

**SONY®**



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# Cyber-shot

## **Cyber-shot Handbook**

**DSC-TX9/TX9C**

# How to use this handbook

Click on a button at upper right to jump to the corresponding page.  
This is convenient when searching for a function you want to view.



Search for information by function.

Search for information by operation.

Search for information in a listing of MENU/Settings items.

Search for information by keyword.

## Marks and notations used in this handbook

**Red Eye Reduction**

The flash strobes two or more times before shooting to reduce the red-eye phenomenon when using the flash.

1 Lower the lens cover to switch to shooting mode.  
2 **[MENU] → [ ] (Settings) → [ ] (Shooting Settings) → [Red Eye Reduction] → desired mode**

<input checked="" type="checkbox"/> <b>Auto</b>	When the Face Detection function is activated, the flash strobes automatically to reduce the red-eye phenomenon.
<input type="checkbox"/> <b>On</b>	The flash always strobes to reduce the red-eye phenomenon.
<input type="checkbox"/> <b>Off</b>	Does not use Red Eye Reduction.

**Notes**

- To avoid blurring of images, hold the camera firmly until the shutter is released. It usually takes a second until the shutter is released, and also be sure not to allow the subject to move during this period.
- Red Eye Reduction may not produce the desired effects. It depends on individual differences and conditions, such as distance to the subject, or if the subject looked away from the pre-strobe.
- If you do not use the Face Detection function, Red Eye Reduction does not work, even when you select [Auto].
- [Red Eye Reduction] is set to [Off] in the following situations:
  - In Background Defocus mode
  - In 3D shooting mode
  - When  **(Anti Motion Blur)**,  **(Hand-held Twilight)** or  **(High Sensitivity)** mode is selected in Scene Selection.
  - When the Smile Shutter function is activated.

**What causes the red-eye phenomenon?**

Pupils become dilated in dark environments. Flash light is reflected off the blood vessels at the back of the eye (retina), causing the "red-eye" phenomenon.

**Other ways to reduce red-eye**

- Select  **(High Sensitivity)** mode in Scene Selection. (The flash is automatically turned to [Off].)
- When the eyes of the subject turn out red, correct the image with [Retouch] → [Red Eye Correction] on the viewing menu or with the supplied software "PMB".

In this handbook, the sequence of operations is shown by arrows (→). You should touch the items on the screen in the order indicated. Marks are shown as they appear in the camera's default setting.

The default setting is indicated by .

Indicates cautions and limitations relevant to the correct operation of the camera.

Indicates information that is useful to know.

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# Notes on using the camera

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## Notes on the types of memory cards that you can use (sold separately)

The following memory cards are compatible with this camera: "Memory Stick PRO Duo" media, "Memory Stick PRO-HG Duo" media, "Memory Stick Duo" media, SD memory card, SDHC memory card and SDXC memory card.

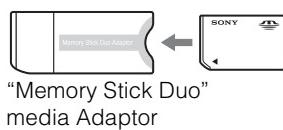
MultiMediaCard cannot be used.

In this manual, the term "Memory Stick Duo" media is used to refer to "Memory Stick PRO Duo" media, "Memory Stick PRO-HG Duo" media and "Memory Stick Duo" media, and the term "SD card" is used to refer to SD memory card, SDHC memory card and SDXC memory card.

- "Memory Stick Duo" media with a capacity up to 32 GB and SD card up to 64 GB have been confirmed to operate properly with the camera.
- When recording movies, it is recommended that you use the following memory cards:
  - **MEMORY STICK PRO Duo** (Mark2) ("Memory Stick PRO Duo" (Mark2) media)
  - **MEMORY STICK PRO-HG Duo** ("Memory Stick PRO-HG Duo" media)
  - SD memory card, SDHC memory card or SDXC memory card (Class 4 or faster)
- For details on "Memory Stick Duo" media, see page 177.

## When using a "Memory Stick Duo" media with standard sized "Memory Stick" media slot

You can use the "Memory Stick Duo" media by inserting it into the "Memory Stick Duo" media Adaptor (sold separately).



"Memory Stick Duo"  
media Adaptor

## Functions built into this camera

- This manual describes each of the functions of TransferJet-compatible/incompatible devices, 1080 60i-compatible devices and 1080 50i-compatible devices.

To check if your camera supports the TransferJet function, and whether it is a 1080 60i-compatible device or 1080 50i-compatible device, check for the following marks on the bottom of the camera.

TransferJet-compatible device: (TransferJet)

1080 60i-compatible device: 60i

1080 50i-compatible device: 50i

- Do not watch 3D images shot with this camera for extended periods of time on 3D-compatible monitors.
- When you view 3D images shot with this camera on a 3D-compatible monitors, you may experience discomfort in the form of eye strain, fatigue, or nausea. To prevent these symptoms, we recommend that you take regular breaks. However, you need to determine for yourself the length and frequency of breaks you require, as they vary according to the individual. If you experience any type of discomfort, stop viewing the 3D images until you feel better, and consult a physician as necessary. Also refer to the operating instructions supplied with the device or software you have connected or are using with this camera. Note that a child's eyesight is still at the development stage (particularly children below the age of 6). Consult a pediatrician or ophthalmologist before letting your child view 3D images, and make sure he/she observes the above precautions when viewing such images.

## Notes on the battery pack

- Charge the battery pack (supplied) before using the camera for the first time.
- You can charge the battery pack even if it is not completely discharged. In addition, even if the battery pack is not fully charged, you can use the partially charged capacity of the battery pack as is.
- If you do not intend to use the battery pack for a long time, use up the existing charge and remove it from the camera, then store it in a cool, dry place. This is to maintain the battery pack functions.
- For details on the usable battery pack, see page 179.

3GB

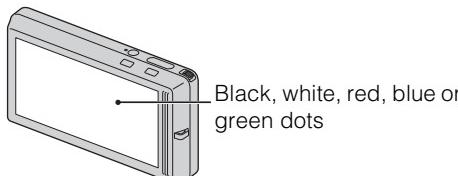
Continued ↓

## Carl Zeiss lens

The camera is equipped with a Carl Zeiss lens which is capable of reproducing sharp images with excellent contrast. The lens for the camera has been produced under a quality assurance system certified by Carl Zeiss in accordance with the quality standards of Carl Zeiss in Germany.

## Notes on the LCD screen and lens

- The LCD screen is manufactured using extremely high-precision technology so over 99.99% of the pixels are operational for effective use. However, some tiny black and/or bright dots (white, red, blue or green) may appear on the LCD screen. These dots are a normal result of the manufacturing process and do not affect the recording.



- If water droplets or other liquids splash on the LCD screen and make it wet, immediately wipe off the screen with a soft cloth. Leaving liquids on the LCD screen surface can harm the quality and cause a malfunction.
- Exposing the LCD screen or the lens to direct sunlight for long periods may cause malfunctions. Be careful when placing the camera near a window or outdoors.
- Do not press against the LCD screen. The screen may be discolored and that may cause a malfunction.
- Images may trail across on the LCD screen in a cold location. This is not a malfunction.
- Be careful not to bump the lens, and be careful not to apply force to it.

## On moisture condensation

- If the camera is brought directly from a cold to a warm location, moisture may condense inside or outside the camera. This moisture condensation may cause a malfunction of the camera.
- If moisture condensation occurs, turn off the camera and wait about an hour for the moisture to evaporate. Note that if you attempt to shoot with moisture remaining inside the lens, you will be unable to record clear images.

## The images used in this Handbook

The images used as examples in this Handbook are reproduced images, and are not actual images shot using this camera.

## Note when playing movies on other devices

This camera uses MPEG-4 AVC/H.264 High Profile for AVCHD format recording.

Movies recorded in AVCHD format with this camera cannot be played by the following devices.

- Other devices compatible with AVCHD format that do not support High Profile
  - Devices incompatible with the AVCHD format
- This camera also uses MPEG-4 AVC/H.264 Main Profile for MP4 format recording. For this reason, movies recorded in MP4 format with this camera cannot be played on devices other than those that support MPEG-4 AVC/H.264.

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# MENU/Settings Search

## MENU items (Shooting)

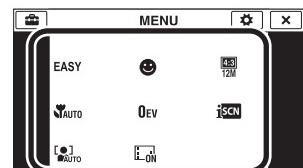
You can easily select the various shooting functions from **[MENU]**.

1 Lower the lens cover to switch to shooting mode.

2 Touch **[MENU]** to display the MENU screen.

The four menu items displayed below **[MENU]** do not appear in the MENU screen.

3 Touch the menu item → desired mode.



In the table below, ✓ indicates settings that can be changed, while – indicates settings that cannot be changed. A setting may be fixed or restricted depending on the shooting mode. For details, see the page for each item.

The icons below **SCN**, **3D** and **■** indicate the available modes.

REC Mode Menu items																			
Easy Mode	✓	✓	✓	—	✓	✓	✓	—	—	—	—	—	—	—	—	—	—	✓	—
Movie shooting scene	—	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
Smile Shutter	✓	—	—	—	✓	✓	—	—										—	—
Movie button	✓	✓	✓	✓	✓	✓	✓	✓	—	—	—	—	—	—	—	—	—	✓	—
Flash	✓	✓	—	—	✓	✓	—	—										—	—
Self-Timer	✓	✓	—	✓	✓	✓	✓	✓	—	—	—	—	—	—	—	—	—	—	—
Shooting Direction	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—		✓	—
Defocus Effect	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—	—	—
Image Size/Panorama	✓	✓	✓	✓	✓	✓	✓	✓	—	—	—	—	—	—	—	—		✓	—
Image Size/Quality	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
Burst Settings	✓	—	—	—	✓	✓	—	—										—	—
Macro	✓	—	—	—	—	✓	—	—										—	—
EV	✓	✓	✓	✓	✓	✓	✓	✓										✓	✓
ISO	—	—	—	—	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—
White Balance	—	—	✓		✓	✓	—	—									✓	—	—
Underwater White Balance	—	—	—		—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—
Focus	—	—	✓	—	✓	✓	—	—	—	—	—	—	—	—	—	—		✓	✓

REC Mode Menu items									
Metering Mode	—	—	✓	✓	✓	—		✓	✓
Scene Recognition	✓	—	—	—	—	—	—	—	—
Soft Skin Effect	—	—	—	—	—	✓		—	—
Face Detection	✓	✓	—	—	✓	✓		—	—
Anti Blink	—	—	—	—	—	—		—	—
Display Settings	✓	✓	✓	✓	✓	✓	✓	✓	—

**Notes**

- [Underwater iSweep Panorama] is displayed only when [Housing] is set to [On].
- [Quality] is displayed only when [Movie format] is set to [AVCHD].
- Only the items that are available for each mode are displayed on the screen.
- The four menu items displayed below **[MENU]** differ according to each mode.

# MENU items (Viewing)

You can easily select the various viewing functions from **[MENU]**.

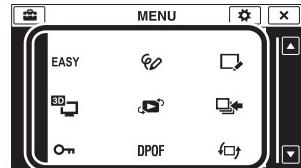
1 Press the **▶** (Playback) button to switch to playback mode.



2 Touch **[MENU]** to display the MENU screen.

The four menu items displayed below **[MENU]** do not appear in the MENU screen.

3 Touch the menu item → desired mode.



In the table below, ✓ indicates settings that can be changed, while – indicates settings that cannot be changed.

View Mode Menu items	Memory card				Internal Memory Folder View
	Date View	Folder view (Still)	Folder view (MP4)	AVCHD view	
EASY (Easy Mode)	✓	✓	✓	✓	✓
CALENDAR (Calendar)	✓	–	–	–	–
INDEX (Image Index)	✓	✓	✓	✓	✓
SLIDE SHOW (Slideshow)	✓	✓	–	–	✓
DELETE (Delete)	✓	✓	✓	✓	✓
SEND BY TRANSFERJET (Send by TransferJet)	✓	✓	–	–	–
PAINT (Paint)	✓	✓	–	–	✓
RETOUCH (Retouch)	✓	✓	–	–	✓
3D VIEWING (3D Viewing)	✓	✓	–	–	✓
VIEW MODE (View Mode)	✓	✓	✓	✓	–
DISPLAY BURST GROUP (Display Burst Group)	✓	–	–	–	–
PROTECT (Protect)	✓	✓	✓	✓	✓
DPOF	✓	✓	–	–	–
ROTATE (Rotate)	✓	✓	–	–	✓
VOLUME SETTINGS (Volume Settings)	✓	✓	✓	✓	✓
DISPLAY SETTINGS (Display Settings)	✓	✓	✓	✓	✓
EXPOSURE DATA (Exposure data)	✓	✓	✓	✓	✓
NUMBER OF IMAGES IN INDEX (Number of images in index)	✓	✓	✓	✓	✓
SELECT FOLDER (Select Folder)	–	✓	✓	–	–

## Notes

- Only the items that are available for each mode are displayed on the screen.
- The four menu items displayed below **[MENU]** differ according to each mode.

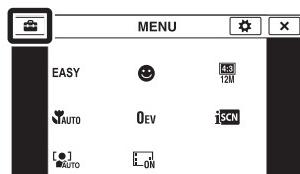
# Setting items

You can change the settings on the  (Settings) screen.

- 1 Touch **[MENU]** to display the MENU screen.



- 2 Touch  (Settings) → desired category → desired item → desired setting.



Categories	Items
 <b>Shooting Settings</b>	Movie format AF Illuminator Grid Line Digital Zoom Auto Orientation Scene Recog. Guide Red Eye Reduction Blink Alert
 <b>Main Settings</b>	Beep LCD Brightness Language Setting Display color Demo Mode Initialize HDMI Resolution CTRL FOR HDMI COMPONENT Housing USB Connect LUN Settings Download Music Format Music Power Save TransferJet Eye-Fi* Calibration

Categories	Items
 <b>Memory Card Tool</b>	Format
	Create REC.Folder
	Change REC.Folder
	Delete REC.Folder
	Copy
	File Number
 <b>Internal Memory Tool</b>	Format
	File Number
 <b>Clock Settings</b>	Area Setting
	Date & Time Setting

\* [Eye-Fi] appears only when an Eye-Fi card (commercially available) is inserted in the camera.

### Notes

- [Shooting Settings] appears only when settings have been entered from shooting mode.
- [Memory Card Tool] appears only when a memory card is inserted in the camera, while [Internal Memory Tool] appears only when a memory card is not inserted.

# Names of parts

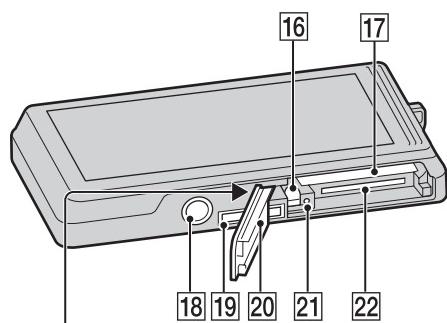
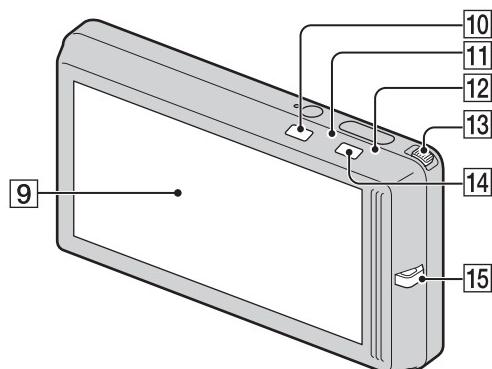
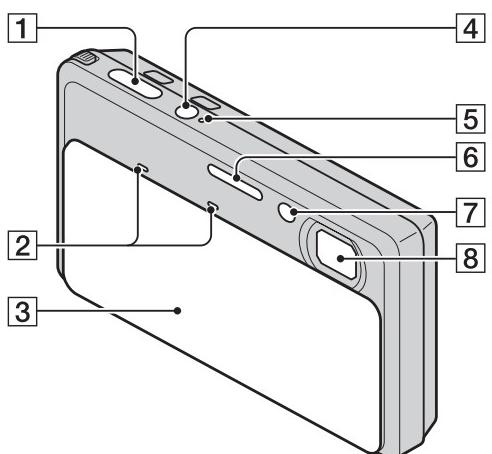
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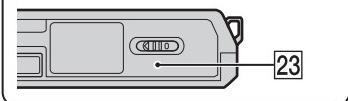
MENU/Settings Search

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## Camera



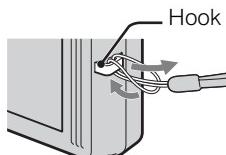
## Cover panel



- [1] Shutter button
- [2] Microphone
- [3] Lens cover
- [4] ON/OFF (Power) button
- [5] Power lamp
- [6] Flash
- [7] Self-timer lamp/Smile Shutter lamp/AF illuminator
- [8] Lens
- [9] LCD screen/Touch panel
- [10] ▶ (Playback) button (41)
- [11] (Still) mode lamp
- [12] (Movie) mode lamp
- [13] Zoom (W/T) lever (40, 42)
- [14] (Still)/ (Movie) mode button
- [15] Hook for wrist strap\*
- [16] Battery eject lever
- [17] Battery insertion slot
- [18] Tripod receptacle
- [19] Multi-connector
- [20] Battery/Memory card cover
- [21] Access lamp
- [22] Memory card slot
- [23] (TransferJet™) mark (95, 134)

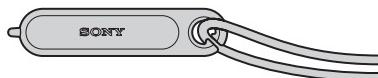
### \* Using the wrist strap

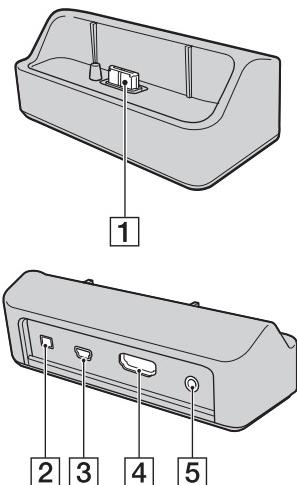
Attach the strap and place your hand through the loop to prevent the camera from being dropped.



### \* Using the paint pen

The paint pen is used when operating the touch panel. It attaches to the wrist strap. Do not carry the camera by holding the paint pen. The camera may fall off.

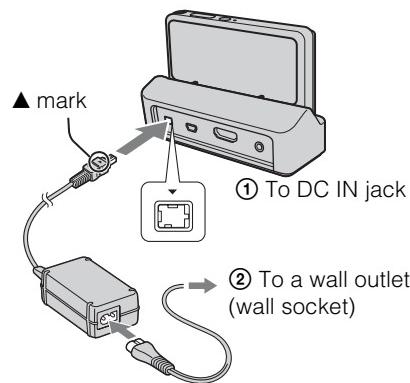


**Multi-output stand**

Use the multi-output stand for attaching the camera in the following cases:

- Connecting a USB Cable to a computer
- Connecting an AV or HDMI Cable to a TV

- 1** Camera connector terminal  
**2** DC IN jack  
**3** USB jack  
**4** HDMI jack  
**5** A/V OUT (STEREO) jack

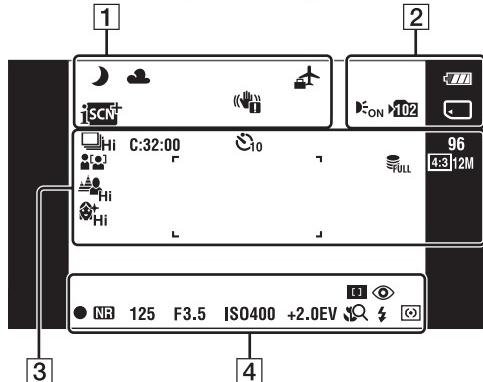
**Using AC-LS5 AC Adaptor (sold separately)**

- Connecting the camera to AC-LS5 AC Adaptor (sold separately) will not charge the battery. Use a battery charger to charge the battery.

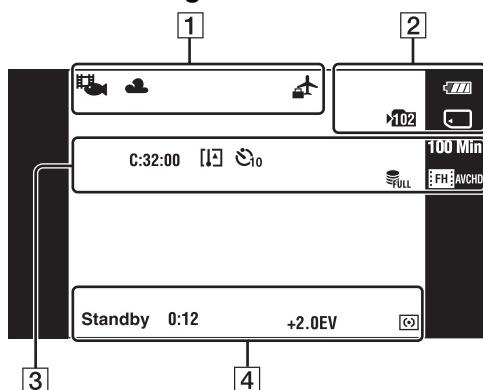
# List of icons displayed on the screen

Icons are displayed on the screen to indicate the camera status. The displayed icon positions may differ according to the shooting mode.

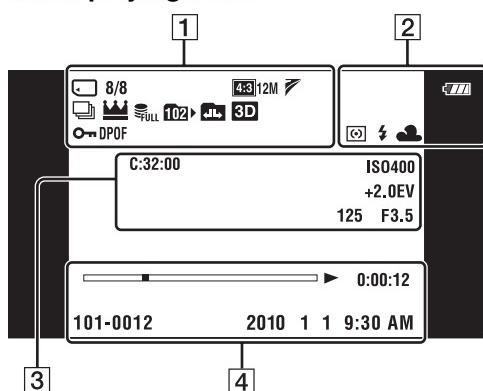
## When shooting still images



## When shooting movies



## When playing back



## 1

Display	Indication
Scene Recognition icon	Scene Recognition icon
White balance	White balance
Destination	Destination
Scene Recognition	Scene Recognition
Overlay icon for Superior Auto Adjustment	Overlay icon for Superior Auto Adjustment
Vibration warning	Vibration warning
Movie shooting scene	Movie shooting scene
Playback zoom	Playback zoom
Recording/Playback Media (Memory card, internal memory)	Recording/Playback Media (Memory card, internal memory)
Eye-Fi Mode display	Eye-Fi Mode display
Image number/Number of images recorded in date range, selected folder	Image number/Number of images recorded in date range, selected folder
Image size/Panorama image size/Quality	Image size/Panorama image size/Quality
TransferJet settings	TransferJet settings
Burst shooting images	Burst shooting images
Main image in the burst group	Main image in the burst group
Database file full/Database file error warning	Database file full/Database file error warning
Playback folder	Playback folder
Changing folder	Changing folder
3D images	3D images
Protect	Protect
Print order (DPOF) mark	Print order (DPOF) mark
Anti Blink	Anti Blink

**2**

Display	Indication
	Battery remaining
	Low battery warning
	AF illuminator
	Recording folder
	Recording/Playback Media (Memory card, internal memory)
	Eye-Fi Mode display
	Zoom scaling
	Metering mode
	Flash
	White balance

**3**

Display	Indication
	Burst settings
<b>C:32:00</b>	Self-diagnosis display
	Temperature increase warning
	Self-timer
<b>96</b>	Number of recordable images
<b>100 Min</b>	Recordable time
	Face Detection
	Defocus Effect
	Soft Skin Effect
	Database file full/Database file error warning
	Image size/ Panorama image size/ Quality
	AF range finder frame
	Spot metering cross-hairs
<b>ISO400</b>	ISO number
<b>+2.0EV</b>	Exposure Value

**Display****Indication**

125 Shutter speed

F3.5 Aperture value

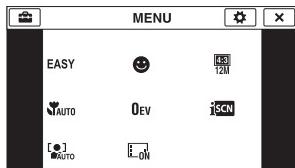
**4**

Display	Indication
	Focus
	Red-eye reduction
	AE/AE lock
	NR slow shutter
<b>125</b>	Shutter speed
<b>F3.5</b>	Aperture value
<b>ISO400</b>	ISO number
<b>+2.0EV</b>	Exposure Value
	Close focus
	Flash mode
	Flash charging
	Metering mode
<b>REC Standby</b>	Recording a movie/Standy
<b>0:12</b>	Recording time (m:s)
	Playback
	Playback bar
<b>0:00:12</b>	Counter
<b>101-0012</b>	Folder-file number
<b>2010 1 1 9:30 AM</b>	Recorded date/time of the playback image

# Using the touch panel

The camera allows you to perform operations and make settings by touching the buttons or dragging the LCD screen with your finger.

## Operating the camera by touching the LCD screen



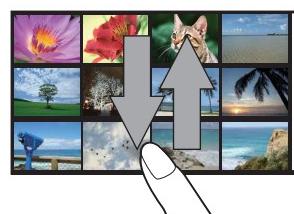
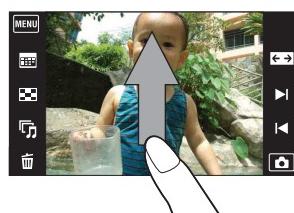
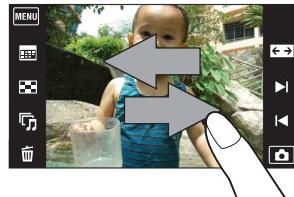
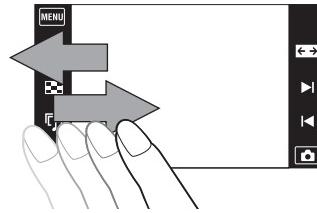
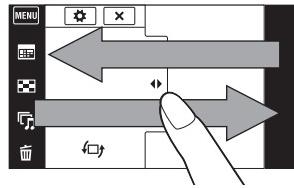
Button	Action
▲/▼/◀/▶	Displays the hidden items so that the items you want to set are shown on the screen.
×	Returns to the previous screen.
?	Displays the description of functions for each setting on the selection screens for MENU (shooting), REC Mode, Scene Selection mode or 3D shooting mode. Touch ? → the items whose description you want to view.

### Notes

- To operate the touch panel, press it lightly with your finger or the supplied paint pen. Pressing hard or using a pointed object other than the supplied paint pen could damage the touch panel.
- If you touch the top right of the screen during shooting, the buttons and icons will momentarily disappear. The buttons and icons will reappear when you take your finger off the screen.

# Operating the camera by dragging the LCD screen

Action	Operation method
Displays/hides the MENU screen	Touch the left side of the LCD screen and drag right to display the MENU screen; drag right to left to hide the MENU screen.
Displays/hides the operation buttons	Touch the left side of the LCD screen and drag left to hide the operation buttons; drag from left to right to display the operation buttons.
Displays the next/previous image	Drag the LCD screen to the right or left during playback. To change the image continuously, drag to the right or left and continue pressing that side.
Displays the image index screen	Drag up on the LCD screen.
Displays the next/previous page in index mode	Drag down or up on the LCD screen.



# Customizing MENU items

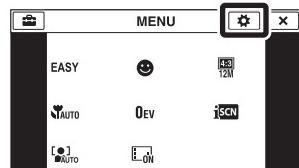
During shooting/playback, the four MENU items appear below [MENU] on the LCD screen. You can customize these four buttons to the desired MENU items and layout, letting you conveniently locate frequently used buttons.

These buttons can be customized and the settings saved for each recording mode during shooting, and for internal memory and the memory card during playback.

1 Touch [MENU] to display the MENU screen.



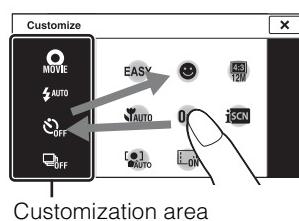
2 [ ] (Customize) → [OK]



3 Select a MENU icon and drag it to the desired position on the left side of the LCD screen.

The MENU icon in the customization area is replaced.

4 To cancel, touch [ ].

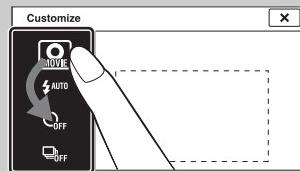


## Note

- You cannot customize the MENU icon in Easy Mode.

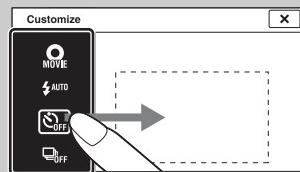
## Taking advantage of customization

Not only can you swap MENU icons, but you can also swap MENU icons inside the customization area and reduce the number of MENU icons.



### Swapping MENU icons inside the customization area

While touching a MENU icon inside the customization area, move it to the desired location.

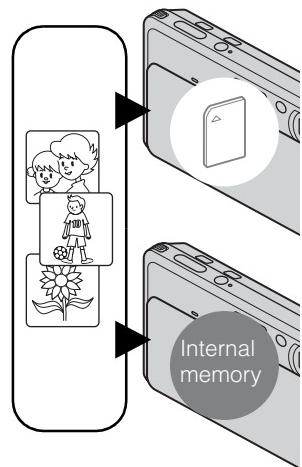


### Reducing the number of icons in the customization area

While touching a MENU icon inside the customization area, move it to the area on the right.

# Using the internal memory

The camera has approximately 32 MB of internal memory. This memory is not removable. Even when there is no memory card inserted in the camera, you can record images using this internal memory.



## When a memory card is inserted

**[Recording]:** Images are recorded on the memory card.

**[Playback]:** Images on the memory card are played back.

**[Menu, Settings, etc.]:** Various functions can be performed on images on the memory card.

## When there is no memory card inserted

**[Recording]:** Images are recorded using the internal memory.

- You cannot record movies to the internal memory with the following movie quality or movie image size:

- [AVC HD 17M FH], [AVC HD 9M HQ]
- [MP4 12M], [MP4 6M]

**[Playback]:** Images stored in the internal memory are played back.

**[Menu, Settings, etc.]:** Various functions can be performed on images in the internal memory.

## On image data stored in the internal memory

We recommend that you copy (back up) data using one of the following methods.

### To copy (back up) data on a hard disk of your computer

Perform the procedure on page 155 without a memory card inserted in the camera.

### To copy (back up) data on a memory card

Prepare a memory card with sufficient free capacity, then perform the procedure explained in [Copy] (page 142).

#### Notes

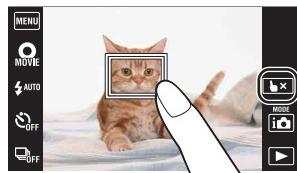
- You cannot import image data on a memory card to the internal memory.
- By making a USB connection between the camera and a computer with a cable, you can import data stored in the internal memory to a computer. However you cannot export data on a computer to the internal memory.

# Touching the screen to set the focus

Touching the area to be focused on the touch panel displays a frame; pressing the shutter button halfway down brings the frame into focus.

## Touching the subject on the screen

The camera tracks the subject and adjusts focus automatically until you press the shutter button halfway down, even if the subject is moving (Tracking focus). Press the shutter button halfway down to lock the position of the subject, focus and exposure.



Button/Operation method	Action
Touch the screen	Adjusts the focus.
	Cancels the function.

### Notes

- Tracking Focus is not available in the following situations:
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Movie Mode
  - In Easy Mode
  - When the Smile Shutter function is activated
  - When  (Landscape),  (Twilight),  (Fireworks) or  (Underwater) is selected in the Scene Selection
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People]
  - When you use [Digital Zoom]
  - In Close Focus mode
- Tracking focus may not be activated in the following situations:
  - The subject moves too quickly.
  - The subject is too small or too large.
  - The subject is the same color as the background.
  - Under low light conditions.
  - Under conditions where the brightness varies.
- Tracking Focus will automatically be canceled when the subject disappears from the screen or has failed to be tracked.

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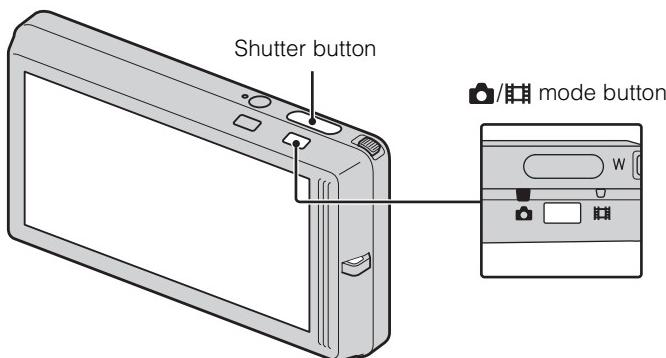
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# Using the Still/Movie mode button

You can select the shooting mode according to the mode you want to shoot in.



- 1 Press mode button to switch to (Still) or (Movie) shooting mode.

(Still)	Allows you to shoot still images. Switches to the still image recording mode set using  (REC Mode) (page 27).
(Movie)	Allows you to record movies. Switches to the movie shooting scene set using  → [Movie shooting scene] (page 56).

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# REC Mode

You can select the shooting mode based on condition and objective.

- 1 Lower the lens cover to switch to shooting mode.
- 2  (REC Mode) → desired mode



 <b>(Intelligent Auto Adjustment)</b>	Allows you to shoot still images with the setting adjusted automatically.
 <b>(Superior Auto Adjustment)</b>	Allows you to shoot still images in higher quality than with Intelligent Auto Adjustment mode.
 <b>(iSweep Panorama)</b>	Allows you to shoot a panoramic image after composing images.
 <b>(Movie Mode)</b>	Allows you to record movies.
 <b>(Program Auto)</b>	Allows you to shoot with the exposure adjusted automatically (both the shutter speed and the aperture value). Also you can select various settings using the menu.
 <b>(Background Defocus)</b>	Allows you to shoot an image with background defocus and define the subject.
 <b>(Scene Selection)</b>	Allows you to shoot with preset settings according to the scene.
 <b>(3D Shooting)</b>	Allows you to shoot 3D images by composing images.
 <b>(Underwater iSweep Panorama)</b>	Allows you to shoot panoramic images underwater. [Underwater iSweep Panorama] is available when [Housing] is set to [On].

# Intelligent Auto Adjustment

Allows you to shoot still images with the setting adjusted automatically.

1 Lower the lens cover to switch to shooting mode.

2  (REC Mode) →  (Intelligent Auto Adjustment)

3 Press the shutter button to shoot an image.

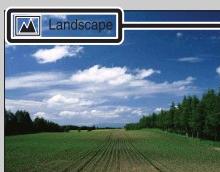


## Note

- [Flash] is set to [Auto] or [Off].

## On Scene Recognition

Scene Recognition operates in Intelligent Auto Adjustment mode. This function lets the camera automatically recognize the shooting conditions and shoot the image.



Scene Recognition icon and guide

The camera recognizes  (Twilight),  (Twilight Portrait),  (Twilight using a tripod),  (Backlight),  (Backlight Portrait),  (Landscape),  (Macro),  (Close Focus) or  (Portrait), and displays the corresponding icon and guide on the screen when the scene is recognized.

For details, see page 80.

## If you shoot a still image of a subject that is difficult to focus on

- The shortest shooting distance is approximately 8 cm (3 1/4 inches) (1 cm (13/32 inches) in Intelligent Auto Adjustment or Easy Mode) (W), 50 cm (1 ft 7 3/4 inches) (T) (from the lens). Shoot in the Close focus mode when you shoot a subject closer than the shooting distance.
- When the camera cannot focus on the subject automatically, the AE/AF lock indicator changes to flash slowly and the beep does not sound. Either recompose the shot or change the focus setting (page 77).
- Focusing may be difficult in the following situations:
  - It is dark and the subject is distant.
  - The contrast between the subject and the background is poor.
  - The subject is seen through glass.
  - The subject is moving quickly.
  - There is reflective light or shiny surfaces.
  - The subject is backlit or there is a flashing light.

# Superior Auto Adjustment

The camera combines Scene Recognition and high-quality image technology to automatically shoot the images with the optimal settings.

1 Lower the lens cover to switch to shooting mode.

2  (REC Mode) → + (Superior Auto Adjustment)

3 Press the shutter button.

The camera shoots burst images when needed and overlays the multiple images. By overlaying the images, the camera records an image with less subject blur and noises.



## Notes

- [Flash] is fixed to [Auto] or [Off]. In low light conditions such as night scenes, set [Flash] to [Off] to achieve the optimal effect of the overlaid images.
- The effect of reduced subject blur and noises is less effective in the following situations:
  - Subjects are moving
  - Subjects are too close to the camera
  - Images with little contrast, such as sky, sandy beach or lawn
  - Images with constant changes, such as waves or waterfalls

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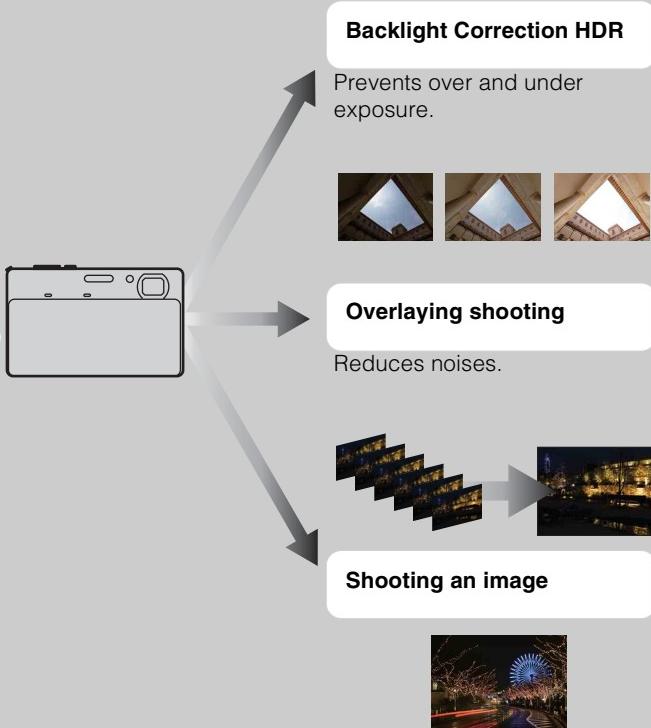
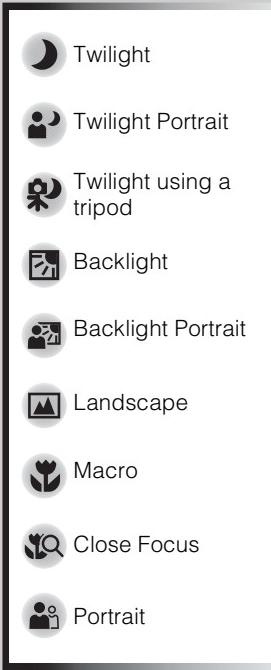
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# Q What is the difference between Superior Auto Adjustment mode and Intelligent Auto Adjustment mode?

In [Superior Auto Adjustment] mode, the camera shoots burst images based on the recognized scene.

After shooting, the camera creates a composite of the burst images to produce a higher-quality image. However, it may take longer to record images than in Intelligent Auto Adjustment mode.



The camera selects the optimal overlay mode based on the recognized scene.

- In Backlight Correction HDR or overlaying shooting mode, (the overlay icon) appears on the LCD screen.

# Intelligent Sweep Panorama

Allows you to create a panoramic image from composite images. The camera also automatically detects people's faces or moving subjects.



- 1 Lower the lens cover to switch to shooting mode.
- 2 (REC Mode) → (iSweep Panorama)



- 3 Align the camera with the end of the subject to be shot and press the shutter button.



This part will not be taken

- 4 Pan the camera to the end of the guide, following the indication on the LCD screen.



Guidance bar

## Notes

- If you cannot pan the camera across the entire subject within the given time, a gray area occurs in the composite image. If this happens, move the camera faster to record a full panoramic image.
- Since several images are stitched together, the stitched part will not be recorded smoothly.
- Under low light conditions, panoramic images may be blurred or the shooting may not be successful.
- Under lights that flicker, such as fluorescent lights, the brightness or color of the combined image will not always be the same.
- When the whole angle of panoramic shooting and the AE/AF locked angle are very different in brightness, color and focus, the shooting will not be successful. If this happens, change AE/AF locked angle and shoot again.
- Intelligent Sweep Panorama is not suitable for the following situations:
  - Subjects are too close to the camera
  - Images with little contrast, such as sky, sandy beach or lawn
  - Images with constant changes, such as waves or waterfalls
- You cannot create panoramic images in the following situations:
  - You pan the camera too quickly or too slowly.
  - There is too much camera shake.

## 💡 Changing the shooting direction or image size of a panoramic image

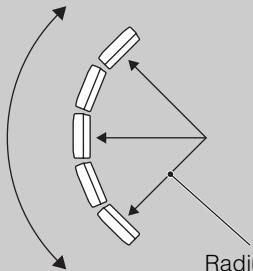
**Shooting Direction:** (Shooting Direction) → [Right], [Left], [Up] or [Down]

**Panorama Image Size:** (Image Size) → [Standard] or [Wide]

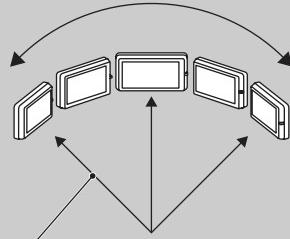
## 💡 Tips for shooting a panoramic image

Pan the camera in an arc at a constant velocity in the direction indicated on the LCD screen.  
Subjects at rest are more suited for panorama shots than moving subjects.

Vertical direction



Horizontal direction



Radius as short as possible

- First, press the shutter button halfway so that you can lock the focus, exposure and white balance. Then, press the shutter button fully down and pan or tilt the camera.
- If a section with greatly varied shapes or scenery is concentrated along a screen edge, the image composition may fail. In such case, adjust the frame composition so that the section is in the center of the image, then shoot again.

## 💡 Scrolling the panoramic images for display

Scroll panoramic images by touching while panoramic images are being displayed.  
Touch the LCD screen during playback to display the operation buttons.



Shows the displayed area of the whole panoramic image

Operation button/ Operation method	Action
Touch  or the LCD screen	Scrolling playback/pauses scrolling images
Touch , , ,  or drag up/down/right/left	Scrolls images

- Panoramic images can also be played back using the supplied software “PMB” (page 153).
- Panoramic images recorded using another camera may not scroll correctly when played.

# Movie Mode

Allows you to record movies.

- 1 Lower the lens cover to switch to shooting mode.
- 2  (REC Mode) →  (Movie Mode)
- 3 Press the shutter button.
- 4 To stop shooting, press the shutter button again.



## 💡 Changing the Movie Format, Image Quality or Image Size

**Movie format:**  (Settings) →  (Shooting Settings) → [Movie format] → [AVCHD] or [MP4]

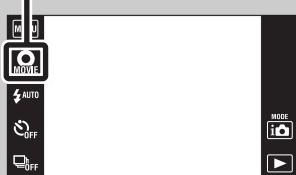
**Quality (AVCHD):**  (Quality) → [AVC HD 17M FH] or [AVC HD 9M HQ]

**Image Size (MP4):**  (Image Size) → [MP4 12M], [MP4 6M] or [MP4 3M]

## 💡 To shoot a movie quickly

When the shooting mode is set to anything other than EASY (Easy Mode), you can start movie recording simply by touching the movie button.

Movie button



To end movie recording, touch the movie button again.  
The menu and setting items used for recording are those enabled when you set the [REC Mode] to [Movie Mode].

# Program Auto

Allows you to shoot with the exposure adjusted automatically (both the shutter speed and the aperture value). Also you can select various settings using the menu.

1 Lower the lens cover to switch to shooting mode.

2  (REC Mode) →  (Program Auto)

3 Press the shutter button.



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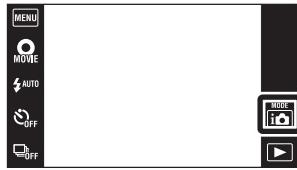
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# Background Defocus

The camera focuses only on the subject, leaving the background out of focus, so that the subject stands out.

- 1 Lower the lens cover to switch to shooting mode.
- 2  (REC Mode) →  (Background Defocus)
- 3 Press the shutter button.



## Notes

- When shooting, hold the camera still to reduce camera shake.
- The background may not be defocused in the following situations:
  - The scene is too bright or too dark.
  - The subject is moving.
  - The subject is too far from the camera. (The recommended shooting distance has been exceeded.)
  - The subject is too close to the background.
- The Background Defocus effect may not work effectively in the following situations:
  - The subjects are too small.
  - The subject is the same color as the background.
  - You moved the camera after setting the AE/AF lock.
- If you are unable to defocus effectively, try the following steps:
  - Slide the zoom (W/T) lever to the T side
  - Approach the subject until you are within the recommended shooting distance.
  - Separate the subject and the background.
  - Touch the area to be focused.



## Tips for defocusing the background

- Shoot from the recommended shooting distance indicated on the LCD screen.
- Before shooting, touch **MENU** → [Defocus Effect] → [High], [Mid] or [Low] to change the intensity of the background defocus effect.

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# Scene Selection

Allows you to shoot with preset settings according to the scene.

- 1 Lower the lens cover to switch to shooting mode.
- 2  (REC Mode) → **SCN** (Scene Selection) → desired mode



 <b>(Soft Skin)</b>	Allows you to shoot faces for smoothness.	
 <b>(Soft Snap)</b>	Allows you to shoot images with a softer atmosphere for portraits and flowers, etc.	
 <b>(Anti Motion Blur)</b>	Allows you to shoot indoor shots without using the flash to reduce subject blur.	
 <b>(Landscape)</b>	Allows easy shooting of distant scenes by focusing in the distance. Shoots the clear sky and trees and flowers in vivid colors.	
 <b>(Backlight Correction HDR)</b>	Allows you to shoot two images having different exposures to create a single image with a greater range of gradation. The camera combines the dark parts of an image taken with a bright exposure setting and the bright parts of an image taken with a dark exposure setting.	
 <b>(Twilight Portrait)</b>	Allows you to shoot sharp images of people with the night view in the background without compromising the atmosphere.	
 <b>(Twilight)</b>	Allows you to shoot night scenes at far distance without losing the dark atmosphere of the surroundings.	
 <b>(Hand-held Twilight)</b>	Allows you to shoot night scenes with less noise without using a tripod.	
 <b>(High Sensitivity)</b>	Allows you to shoot images without a flash under low light conditions, reducing blur.	

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 <b>(Gourmet)</b>	Selects Macro mode, allowing you to shoot food arrangements in delicious and bright colors.	
 <b>(Pet)</b>	Allows you to shoot images of your pet with the best settings.	
 <b>(Beach)</b>	Allows you to shoot images with the proper settings for seaside or lakeside scenes.	
 <b>(Snow)</b>	Allows you to record clear images preventing sunken colors in snowy scenes or other places where the whole screen appears white.	
 <b>(Fireworks)</b>	Allows you to record fireworks in all their splendor.	
 <b>(Underwater)</b>	Allows you to shoot underwater in natural colors in housing (such as Marine Pack).	
 <b>(Hi-Speed Shutter)</b>	Allows you to capture fast moving subjects outdoors or in other bright places. • The shutter speed becomes faster, so images shot in dark places become darker.	

**Note**

- When you shoot images using  (Twilight Portrait),  (Twilight) or  (Fireworks) mode, the shutter speed is slower and the images tend to blur. To prevent blurring, the use of a tripod is recommended.

# Functions you can use in Scene Selection

For shooting an image appropriately according to the scene condition, a combination of functions is determined by the camera. ✓ indicates settings that can be changed, while – indicates settings that cannot be changed.

For “Flash” and “Self-Timer,” the icons indicate modes that are available. Some functions are not available, depending on the Scene Selection mode.

Flash	✓	✓	–			–	–	–	–			–		–		–
Self-Timer	✓	✓	✓			✓	✓					✓	✓			✓
Smile Shutter	✓	✓	–	–	–	✓	–	–	✓	–	–	✓	✓	–	–	✓
Burst Settings	✓	✓	–	✓	–	–	–	–	–	–	–	✓	✓	–	✓	✓
Close Focus	–	–	–	–	✓	–	–	–	–	✓	✓	–	–	–	–	✓
EV	✓	✓	✓	✓	–	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
ISO	–	–	–	–	–	–	–	–	–	–	–	–	–	–	–	✓
White Balance	–	–	✓ <sup>*1</sup>	–	✓	–	–	✓ <sup>*1</sup>	✓ <sup>*1</sup>	✓	✓	–	–	–	–	✓ <sup>*2</sup>
Focus	–	–	–	–	✓	–	–	–	–	–	–	–	–	–	–	–
Metering Mode	–	–	✓	–	–	–	–	✓	–	–	–	–	–	–	–	–
Soft Skin Effect	✓ <sup>*3</sup>	✓	✓	–	–	✓	–	–	–	–	–	–	–	–	–	–
Face Detection	✓ <sup>*4</sup>	✓ <sup>*4</sup>	✓	–	✓	✓	–	✓	✓	–	–	✓	✓	–	–	✓
Anti Blink	✓	✓	–	–	–	–	–	–	–	–	–	–	–	–	–	–

\*<sup>1</sup> [Flash] for [White Balance] cannot be selected.

\*<sup>2</sup> You can use [Underwater White Balance] instead of [White Balance].

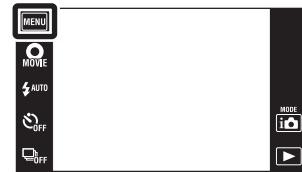
\*<sup>3</sup> [Off] for [Soft Skin Effect] is not available.

\*<sup>4</sup> [When touched] for [Face Detection] cannot be selected.

# Underwater iSweep Panorama

When the camera is installed in a housing (such as the Marine Pack), the camera takes multiple shots during a sweep, and allows you to create a panoramic image from composite images. The camera also automatically detects people's faces or moving subjects.

1 Lower the lens cover to switch to shooting mode.

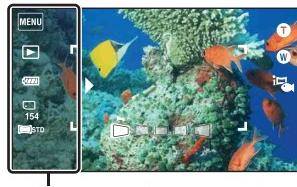


2 **MENU** → (Settings) → (Main Settings)  
→ [Housing] → [On]

3 Put the camera in the housing.

4 (REC Mode) → (Underwater iSweep Panorama)

5 Align the camera with the end of the subject to be shot and press the shutter button.



This part will not be taken

6 Pan the camera to the end of the guide, following the indication on the LCD screen.

Guidance bar



## Notes

- If you cannot pan the camera across the entire subject within the given time, a gray area occurs in the composite image. If this happens, move the camera faster to record a full panoramic image.
- Since several images are stitched together, the stitched part will not be recorded smoothly.
- Under low light conditions, panoramic images may be blurred or the shooting may not be successful.
- Under lights that flicker, the brightness or color of the combined image will not always be the same.
- When the whole angle of panoramic shooting and the AE/AF locked angle are very different in brightness, color and focus, the shooting will not be successful. If this happens, change AE/AF locked angle and shoot again.
- Underwater iSweep Panorama is not suitable for the following situations:
  - When objects are too close to the camera
  - Images with little contrast
  - Images with constant change
- You cannot create panoramic images in the following situations:
  - You pan the camera too quickly or too slowly.
  - There is too much camera shake.

# Zoom

You can enlarge the image when shooting. The camera's optical zoom function can enlarge images up to 4×.

1 Lower the lens cover to switch to shooting mode.

2 Move the zoom (W/T) lever.

Move the zoom (W/T) lever to the T side to zoom in and move to the W side to zoom out.

- When the zoom scale exceeds 4×, see page 114.

T side



W side



## Notes

- The camera zooms slowly while shooting a movie.
- Zoom is locked to the W side in the following situations:
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode

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# Viewing still images

- 1 Press the ▶ (Playback) button to switch to playback mode.
- 2 Select an image with ▶/◀.



## 💡 Tips for dragging operations

You can perform the following actions by dragging the LCD screen during playback.



Action	Operation method
Displays the next/previous image	Drag right or left
Continuously changes the image (next/previous image)	Drag right or left, and continue pressing
Displays the image index screen during playback	Drag up

## 💡 Viewing images taken with a different camera

This camera creates an Image Database File on the memory card for recording and playing images. If the camera detects images not registered in the Image Database File on the memory card, a registration screen with the message “Files found which were not recognized Import files” will be displayed. To view unregistered images, register them by selecting [OK].

- Use a sufficiently charged battery to register images. If a battery with a low charge is used to register images, it may not be possible to register all of the data or the data may be corrupted if the battery charge runs out.

# Playback Zoom

Plays back the enlarged image.

1 Press the ▶ (Playback) button to switch to playback mode.

2 Touch the area you want to enlarge.

The image is enlarged to twice the previous size, with the area you touched at the center. You can also enlarge the image by moving the zoom (W/T) lever to the T side.

3 Adjust the zoom scale and position.

The image is further enlarged each time you touch the screen.



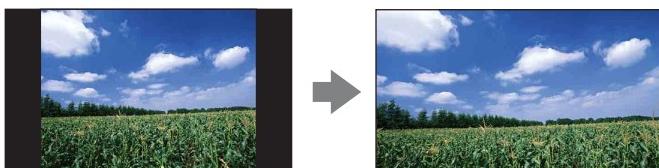
Shows the displayed area of the whole image

## 💡 To save enlarged images

You can save an enlarged image by using the Trimming function ([**MENU**] → [Retouch] → [Trimming (Resize)]).

# Wide Zoom

In single-image mode, still images at a 4:3 aspect ratio are played over the entire LCD screen. In this case, the top and bottom of the image will be slightly cropped.



- 1 Press the **▶** (Playback) button to switch to playback mode.
- 2 Touch **↔** (Wide Zoom).
- 3 To cancel Wide Zoom, touch **↔** (Wide Zoom) again.



## Note

- Wide Zoom is not available for the following image files:
  - Movies
  - Panoramic images
  - Images displayed in a burst group
  - 16:9 images
  - 3D images

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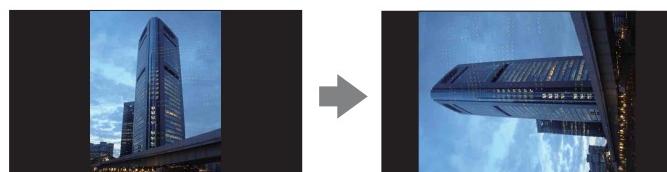
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# Temporarily Rotated Display

This is used in the single-image mode to temporarily rotate an image and enlarge it on the screen.



- 1 Press the  (Playback) button to switch to playback mode.
- 2 Select a vertically oriented image → touch  (Temporarily Rotated Display).
- 3 To cancel the display, touch  (Temporarily Rotated Display) again.



## Notes

- Temporarily Rotated Display is not available for the following images:
  - Movies
  - Panoramic images
  - Horizontal orientation images
- Touching  cancels Temporarily Rotated Display.

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# Viewing burst images

Plays back burst images.

- 1 Press ▶ (Playback) button to switch to playback mode.
- 2 Select burst images with ▶|◀.



- 3 Touch the desired playback button according to the playback mode.



Button/Operation method	Action
Touch	Groups burst images, then plays back the main images only. The display switches between single image display and thumbnail image display each time you touch the screen.
Touch	You can view the burst images as a movie by tilting the camera to the right or left.

## Note

- You can view the burst images as a movie only when you set [View Mode] to [Date View] and [Display Burst Group] to [Display Main Image Only].

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## 💡 Displaying grouped burst images side by side

If you touch , only the main image is displayed. You can display a line-up of images by following the procedure below.

Main image



Thumbnail image display



Single image display



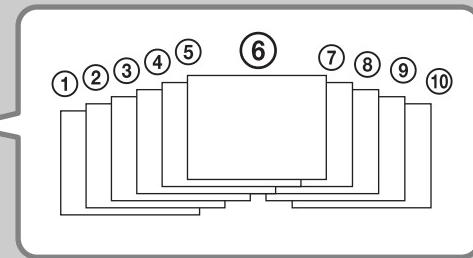
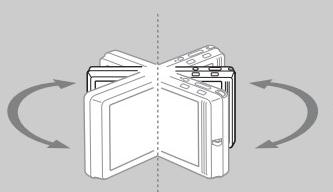
The image being displayed above

- ① Display the main image in playback mode, then touch .  
The images are displayed in the index.

- ② Touch / to display each image in a burst group.
  - You can also select an image to be displayed by touching the thumbnail image at the bottom of the LCD screen.
- ③ The display switches between single image display and thumbnail image display each time you touch the screen.
- ④ To cancel the display, touch .

## 💡 Viewing the burst images as a movie by tilting the camera to the right or left

To view the burst images smoothly as a movie, touch , then tilt the camera to the right or left, as illustrated.



Tilt the camera to the right or left, with the center of the camera as the axis.

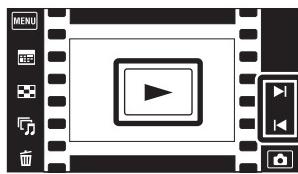
# Viewing movies

1 Press the **▶** (Playback) button to switch to playback mode.

2 Select a movie with **▶/◀**.

3 Touch **▶** on the LCD screen.

When you touch the LCD screen during playback, operation buttons are displayed.



Button/Operation method	Action
	Volume control Adjust the volume with <b>◀+</b> or <b>◀-</b> .
	Jumps to the start of the movie
	Fast rewind
Touch <b>▶/II</b> or the LCD screen	Normal playback/Pause
	Fast forward
	Slow playback

## Note

- You may not be able to play back some images shot using other cameras.

## To display only movies on the index screen

You can view only movie thumbnails on the index screen by touching **[MENU] → (View Mode) → (Folder view (MP4)) or (AVCHD view)**.

<b> (Folder view (MP4))</b>	Displays MP4-format movie thumbnails on the index screen.
<b> (AVCHD view)</b>	Displays AVCHD-format movie thumbnails on the index screen.

- When a movie file is played back to the end, the camera automatically starts playing back the next movie file.

# 3D Functions

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This camera is compatible with 3D functions. The 3D functions installed on this camera are [3D Sweep Panorama] and [Sweep Multi Angle]. 3D images shot in [3D Sweep Panorama] mode can be played back only on a 3D TV, while the images shot in [Sweep Multi Angle] mode can be played back both on this camera and on a 3D TV.

This section describes the difference between [3D Sweep Panorama] mode and [Sweep Multi Angle] mode.

For more details, see the following pages:

- 3D Shooting (page 50)
- Viewing images shot in Sweep Multi Angle mode stereoscopically (page 52)
- Viewing an image on a 3D TV (page 53)



## Shooting

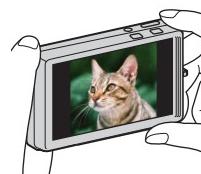
To shoot 3D images, sweep the camera as illustrated.

### Images shot in [3D Sweep Panorama] mode

#### Playing back images on the camera

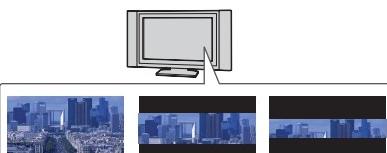
The recorded images are played back as normal still images. You cannot view 3D images.

### Images shot in [Sweep Multi Angle] mode

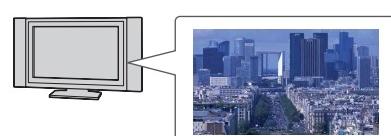


You can view stereoscopic images shot in [Sweep Multi Angle] mode by tilting the camera to the right or left. For details, see page 52.

#### Playing back images on a 3D TV



3D images shot in (Standard) and (Wide) image size can be played and scrolled on a 3D TV. For details, see page 53.



For details, see page 53.

## File name of the 3D image

A 3D image consists of both JPEG and MPO files.

If you import images shot in [3D Sweep Panorama] and [Sweep Multi Angle] modes into a computer, the image data is stored on the computer as follows.

	File name on the computer	Usage
3D Sweep Panorama	DSC0△△△△.JPG DSC0△△△△.MPO	For playing back the 3D images on a 3D TV
Sweep Multi Angle	DSC0○○○○.JPG DSC0○○○○.MPO	For playing back the 3D images on a 3D TV
	DSC0□□□□.JPG DSC0□□□□.MPO	For playing back the 3D images on the camera

- If you shoot 3D images in [Sweep Multi Angle] mode, the following files are stored on the computer.
  - JPEG files and MPO files (for playing back on the camera)
  - JPEG files and MPO files (for playing back on a 3D TV)
- If you delete either the JPEG file or the MPO file comprising a 3D image, that 3D image may not be played back successfully.

# 3D Shooting

Multiple images are shot while the camera is moving, and these images are compiled into a 3D image.

1 Lower the lens cover to switch to shooting mode.

2  (REC Mode) →  (3D Shooting) →  (3D Sweep Panorama) or  (Sweep Multi Angle)

3 Align the camera with the end of the subject to be shot and press the shutter button.

For  (3D Sweep Panorama), touch  (Shooting Direction) to change the shooting direction.



This part will not be taken

4 Pan the camera to the end of the guide, following the indication on the LCD screen.

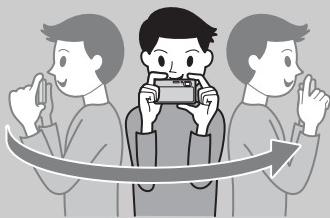


 (3D Sweep Panorama)	Shoots an image that can be played back on a 3D TV.
 (Sweep Multi Angle)	Shoots an image that can be played back as a stereoscopic image by tilting the camera to the right or left, and an image that can be played back on a 3D TV.

## Notes

- In [Sweep Multi Angle] mode, you can select only the [16:9(2M)] panoramic image size.
- 3D shooting is not suitable for the following situations:
  - When there is a large subject
  - Moving subjects
  - When the main object is too close to the camera
  - Images with little contrast, such as the sky, a sandy beach, or lawn
- 3D images consist of a JPEG file and an MPO file. If either file is deleted on your PC, the camera may not operate correctly.
- If you cannot pan the camera across the entire subject within the given time, a gray area occurs in the composite image. If this happens, move the camera faster to record a full 3D image.
- Since several images are stitched together, the stitched part will not be recorded smoothly.
- Under low light conditions, the images may be blurred.
- Under lights that flicker, such as fluorescent lights, the 3D shot may not be successful.
- If the entire angle of view of the 3D shot and the angle of view when the AE/AF was locked are extremely different in brightness, color or focus, the shot will not be successful. If this happens, change the location of the AE/AF lock and try again.
- 3D shooting may be canceled in the following situations:
  - You pan the camera too quickly or too slowly.
  - There is too much camera shake.

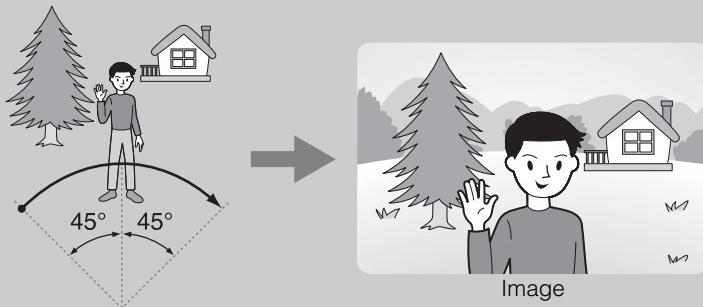
## 💡 Tips for shooting a 3D image



Pan the camera in an arc at a constant velocity in the direction indicated on the LCD screen.  
Subjects at rest are best suited for 3D shots.

- Determine the scene and press the shutter button halfway, so that you can lock the focus, exposure and white balance. Then, press the shutter button fully down and pan the camera.

## 💡 Shootable range in Sweep Multi Angle mode



Sweep the camera approximately 45 degrees to the left and right of the subject you want to focus on.

# Viewing images shot in Sweep Multi Angle mode stereoscopically

You can view the stereoscopic images shot in [Sweep Multi Angle] mode by tilting the camera to the right or left.

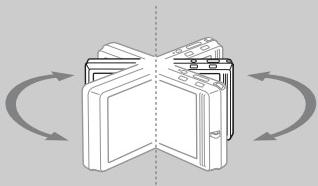
- 1 Press the  (Playback) button to switch to playback mode.
- 2 Select the image shot in  (Sweep Multi Angle) mode with /.
- 3 Touch .
- 4 Tilt the camera to the right or left.
- 5 Touch the LCD screen to end the playback.

## Note

- 3D images shot in [3D Sweep Panorama] mode cannot be played back in 3D on the camera.



## Tilting the camera to the right or left



To view images shot in [Sweep Multi Angle] mode stereoscopically, tilt the camera to the right or left as illustrated.



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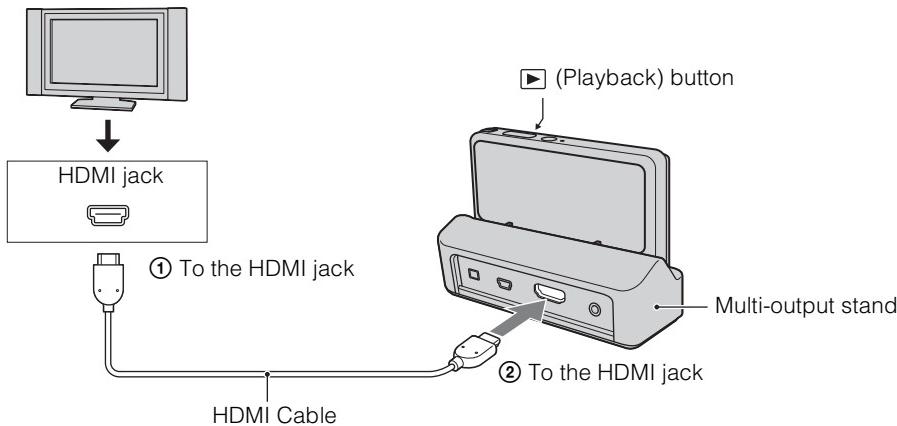
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# Viewing an image on a 3D TV

You can view 3D images recorded on the camera in 3D format by connecting the camera to a 3D TV using an HDMI cable (sold separately).

Refer also to the operating instructions supplied with the TV.

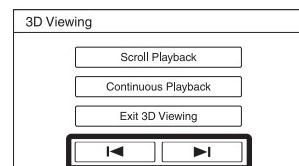
- 1 Attach the camera to the multi-output stand (supplied).
- 2 Connect the multi-output stand to the TV using an HDMI Cable (sold separately).



- 3 Turn on the TV and set the input.
- 4 Press ▶ (Playback) button to turn on the camera.
- 5 Press ▶/◀ to select images shot using **3D** (3D Shooting) mode.
- 6 Touch **3D** (3D Viewing).



- 7 Touch [OK].
- Images shot with the camera appear on the TV.
- 8 Touch ▶/◀ on the LCD screen of the camera to select the desired mode.



<b>Scroll Playback</b>	Plays back scrolling images shot in 3D Sweep Panorama mode. Touch <b>▶  </b> to play back/pause the scrolling images and <b>◀/▶</b> to move the direction of scrolling. • When playing back a 3D image shot in [16:9] image size, [Scroll Playback] is not available.	
<b>Continuous Playback</b>	Continuously plays back only 3D images. Touch <b>▶/◀</b> to display the next/previous image.	
<b>Exit 3D Viewing</b>	Ends 3D playback.	

**Notes**

- When you select **3D** (3D Viewing) mode, only 3D images are displayed.
- If you play back an image shot in [3D Sweep Panorama] mode with [Shooting Direction] set to [Up] or [Down], the image is played back horizontally on the TV.
- Touch **MENU** → **(Settings)** → **(Main Settings)** to select [Auto] or [1080i] for [HDMI Resolution].
- The beep sound is fixed to [Shutter].
- Do not connect the camera and equipment to be connected using output terminals. When the camera and TV are connected using output terminals, no video and sound are produced. Such a connection can also cause trouble of the camera and/or connected equipment.
- This function may not work properly with some TVs. For example, you may not be able to view a video on your TV, output in 3D mode or hear sound from the TV.
- Use an HDMI Cable with the HDMI logo.
- When connecting the camera to a TV, use an HDMI Cable that can be connected to the mini jack on the camera end and to the TV jack.
- Recording may automatically stop to protect the camera after a period of time when you shoot movies in the condition where the camera and TV are connected by an HDMI Cable (sold separately).

# Easy Mode

Allows you to shoot still images using the minimum necessary functions.  
The text size increases and indicators become easier to see.

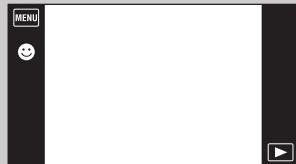
- 1 Lower the lens cover to switch to shooting mode.
- 2 Set the  mode button to  (Still).
- 3 **[MENU] → EASY (Easy Mode) → [OK]**



## Notes

- The battery power may decrease faster because the screen brightness increases automatically.
- The playback mode also changes to [Easy Mode].

## Functions available in Easy Mode (Shooting)



**Smile Shutter:** Touch .

**Image Size:** **[MENU] → [Image Size] → Select [Large] or [Small]**

**Flash:** **[MENU] → [Flash] → Select [Auto] or [Off]**

**Self-Timer:** **[MENU] → [Self-Timer] → Select [Off] or [On]**

**Exit Easy Mode:** **[MENU] → [Exit Easy Mode] → [OK]**

## On Scene Recognition

Scene Recognition operates in Easy Mode. This function lets the camera automatically recognize the shooting conditions and shoot the image.



Scene Recognition icon

- The camera recognizes  (Twilight),  (Twilight Portrait),  (Twilight using a tripod),  (Backlight),  (Backlight Portrait),  (Landscape),  (Macro),  (Close Focus) or  (Portrait), and displays an icon on the LCD screen when the scene is recognized.

For details, see page 80.

# Movie shooting scene

Allows you to shoot with preset settings according to the scene when the camera is in Movie Mode.

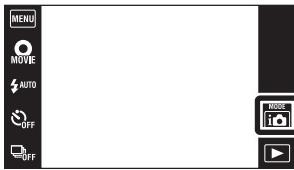
1 Lower the lens cover to switch to shooting mode.

2  (REC Mode) →  (Movie Mode)

3  →  (Movie shooting scene) → desired mode

4 Press the shutter button.

5 To end recording the movie, press the shutter button again.



  (Auto)	Adjusts the setting automatically.
 (Underwater)	Allows you to shoot a movie underwater in natural colors using the housing (such as Marine Pack).

# Smile Shutter

When the camera detects a smile, the shutter is released automatically.

- 1 Lower the lens cover to switch to shooting mode.
- 2 **[MENU] → ☺ (Smile Shutter)**

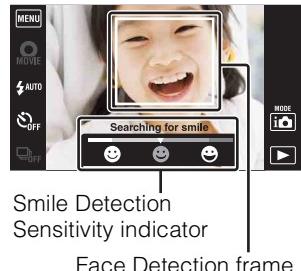


- 3 Wait detecting a smile.

When the smile level exceeds the ▼ point on the indicator, the camera records images automatically.

If you press the shutter button during Smile Shutter, the camera shoots the image, and then returns to Smile Shutter mode.

- 4 To end the Smile Shutter, touch **[MENU] → ☺ (Smile Shutter)**.



Smile Detection Sensitivity indicator  
Face Detection frame

## Notes

- Shooting using the Smile Shutter ends automatically when either the memory card or internal memory becomes full.
- Smiles may not be detected correctly depending on the conditions.
- You cannot use the Digital Zoom function.
- The [Smile Shutter] function is not available in the following situations:
  - In Intelligent Sweep Panorama mode
  - In Superior Auto Adjustment mode
  - In Background Defocus mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
  - In Movie Mode

## 💡 Setting the Smile Detection Sensitivity

In Smile Shutter mode, a button that sets the Smile Detection Sensitivity is displayed.



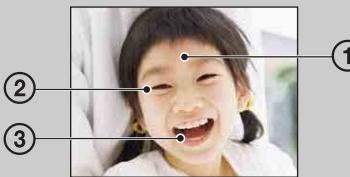
☺ : Detects a big smile.

☻ : Detects a normal smile.

☻ : Detects even a slight smile.

- The Smile Detection Sensitivity is fixed to [Normal Smile] in Easy Mode.
- When [Display Settings] is set to [Off], the Smile Detection Sensitivity is not displayed.

## Hints for better capturing of smiles



- ① Do not cover the eyes with the bangs.  
Do not obscure the face by hat, masks, sunglasses, etc.
- ② Try to orient the face in front of the camera and be as level as possible. Keep the eyes narrowed.
- ③ Give a clear smile with an open mouth. The smile is easier to detect when the teeth are showing.

- The shutter operates when any person whose face is being detected smiles.
- You can select or register the selected subject for face detection with [Face Detection]. When the selected face is registered in the camera memory, Smile Detection is performed only for that face. To perform smile detection for a different face, touch that face (page 83).
- If the camera cannot detect a smile, set the Smile Detection Sensitivity to [Slight Smile].

# Movie button

You can quickly start shooting movies from all REC modes.

1 Lower the lens cover to switch to shooting mode.

2 Touch .

3 To end recording the movie, touch .

You can also exit movie recording by pressing the shutter button.



## Note

- Movie button is not available in the following situations:
  - When the [Smile Shutter] function is activated
  - In Easy Mode
  - When using [Self-Timer]

## Changing the Movie Format, Image Quality or Image Size

**Movie format:**  →  (Settings) →  (Shooting Settings) → [Movie format] → [AVCHD] or [MP4]

**Quality (AVCHD):**  (REC Mode) →  (Movie Mode) →  (Quality) → [AVC HD 17M FH] or [AVC HD 9M HQ]

**Image Size (MP4):**  (REC Mode) →  (Movie Mode) →  (Image Size) → [MP4 12M], [MP4 6M] or [MP4 3M]

# Flash

1 Lower the lens cover to switch to shooting mode.

2 **Flash** → desired mode

When the buttons are not displayed on the left side of the LCD screen, touch **[MENU]**.



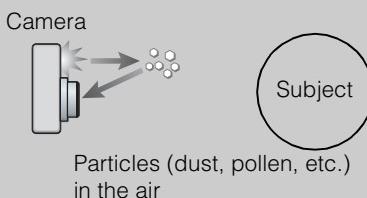
✓	<b>Auto</b>	Flashes when shooting in low light or backlit conditions.
	<b>(On)</b>	Flash always operates.
	<b>Slow Synchro</b>	Flash always operates. The shutter speed is slow in a dark place to clearly shoot the background that is out of flash light.
	<b>(Off)</b>	Flash does not operate.

## Notes

- The flash strobos twice. The first flash adjusts the light quantity.
- While charging the flash, **FLASH** is displayed.
- You cannot use the flash during burst shooting.
- [On] or [Slow Synchro] is not available when the camera is in Intelligent Auto Adjustment mode or in Superior Auto Adjustment mode.
- [Flash] is set to [Off] in the following situations:
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
  - In Background Defocus mode

## 💡 When the “White circular spots” appears in flash photos

This is caused by particles (dust, pollen, etc.) floating close to the lens. When they are accentuated by the camera’s flash, they appear as white circular spots.



## How can the “White circular spots” be reduced?

- Light the room and shoot the subject without a flash.
- Select **(Anti Motion Blur)** or **(High Sensitivity)** mode in Scene Selection. ([Flash] is set to [Off].)

# Flash

In Easy Mode, select the Flash setting from **[MENU]**.

- 1 Lower the lens cover to switch to shooting mode.
- 2 **[MENU]** → **EASY** (Easy Mode) → **[OK]**



- 3 **[MENU]** → **[Flash]** → desired mode



<input checked="" type="checkbox"/>	<b>Auto</b>	Flashes when shooting in low light or backlit conditions.
	<b>Off</b>	Flash does not operate.

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# Self-Timer

1 Lower the lens cover to switch to shooting mode.

2  (Self-Timer) → desired mode

When the buttons are not displayed on the left side of the LCD screen, touch **[MENU]**.



✓	 (Off)	Does not use the self-timer.
	 (10sec)	Sets the self-timer to a 10-second delay. When you press the shutter button, the self-timer lamp flashes and a beep sounds until the shutter operates. To cancel, touch  .
	 (2sec)	Sets the self-timer to a 2-second delay.
	 (Self-portrait One Person)	Sets the self-timer to Self-portrait timer. When the camera detects the specified number of faces, a beep sounds, and the shutter operates 2 seconds later.
	 (Self-portrait Two People)	

## Notes

- In Movie Mode, [Self-portrait One Person] or [Self-portrait Two People] is not available.
- The self-timer is not available in the following situations:
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode



## Automatic shooting with Self-portrait timer

Point the lens at yourself so your face is reflected in the LCD screen. The camera detects the subjects, and then the shutter operates. The camera determines the optimal composition and prevents faces from being cut out of the LCD screen. Do not move your camera after the beep sounds.

- You can also shoot an image by pressing the shutter button during this operation.



## Hints for preventing blur

If your hands or body moves while holding the camera and pressing the shutter button, "Camera shake" occurs. Camera shake occurs frequently under low-light or slow shutter speed conditions, such as those encountered in  (Twilight Portrait) or  (Twilight) mode. In such a case, shoot with the below tips in mind.



- Shoot with a 2-second delay self-timer and stabilize the camera by holding your arms firmly at your side after pressing the shutter button.
- Use a tripod or place the camera on a flat surface to hold the camera steady.

# Self-Timer

In Easy Mode, select the Self-Timer setting from **[MENU]**.

- 1 Lower the lens cover to switch to shooting mode.
- 2 **[MENU]** → **EASY** (Easy Mode) → **[OK]**



- 3 **[MENU]** → [Self-Timer] → desired mode



▼	<b>Off</b>	Does not use the self-timer.
	<b>On</b>	Sets the self-timer to a 10-second delay. When you press the shutter button, the self-timer lamp flashes and a beep sounds until the shutter operates. To cancel, touch <b>S<sub>X</sub></b> .

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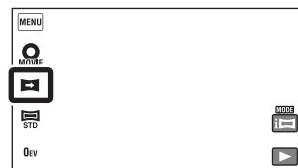
# Shooting Direction

Set the direction in which the camera will be panned when shooting in Intelligent Sweep Panorama, 3D Sweep Panorama or Underwater iSweep Panorama modes.

1 Lower the lens cover to switch to shooting mode.



2 (Shooting Direction) → desired direction



▽	(Right)	Pan from left to right.
	(Left)	Pan from right to left.
	(Up)	Pan from down to up.
	(Down)	Pan from up to down.

## Notes

- You cannot select [Up] and [Down] when you have selected [16:9] in [3D Sweep Panorama] mode.
- You can select only the right direction in [Sweep Multi Angle] mode.

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# Defocus Effect

Sets the level of background defocus effect when shooting in Background Defocus mode.

1 Lower the lens cover to switch to shooting mode.

2  (REC Mode) →  (Background Defocus)

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.

3 **MENU** →  (Defocus Effect) → desired mode



	 <b>Lo (Low)</b>	Adds a slight Background Defocus effect.
✓	 <b>Mid (Mid)</b>	Adds an average Background Defocus effect.
	 <b>Hi (High)</b>	Adds a strong Background Defocus effect.

# Image Size/Panorama Image Size/Quality

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The image size determines the size of the image file that is recorded when you take a image. The larger the image size, the more detail will be reproduced when the image is printed on large-format paper. The smaller the image size, the more images can be recorded.

- 1 Lower the lens cover to switch to shooting mode.
- 2 **[MENU]** → **[ 12M]** (Image Size), **[ STD]** (Panorama Image Size) or **[ HQ]** (Quality) → desired size

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.



## When shooting still images

	Image size	Usage guidelines	LCD screen
✓	<b>[ 12M] (4000×3000)</b>	For prints up to A3+ size	
	<b>[ 8M] (3264×2448)</b>	For prints up to A3 size	
	<b>[ 5M] (2592×1944)</b>	For prints up to L/2L/A4 size	
	<b>[ VGA] (640×480)</b>	For e-mail attachments	Images are displayed in 4:3 aspect ratio.
	<b>[ 9M] (4000×2248)</b>	For viewing on a high-definition TV and printing up to A4 size	
	<b>[ 2M] (1920×1080)</b>	For viewing on a high-definition TV	Images will fill the entire screen.

### Note

- When you print still images recorded at a 16:9 aspect ratio or panoramic images, both sides may be cut off.

## In Easy Mode

✓	<b>Large</b>	Shoots images in [12M] size.
	<b>Small</b>	Shoots images in [5M] size.

## When shooting in Intelligent Sweep Panorama/ Underwater iSweep Panorama/3D shooting modes

	<b>(16:9)</b> 2M	Shoots at 1920 × 1080 (Horizontal). [16:9] is available only for 3D shooting.
✓	<b>(Standard)</b> STD	Shoots at 4912 × 1080 (Horizontal). Shoots at 3424 × 1920 (Vertical).
	<b>(Wide)</b> WIDE	Shoots at 7152 × 1080 (Horizontal). Shoots at 4912 × 1920 (Vertical).

## When shooting movies

The larger the size of the movie image, the higher the image quality. The higher the amount of data used per second (average bit-rate), the smoother the playback image.

Select a movie recording format by touching **[MENU]** → (Settings) → (Shooting Settings) → [Movie format] in shooting mode (page 111).

### Movie recording format (AVCHD)

Movies shot with this camera are recorded in AVCHD format, at approximately 60 fields/sec (for 1080 60i-compatible devices) or 50 fields/sec (for 1080 50i-compatible devices), in interlaced mode, with Dolby Digital audio, AVCHD format.

	Movie quality	Average bit-rate	Description
	<b>AVC HD 17M FH</b>	17 Mbps	Shoots at a maximum picture quality of 1920×1080 size
✓	<b>AVC HD 9M HQ</b>	9 Mbps	Shoots at a high picture quality of 1440×1080 size

### Movie recording format (MP4)

Movies shot with this camera are recorded in MPEG-4 format, at approximately 30 frames/sec (for 1080 60i-compatible devices) or approximately 25 frames/sec (for 1080 50i-compatible devices), in progressive mode, with AAC audio, mp4 format.

	Movie image size	Average bit-rate	Description
✓	<b>MP4 12M</b>	12 Mbps	Shoots at 1440×1080 size
	<b>MP4 6M</b>	6 Mbps	Shoots at 1280×720 size
	<b>MP4 3M</b>	3 Mbps	Shoots at VGA size

#### Note

- A telephoto image is produced when the [MP4 3M] image size is selected.

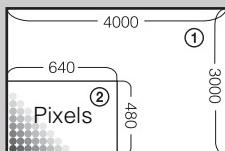
# On “image quality” and “image size”

A digital image is made up of a collection of small dots called pixels.

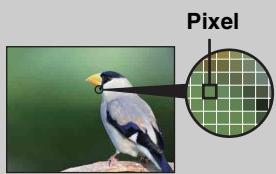
If it contains a large number of pixels, the image becomes large, it takes up more memory, and the image is displayed in fine detail. “Image size” is shown by the number of pixels.

Although you cannot see the differences on the screen of the camera, the fine detail and data processing time differ when the image is printed or displayed on a computer screen.

## Description of the pixels and the image size



- ① Image size: 12M  
 $4000 \text{ pixels} \times 3000 \text{ pixels} = 12,000,000 \text{ pixels}$
- ② Image size: VGA  
 $640 \text{ pixels} \times 480 \text{ pixels} = 307,200 \text{ pixels}$



**Many pixels**  
(Fine image quality and large file size)

**Few pixels**  
(Rough image quality but small file size)

# Burst Settings

The camera shoots up to 10 continuous frames in one burst when you hold down the shutter button.

1 Lower the lens cover to switch to shooting mode.

2  (Burst Settings) → desired mode

When the buttons are not displayed on the left side of the LCD screen, touch **[MENU]**.



✓	 (Off)	Records a single image.
	 (Hi (High))	Shoots up to 10 images per second in succession.
	 (Mid (Mid))	Shoots up to 5 images per second in succession.
	 (Low (Low))	Shoots up to 2 images per second in succession.

## Notes

- [Burst Settings] is not available in the following situations:
  - In Intelligent Sweep Panorama mode
  - In Superior Auto Adjustment mode
  - In Background Defocus mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
  - In Movie Mode
  - When the Smile Shutter function is activated
  - In Easy Mode
- [Flash] is set to [Off].
- When recording with the self-timer, a series of up to 10 images is recorded.
- The recording interval becomes longer, depending on the setting for the image size.
- [Focus], [White Balance], and [EV] are adjusted for the first image, and these settings are also used for the other images.
- [VGA] image size will be set while recording on internal memory.
- When the battery level is low, or when the internal memory or a memory card is full, the burst stops.
- In slow shutter speed conditions, the burst of shots per second may be decreased.



## About the recording of burst shooting images

After shooting burst images, the shot images are displayed in frames on the LCD screen. When all the images are fitted in the frames, recording is completed.

You can stop the recording by touching [Cancel recording] → [OK].

When stopped, the image displayed in index and images in the image processing are recorded.

# Macro

Use this setting to capture beautiful close-up images of small subjects such as insects or flowers.

1 Lower the lens cover to switch to shooting mode.

2 **MENU** →  **AUTO** (Macro) → desired mode

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.



✓	<b> AUTO (Auto)</b>	The camera adjusts the focus automatically from distant subjects to close-up.
	<b> Q (Close Focus)</b>	Use this mode to shoot at close distances. Locked to the W side: Approximately 1 cm to 20 cm (13/32 inches to 7 7/8 inches)

## Notes

- [Macro] is set to [Auto] in the following situations:
  - In Intelligent Sweep Panorama mode
  - In Superior Auto Adjustment mode
  - In Background Defocus mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
  - In Movie Mode
  - When the Smile Shutter function is activated
  - In Easy Mode
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People]
- Note the following points when using the Close focus mode.
  - You cannot use the Scene Recognition or Face Detection functions.
  - This mode is cancelled if you turn off the power or switch the shooting mode to another one.
  - The flash mode settings you can use in this mode are [On] or [Off] only.
  - The focus speed becomes slower.

# EV

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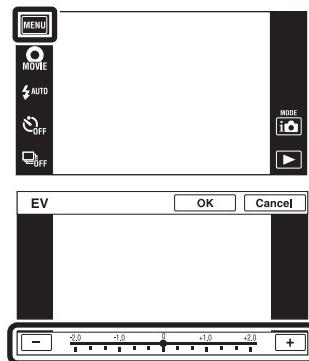
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You can adjust the exposure manually in 1/3 EV steps in a range of -2.0 EV to +2.0 EV.

1 Lower the lens cover to switch to shooting mode.

2 **[MENU] → 0EV (EV)**

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.



3 Touch **[+]/[-]** to adjust exposure → [OK].

You can also adjust the exposure by touching ● of the adjustment bar and dragging to the right or left.

## Note

- If you shoot a subject in extremely bright or dark conditions, or when you use the flash, the exposure adjustment may not be effective.



## Adjusting the exposure for better looking images



Overexposure = too much light  
Whitish image



**Lower EV setting -**



Correct exposure



**Higher EV setting +**



Underexposure = too little light  
Darker image

# ISO

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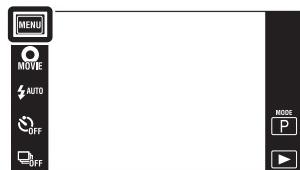
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Sets the luminous sensitivity when the camera is in Program Auto mode or when Scene Selection is set to  (Underwater).

1 Lower the lens cover to switch to shooting mode.

2 **MENU** →  **(ISO)** → desired number



	<b>ISO AUTO (Auto)</b>	Sets the ISO sensitivity automatically.
	<b>ISO / ISO / ISO 125 / 200 / 400 / ISO / ISO / ISO 800 / 1600 / 3200</b>	You can reduce image blurring in dark locations or with moving subjects by increasing the ISO sensitivity (select a larger number).

## Note

- You can select only from [ISO AUTO], [ISO 125] to [ISO 800] when the shooting mode is set to burst mode.

## Adjusting ISO Sensitivity (Recommended Exposure Index)

ISO sensitivity is a speed rating for recording media that incorporates an image sensor that receives light. Even when the exposure is the same, images differ depending on the ISO sensitivity.



### High ISO sensitivity

Records a bright image even in dark locations while increasing shutter speed to reduce blur.

However, the image tends to become noisy.



### Low ISO sensitivity

Records a smoother image.

However, when the exposure is insufficient, the image may become darker.

## Hints for preventing blur

Even though the camera is steady, the subject moves during the exposure and is captured blurred when the shutter button is pressed. Camera shake is reduced automatically, however, the function does not effectively reduce subject blur. Subject blur occurs frequently under low-light or slow shutter speed conditions.

In such a case, shoot with the below tips in mind.



- Select a higher ISO sensitivity so that the shutter speed is faster.
- Select  (High Sensitivity) mode in Scene Selection.

# White Balance

Adjusts color tones according to the surrounding light conditions. Use this function if image color appears unnatural.

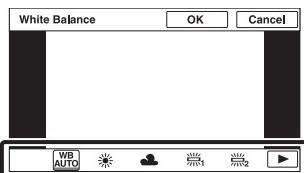
1 Lower the lens cover to switch to shooting mode.

2 **MENU** → **WB AUTO** (White Balance)

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.



3 Touch the desired mode → [OK]



✓	<b>WB AUTO (Auto)</b>	Adjusts the white balance automatically so that the colors appear natural.
	<b>☀ (Daylight)</b>	Adjusts for outdoors conditions on a fine day, evening views, night scenes, neon signs, fireworks, etc.
	<b>☁ (Cloudy)</b>	Adjusts for a cloudy sky or a shady location.
	<b>蛍 (Fluorescent White Balance 1)</b> <b>蛍 (Fluorescent White Balance 2)</b> <b>蛍 (Fluorescent White Balance 3)</b>	[Fluorescent White Balance 1]: Adjusts for white fluorescent lighting. [Fluorescent White Balance 2]: Adjusts for natural white fluorescent lighting. [Fluorescent White Balance 3]: Adjusts for day white fluorescent lighting.
	<b>钨 (Incandescent)</b>	Adjusts for places under incandescent lamp, or under bright lighting, such as in a photo studio.
	<b>⚡WB (Flash)</b>	Adjusts for the flash conditions.
	<b>■ (One Push)</b>	Adjusts the white balance depending on the light source. The white color memorized in [One Push Set] mode becomes the basic white color. Use this mode when [Auto] and other settings don't provide accurate colors.
	<b>■SET (One Push Set)</b>	Memorizes the basic white color which will be used in [One Push] mode.

**Notes**

- [White Balance] is not available in the following situations:
  - In Intelligent Auto Adjustment mode
  - In Superior Auto Adjustment mode
  - In Background Defocus mode
  - In Underwater iSweep Panorama mode
  - In Easy Mode
- [Flash] in [White Balance] is not available in the following situations:
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Movie Mode
  - When Scene Selection is set to (Anti Motion Blur), (Hand-held Twilight), (High Sensitivity) mode
- Under fluorescent lights that flicker, the white balance function may not work correctly even though you select [Fluorescent White Balance 1], [Fluorescent White Balance 2] or [Fluorescent White Balance 3].
- When shooting with a flash in other than [Flash] mode, [White Balance] is set to [Auto].
- When [Flash] is [On] or [Slow Synchro], the white balance can only be adjusted to [Auto], [Flash], [One Push], or [One Push Set].
- [One Push Set] cannot be selected while charging the flash.

## To capture the basic white color in [One Push Set] mode

- 1 Frame a white object such as a piece of paper filling the screen under the same lighting conditions as you will shoot the subject.
- 2 **MENU** → (White Balance) → [One Push Set] → [Capture]  
The screen momentarily turns black, and when the white balance has been adjusted and stored in the memory, the recording screen is displayed again.

**Notes**

- If the indicator flashes while shooting, the white balance is either not set or cannot be set. Use automatic white balance.
- Do not shake or strike the camera while [One Push Set] is in progress.
- When [Flash] is set to [On] or [Slow Synchro], the white balance is adjusted to the condition with the flash emitting.
- The white references loaded using [White Balance] and [Underwater White Balance] are stored separately.

### Effects of lighting conditions

The apparent color of the subject is affected by the lighting conditions.

The color tones are adjusted automatically, but you can adjust color tones manually using the White Balance function.

Weather/lighting	Daylight	Cloudy	Fluorescent	Incandescent
Characteristics of light	White (standard) 	Bluish 	Green-tinged 	Reddish 

# Underwater White Balance

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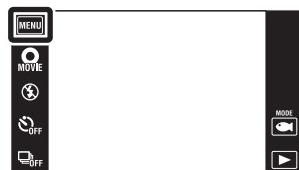
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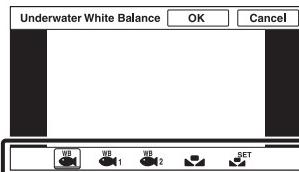
Adjusts the color tone when the camera is set to (Underwater) mode in Scene Selection, (Underwater) mode in [Movie shooting scene] or (Underwater iSweep Panorama) mode.

1 Lower the lens cover to switch to shooting mode.

2 **MENU** → (Underwater White Balance)



3 Desired mode → [OK]



	(Auto)	Automatically adjusts the color tones for underwater conditions to make the colors appear natural.
	1 (Underwater 1)	Adjusts for underwater conditions where blue is strong.
	2 (Underwater 2)	Adjusts for underwater conditions where green is strong.
	(One Push)	Adjusts the white balance depending on the light source. The white color memorized in [One Push Set] mode becomes the basic white color. Use this mode when [Auto] and other settings don't provide accurate colors.
	(One Push Set)	Memorizes the basic white color which will be used in [One Push] mode (page 75).

## Notes

- Depending on the color of the water, the Underwater White Balance may not work correctly even though you select [Underwater 1] or [Underwater 2].
- When [Flash] is [On], the underwater white balance can only be adjusted to [Auto], [One Push], or [One Push Set].
- [One Push Set] is unable to be selected while charging the flash.
- The white references loaded using [White Balance] and [Underwater White Balance] are stored separately.

# Focus

You can change the focus method. Use the menu when it is difficult to get the proper focus in auto focus mode.

AF stands for “Auto Focus,” a function that adjusts the focus automatically.

## 1 Lower the lens cover to switch to shooting mode.

## 2 **[MENU] → [Focus] → desired mode**

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.

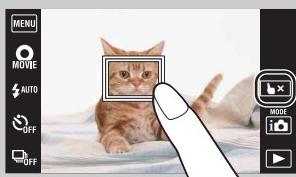


✓	<b>[Multi AF]</b>	<p>Focuses on a subject in all ranges of the finder frame automatically.</p> <p>When you press the shutter button halfway down in still image shooting mode, a green frame is displayed round the area that is in focus.</p> <ul style="list-style-type: none"><li>• When the Face Detection function is active, AF operates with priority on faces.</li><li>• When Scene Selection is set to <b>(Underwater)</b>, focus operation is adjusted to underwater shooting. When focus is achieved by half-pressing the shutter button, a large frame is displayed in green.</li></ul>	 <p>AF range finder frame</p>
	<b>[Center AF]</b>	<p>Focuses on a subject in the center of the finder frame automatically. Using the AF lock function together, you can compose the image the way you want.</p>	 <p>AF range finder frame</p>
	<b>[Spot AF]</b>	<p>Focuses on an extremely small subject or a narrow area automatically. Using the AF lock function together, you can compose the image the way you want. Hold the camera steady so as not to misalign the subject and the AF range finder frame.</p>	 <p>AF range finder frame</p>

## Notes

- When you use [Digital Zoom] or [AF Illuminator], the AF range finder frame setting is disabled and AF range finder frame is displayed as a dotted line instead. In this case, the camera works to focus on the subjects at the center of the screen.
- If you set the focus mode to other than [Multi AF], [Face Detection] is fixed to [When touched].
- [Focus] is set to [Multi AF] in the following situations:
  - In Intelligent Auto Adjustment mode
  - In Superior Auto Adjustment mode
  - In Background Defocus mode
  - In Movie Mode
  - When the Smile Shutter function is activated
  - In Easy Mode
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People]
  - When you adjust focus by touching the LCD screen
- If Tracking Focus is activated, the camera focuses with priority on the subject to be tracked.

## Quickly choosing the priority subject



Touching the screen displays a frame, and then pressing the shutter button halfway down brings the frame into focus.

Touch to release the focus.

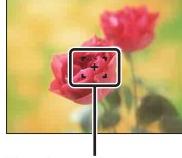
# Metering Mode

Selects the metering mode that sets which part of the subject to measure to determine the exposure.

1 Lower the lens cover to switch to shooting mode.

2 **[MENU]** → **[ ]** (Metering Mode) → desired mode



✓	 (Multi)	Divides into multiple regions and measures each region. The camera determines a well-balanced exposure (Multi-pattern metering).
	 (Center)	Measures the center of the image, and determines the exposure based on the brightness of the subject there (Center-weighted metering).
	 (Spot)	Measures only a part of the subject (Spot metering). This function is useful when the subject is backlit or when there is strong contrast between the subject and the background.   <b>Spot metering cross-hairs</b> Positions on the subject

## Notes

- In Movie Mode, [Spot] cannot be selected.
- If you set Metering mode to other than [Multi], [Face Detection] is fixed to [When touched].
- [Metering Mode] is set to [Multi] in the following situations:
  - In Intelligent Auto Adjustment mode
  - In Superior Auto Adjustment mode
  - In Background Defocus mode
  - When the Smile Shutter function is activated
  - In Easy Mode
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People]

# Scene Recognition

The camera automatically detects shooting conditions, and then takes the shot.

When a motion is detected, the ISO sensitivity is increased according to the movement to reduce subject blur (Motion Detection).



Example of an image when (Backlight) is activated.

## Scene Recognition icon and guide

The camera recognizes the following types of scenes. When the camera determines the optimal scene, it displays the corresponding icon and the guide.

- (Twilight), (Twilight Portrait),
- (Twilight using a tripod), (Backlight),
- (Backlight Portrait), (Landscape),
- (Macro), (Close Focus), (Portrait)

1 Lower the lens cover to switch to shooting mode.

2 (REC Mode) → (Intelligent Auto Adjustment)



3 → (Scene Recognition) → desired mode



✓	(Auto)	When the camera recognizes the scene, it switches to the optimal settings and shoots the image.
	(Advanced)	When the camera recognizes the scene, it switches to the optimal settings. When the camera recognizes  (Twilight),  (Twilight Portrait),  (Twilight using a tripod),  (Backlight) or  (Backlight Portrait), it automatically changes the settings and shoots another image. <ul style="list-style-type: none"><li>• When you shoot two images consecutively, the + mark on the  icon will turn green.</li><li>• When two frames are shot, the two images are displayed side by side immediately after shooting.</li><li>• When [Anti Blink] is displayed, 2 images are taken automatically and the image with the eyes open is selected automatically. For details on the Anti Blink function, see "What is the Anti Blink function?".</li></ul>

**Notes**

- The Scene Recognition function does not operate when you shoot images using Digital Zoom.
- [Scene Recognition] is set to [Auto] in the following situations:
  - In Superior Auto Adjustment mode
  - In Easy mode
  - When the Smile Shutter function is activated
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People]
  - During burst shooting
- (Portrait), (Twilight Portrait) or (Backlight Portrait) are not recognized in the following situations:
  - In Tracking Focus mode
  - When [Face Detection] is set to [When touched]
- The available flash settings are [Auto] and [Off].
- (Twilight using a tripod) scenes sometimes cannot be recognized in an environment where vibrations are transferred to the camera even though it is fixed on a tripod.
- Sometimes a slow shutter results when a scene is recognized as a (Twilight using a tripod). Keep the camera still during shooting.
- The Scene Recognition icon appears regardless of the [Display Settings].
- These scenes may not be recognized depending on the situation.

## Shooting two images with different settings and selecting the one you like (Advanced mode)

In [Advanced] mode, the camera shoots two images consecutively with the settings differing as follows when it recognizes (Twilight), (Twilight Portrait), (Twilight using a tripod), (Backlight) or (Backlight Portrait) scenes, which tends to blur. You can select the desired image from the two images shot.

	First Image*	Second Image
	Shoots in Slow Synchro	Shoots with sensitivity increased and shake reduced
	Shoots in Slow Synchro with the face which the flash strobes on as guide	Shoots with sensitivity increased with the face as guide and shake reduced
	Shoots in Slow Synchro	Shoots with even slower shutter speed without increasing sensitivity
	Shoots with the flash	Shoots with the brightness and contrast of the background adjusted
	Shoots with the face which the flash strobes on as guide	Shoots with the brightness and contrast of the face and the background adjusted

\* When [Flash] is set to [Auto].

## What is the Anti Blink function?

When set to [Advanced], the camera automatically shoots two images consecutively\* when it recognizes (Portrait). The camera will select, display, and record the image which the eyes are not blinked automatically. If the eyes are closed in both images, the message "Blinked eye detected" is displayed.

\* except when the flash strobes/when the shutter speed is slow

# Soft Skin Effect

When the Face Detection function is activated, sets whether to use the Soft Skin effect, and the effect level.

1 Lower the lens cover to switch to shooting mode.

2 **MENU** →  (Soft Skin Effect) → desired mode

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.



▼	 <b>OFF</b> (Off)	Does not use the Soft Skin Effect.
	 <b>Lo</b> (Low)	Adds light Soft Skin Effect.
	 <b>Mid</b> (Mid)	Adds moderate Soft Skin Effect.
	 <b>Hi</b> (High)	Adds strong Soft Skin Effect.

## Notes

- [Off] is not available when Scene Selection is set to  (Soft Skin) mode.
- The [Soft Skin Effect] may not be visible depending on the subject.

# Face Detection

Detects the faces of your subjects and adjusts the focus, flash, exposure, white balance and red-eye reduction settings automatically.



## Face Detection frame (Orange)

When the camera detects more than one subject, the camera will judge which is the main subject and set focus by priority. The Face Detection frame for the main subject will change to an orange-colored . The frame for which the focus is set will turn green when the shutter button is pressed halfway down.

## Face Detection frame (White)

- 1 Lower the lens cover to switch to shooting mode.
- 2 **[MENU]** → **(Face Detection)** → desired mode

Depending on the REC mode, this is set using buttons displayed on the left side of the screen.



<b>(When touched)</b>	Detects the face when an area with a face is touched on the screen.
<b>(Auto)</b>	Selects the face the camera is to automatically focus on.
<b>(Child Priority)</b>	Detects and shoots with priority on child's face.
<b>(Adult Priority)</b>	Detects and shoots with priority on adult's face.

## Notes

- [Face Detection] is not available in the following situations:
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
  - In Movie Mode
  - In Easy Mode
- [When touched] is not available when [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
- You can select [Face Detection] only when the Focus mode is set to [Multi AF] or the Metering Mode is set to [Multi].
- The Face Detection function does not work when using the Digital Zoom.
- Up to 8 faces of your subjects can be detected.
- Adults and children may not be recognized correctly depending on the conditions.
- During Smile Shutter shooting, [Face Detection] is automatically set to [Auto] even if it is set to [When touched].

# ⌚ Registering the priority face (Selected-face Memory)

Normally the camera automatically selects the face to focus on according to the [Face Detection] setting, but you can also select and register a face to be given priority.



- ① Touch a face you want to register as the priority face during Face Detection.

The selected face is registered as the priority face, and the frame changes to an orange-colored

- ② Each time you touch a different face, that face is registered as the priority face.

- ③ To cancel face registration, touch

- Each time you touch a different face, that face is registered as the priority face.
- When you remove the battery from the camera or leave the power turned off for a few days, the face registration is reset.
- If Tracking Focus is activated, Face Registration settings are reset.
- When the registered face disappears from the LCD screen, the camera returns to the setting selected by [Face Detection]. When the registered face is shown on the LCD screen again, the camera focuses on the registered face.
- It may not be possible to detect the registered face correctly depending on the surrounding brightness, the subject's hairstyle, etc.
- When the Smile Shutter function is used with the Face Detection frame registered, Smile Detection is performed only on the registered face.
- In Easy Mode or when [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People], the priority face cannot be registered.

# Anti Blink

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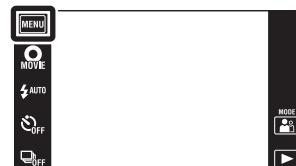
When Scene Selection is set to (Soft Skin) or (Soft Snap) while you are shooting an image, the camera automatically shoots two images consecutively. The camera will select, display and record the image which the eyes are not blinked automatically.

1 Lower the lens cover to switch to shooting mode.



2 (REC Mode) → **SCN** (Scene Selection) → (Soft Skin) or (Soft Snap)

3 **MENU** → (Anti Blink) → desired mode



▼	<b>(Auto)</b>	When Face Detection is active, the Anti Blink function operates so that images with the subject's eyes open are recorded.
	<b>(Off)</b>	Does not use the Anti Blink function.

## Notes

- Anti Blink does not function in the following situations.
  - When using the flash
  - During burst shooting
  - When the Face Detection function does not work
  - When the Smile Shutter function is activated
- Sometimes Anti Blink function does not work depending on the situation.
- When the Anti Blink function is set to [Auto] but only images with the subject's eyes closed are recorded, the message "Blinked eye detected" is displayed on the LCD screen. Shoot again as necessary.

# Display Settings

Sets whether to display the operation buttons on the LCD screen in shooting mode.

- 1 Lower the lens cover to switch to shooting mode.
- 2 **[MENU] → [ ] (Display Settings) → desired mode**



✓	<b>[ ] (On)</b>	Displays the operation buttons.	
	<b>[ ] (Off)</b>	Does not display the operation buttons.	



To display the operation buttons when [Display Settings] is set to [Off]

Touch the left side of the LCD screen and drag right to display the operation buttons.

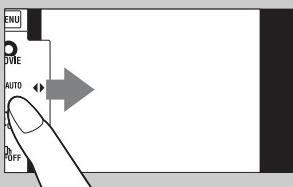


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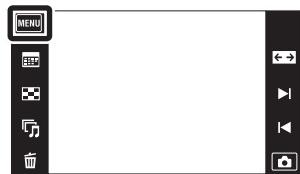
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# Easy Mode

When viewing still images in Easy Mode, the playback screen text becomes larger, indicators become easier to see, and fewer functions can be used.

- 1 Press the **▶** (Playback) button to switch to playback mode.
- 2 **[MENU]** → **EASY** (Easy Mode) → [OK]

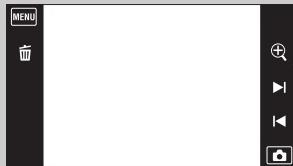


## Notes

- The battery charge is used up more quickly because the screen brightness increases automatically.
- The shooting mode also changes to [Easy Mode].



## Functions available in Easy Mode (Viewing)



**>Delete** : Deletes the currently displayed image.

**Zoom** : Enlarges the displayed image.

- Drag up, down, right or left, or touch **▲/▼/◀/▶** to change the zoom position. Touch **⊕/⊖** to change the zoom magnification.

### MENU :

Touch [Delete Single Image] to delete the currently displayed image.

Touch [Delete All Images] to delete all images in that date range or folder.

Touch [Exit Easy Mode] to exit Easy Mode.

- When a memory card is inserted in the camera, [View Mode] is set to [Date View].

# Calendar

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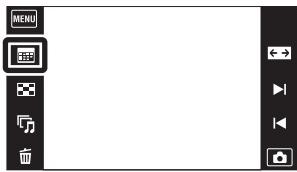
This feature selects the date to be played back on the calendar when using Date View. Step 2 is unnecessary when [Date View] is already set.

- 1 Press the **▶** (Playback) button to switch to playback mode.
- 2 **[MENU]** → **▶** (View Mode) → **▶** (Date View)



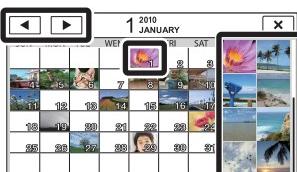
- 3 Touch **CALENDAR** (Calendar).

When the buttons are not displayed on the left side of the LCD screen, touch **[MENU]**.



- 4 Select the month you want to display with **◀/▶**, then touch the desired date.

Drag the thumbnails of images for the selected date up or down to change the page. Touch an image to return to the single-image screen for that image.



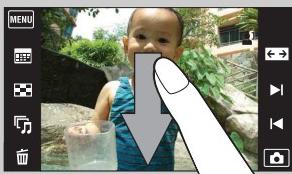
Images for the selected date

## Note

- This item is not displayed when the internal memory is used to record images.

## Displaying calendar by dragging the LCD screen

While playing back images in Date View mode, you can also display the calendar by touching the upper side of the LCD screen and dragging down.



# Image Index

Displays multiple images at the same time.

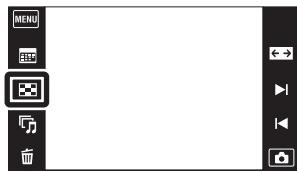
- 1 Press the  (Playback) button to switch to playback mode.

- 2 Touch  (Image Index).

When the buttons are not displayed on the left side of the LCD screen, touch .

- 3 Touch the screen and drag up or down to change the page.

Touch an image on the index screen to return to the single-image screen for that image.



## Changing the number of images in index

In single-image mode, you can change the number of image thumbnails by touching  → [Number of images in index] → [12-up] or [28-up].

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# Slideshow

Images are automatically played back in succession.

1 Press the  (Playback) button to switch to playback mode.

2 Touch  (Slideshow) → desired mode.

When the buttons are not displayed on the left side of the LCD screen, touch  [MENU].



 <b>(Continuous Playback)</b>	Plays back all the images in succession from the displayed image to the very last image.
 <b>(Slideshow with music)</b>	Plays back still images in succession along with effects and music.

## Note

- [Slideshow] is not available when [View Mode] is set to [Folder view (MP4)] or [AVCHD view].

## Continuous Playback

1 Select the image to start playback.

2 Touch  (Slideshow) → [Continuous Playback].

3 To end continuous playback, touch the LCD screen, and then touch [Exit Continuous Playback].

- Touch  or  on the LCD screen to adjust the movie volume.

## Note

- When [Display Burst Group] is [Display Main Image Only], only the main image is displayed.

### Viewing panoramic images during continuous playback

The whole panoramic image is displayed for 3 seconds.

You can scroll a panoramic image by touching .

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# Slideshow with music

- 1 Touch  (Slideshow) → [Slideshow with music].
- 2 Touch desired mode → [Start].
- 3 To exit slideshow, touch the screen, then select [Exit Slideshow].

## Note

- [Slideshow with music] is not available for the following images or in the following situations:
  - Panoramic images
  - 3D images recorded in [Standard] or [Wide]

## Image

Selects the group of images to be shown. This setting is fixed to [Folder] when the internal memory is used to record images.

<input checked="" type="checkbox"/>	<b>All</b>	Plays a slideshow of all the images in order.
	<b>This Date</b>	Plays a slideshow of images with the currently selected date range when View Mode is  (Date View).
	<b>Folder</b>	Plays a slideshow of images in the currently selected folder in Folder View.

## Effects

Selects the playback speed and mood for slideshows. If the playback time of a movie is long, an image is taken from it and displayed.

<input checked="" type="checkbox"/>	<b>Simple</b>	A simple slideshow switching images at a preset interval. The playback interval is adjustable in [Interval] and you can thoroughly enjoy your images.
	<b>Nostalgic</b>	A moody slideshow reproducing the atmosphere of a movie scene.
	<b>Stylish</b>	A stylish slideshow proceeding at a middle tempo.
	<b>Active</b>	A high-tempo slideshow suitable for active scenes.

## Note

- When [Display Burst Group] is set to [Display Main Image Only], the burst images are displayed as follows.
  - When [Effects] is set to [Simple], only the main image is displayed.
  - When [Effects] is set to other than [Simple] and there are two or fewer burst images, only the main image is displayed.
  - When [Effects] is set to other than [Simple] and there are three or more burst images, three images including the main image are displayed.

**Music**

Specifies the music to be played during slideshows. You can select more than one background music track. Touch  to listen to each BGM. Touch  or  to adjust the BGM volume.

<input checked="" type="checkbox"/>	<b>Music1</b>	The default setting for a [Simple] slideshow.
	<b>Music2</b>	The default setting for a [Nostalgic] slideshow.
	<b>Music3</b>	The default setting for a [Stylish] slideshow.
	<b>Music4</b>	The default setting for an [Active] slideshow.
	<b>Mute</b>	Does not use BGM.

**Note**

- The movies are played back without their audio.

**Interval**

Sets the screen switching interval. The setting is fixed to [Auto] when [Simple] is not selected as the [Effects].

<input checked="" type="checkbox"/>	<b>1 sec</b>	Sets the display interval of images for a [Simple] slideshow.
<input checked="" type="checkbox"/>	<b>3 sec</b>	
	<b>5 sec</b>	
	<b>10 sec</b>	
	<b>Auto</b>	The interval is set to suit the selected [Effects] item.

**Note**

- The interval setting is invalid for movie playback.

**Repeat**

Turns slideshow repeat on or off.

<input checked="" type="checkbox"/>	<b>On</b>	Plays back images in a continuous loop.
	<b>Off</b>	After all the images have been played back, the slideshow ends.

 **Selecting background music**

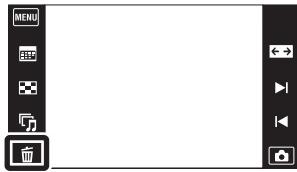
You can transfer a desired music file from your CDs or MP3 files to the camera to play back during slideshow. To transfer music, install the “Music Transfer” software (supplied) to your computer. For details, see pages 153 and 154.

- You can record up to four pieces of music on the camera. (The 4 preset pieces (Music1 – Music4) can be replaced with the ones you transferred.)
- The maximum length of each music file for music playback of the camera is about 5 minutes.
- If you cannot play back a music file due to damage or other malfunctions of the file, execute [Format Music] (page 132) and transfer the music again.

# Delete

Allows you to select unwanted images for deletion.

- 1 Press the  (Playback) button to switch to playback mode.
- 2  (Delete) → desired mode



 <b>(All but This Image)</b>	Deletes burst group images other than the selected image in Display Burst Group mode. After step 2, touch [OK].
 <b>(All Img in This Burst Group)</b>	Deletes all images in the selected burst group at once. After step 2, touch [OK].
 <b>(This Image)</b>	Deletes the currently displayed image in single-image mode.
 <b>(Multiple Images)</b>	Allows you to select and delete multiple images. Do as the following after step 2. ① Touch the image you want to delete. Repeat the above steps until there are no more images to be deleted. Touch an image with a ✓ mark again to release the ✓ mark. ② Touch [OK] → [OK].
 <b>(All Images on This Date)</b>  <b>(All in This Folder)</b>  <b>(All AVCHD files)</b>	Deletes all images in the selected date range or folder, or all AVCHD movies at once. After step 2, touch [OK].

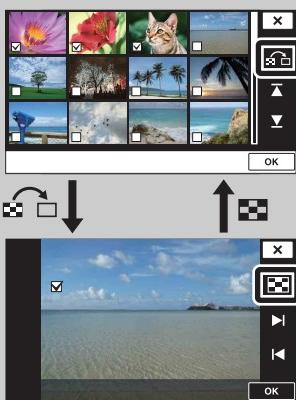
## Note

- When the internal memory is used to record images, View Mode is set to Folder View and still images and movies are displayed in the same folder.

## In Easy Mode

<b>Delete Single Image</b>	Deletes the currently displayed image.
<b>Delete All Images</b>	Deletes all images in that date range or folder.

 You can switch between index and single-image mode when selecting images



When you select  (Multiple Images), you can switch the single-image screen and the index screen by touching .

Touch  on the index screen to return to the single-image screen, and touch  on the single-image screen to return to the index screen.

- You can also switch between index and single-image modes in [Protect], [Send by TransferJet] or [DPOF].

# Send by TransferJet

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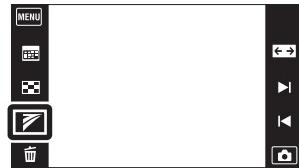
TransferJet is a close-up, wireless transfer technology that allows data to be transferred by closely aligning two products that you want to communicate with each other.

To find out whether your camera is equipped with the TransferJet function, check for the  (TransferJet) mark on the bottom of the camera.

Using a Memory Stick with TransferJet (sold separately) allows images to be transferred between TransferJet-compatible devices.

For more details on TransferJet, see the operating instructions supplied with Memory Stick with TransferJet.

1 Insert a Memory Stick with TransferJet into the camera and press the  (Playback) button.



2  (Send by TransferJet) → desired mode

When the buttons are not displayed on the left side of the LCD screen, touch .

3 Transfer images by closely aligning the  (TransferJet) marks on the camera and other device.

A notification sound is emitted when connection is made.

 (This Image)	Sends the currently displayed image in single-image mode.
 (Multiple Images)	You can select and send multiple images. After step 2, perform the following. ① Select an image to be sent, then touch it. Repeat the above steps until there are no more images to be sent. Touch an image with a  mark again to release the  mark. ② Touch [OK] → [OK].

## Notes

- Only still images can be transferred.
- Up to 10 images can be transferred at once. However, for 3D images, both the MPO file and the JPEG file are transferred. Depending on the receiving device, up to 20 images are received.
- First, set [TransferJet] to [On] by selecting  →  (Settings) →  (Main Settings) (page 134).
- While aboard an airplane, set [TransferJet] to [Off] by selecting  →  (Settings) →  (Main Settings) (page 134). In addition, always follow all regulations governing the location in which the camera is being used.
- The connection is cut if transfer cannot be made within about 30 seconds. If this happens, select [Yes] and realign the two  (TransferJet) marks on the camera and another device.
- Memory Stick with TransferJet and camera models with TransferJet are not sold in some countries and regions due to local laws and regulations.
- Set the [TransferJet] function to [Off] in countries and regions other than where you purchased your camera. Depending on the country or region, if you use the TransferJet function, you may be liable due to local restrictions on transmission of electromagnetic waves.

# Receiving images using TransferJet

- 1 Press the  (Playback) button to turn on the camera.
- 2 Closely align the  (TransferJet) marks on the camera and sending device to receive images.

A notification sound is emitted when connection is made.

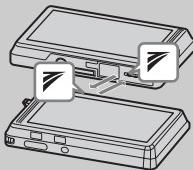
## Notes

- Only images that can be played back on the camera can be sent or received.
- This camera can receive only JPEG and MPO files.
- If an Image Database File error occurs during saving, a Recover Image Database File screen will appear.
- Play images that cannot be registered in the Image Database File using [Folder view (Still)].



## Tips for sending and receiving data successfully

Closely align the  (TransferJet) mark on the camera and other device.



- The transfer rate and range differ depending on the angle at which the  (TransferJet) marks are aligned.
- It may be necessary to alter the position/angle of the camera until communication can be obtained.
- Sending and receiving data is easier if the  (TransferJet) marks are aligned with both cameras parallel to each other as shown in the figure.



## Using separately sold TransferJet-compatible devices

Using separately sold TransferJet-compatible devices allows you to transfer images to a PC and can broaden your enjoyment of transferring data.

For details, see the operating instructions supplied with your TransferJet-compatible device.

- Note the following points when using TransferJet-compatible devices.
  - Before use, set the camera to playback mode.
  - If an image does not display, select **MENU** →  (Settings) →  (Main Settings) and then set [LUN Settings] to [Single].
  - While connected, data cannot be written to or deleted from the camera.
  - Do not disconnect while importing images to “PMB”.

# Paint

Paints or adds stamps to a still image and saves it as a new file.  
The original image is retained.



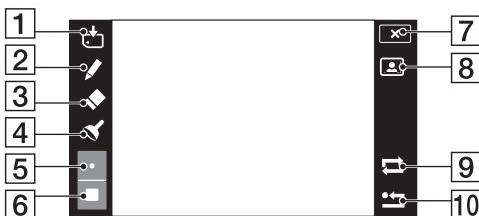
1 Press the ▶ (Playback) button to switch to playback mode.

2 MENU → ⌂ (Paint)

When using the internal memory, touch ⌂ (Paint) on the left side of the LCD screen.

3 Draw on the image using the paint pen (supplied).

4 Touch the ⌄/⃢ button → select the saved image size.



	Button	Action
1	⬇️/⬆️	Save Saves the image in VGA or 5M format in the internal memory or on a memory card.
2	✍️	Pen Paint characters or graphics.
3	◆	Eraser Make corrections.
4	📌	Stamp Apply a stamp to the image.
5	•/♥	Thickness/Stamps Select the pen or eraser thickness, or the stamp.
6	█	Color Select the color.
7	✗	Exit Exit paint mode.
8	▣	Frame Add a frame. Select the desired frame with ⌄/⃢.
9	⟲	Revert Undo the last action.
10	⟳	Clear all Erase all painting.

**Note**

- You cannot paint or put stamps on the following images:
  - Panoramic images
  - 3D images
  - Movies
  - Images displayed in a burst group

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# Retouch

Retouches a recorded image and records it as a new file.  
The original image is retained.

- 1 Press the **▶** (Playback) button to switch to playback mode.
- 2 **[MENU]** → **◀** (Retouch) → desired mode
- 3 Perform retouching according to the operation method in each mode.



<b>☒ (Trimming (Resize))</b>	Records the zoomed playback image. Touch <b>⊕/⊖</b> → set the point with <b>▲/▼/◀/▶</b> → <b>[NEXT]</b> → select an image size to save with <b>◀/▶</b> → <b>[NEXT]</b> → [OK] <ul style="list-style-type: none"><li>• The quality of trimmed images may deteriorate.</li><li>• The image size that you can trim may vary depending on the image.</li></ul>	
<b>☒ (Red Eye Correction)</b>	Corrects the red-eye phenomenon caused by flash. After red eye correction is completed, touch [OK]. <ul style="list-style-type: none"><li>• You may not be able to correct the red-eye phenomenon depending on the image.</li></ul>	
<b>☒ (Unsharp masking)</b>	Sharpens the image within a chosen frame. Touch the area (frame) of the desired image to retouch → <b>[NEXT]</b> → [OK] <ul style="list-style-type: none"><li>• Depending on the image, sufficient correction may not be applied and the image quality may deteriorate.</li></ul>	

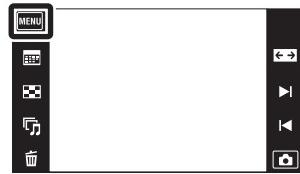
## Note

- You cannot retouch the following images:
  - Panoramic images
  - 3D images
  - Movies
  - Images displayed in a burst group

# 3D Viewing

Select [3D Viewing] when you want to play back images shot in 3D mode on a 3D TV. Connect the camera and the 3D TV using an HDMI Cable (sold separately) (page 53).

- 1 Press the  (Playback) button to switch to playback mode.
- 2 **MENU** →  (3D Viewing) → [OK]



## Setting to 3D Viewing mode easily

You can set the camera to 3D Viewing mode by touching  on the upper right side of the LCD screen.



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# View Mode

Allows you to select the display format for viewing images.

- 1 Press the **▶** (Playback) button to switch to playback mode.
- 2 **[MENU]** → **▶** (View Mode) → desired mode



✓	<b>Date View</b>	Displays images by date.
	<b>(Folder view (Still))</b>	Displays still images.
	<b>(MP4 (MP4))</b>	Displays MP4-format movies.
	<b>AVCHD (AVCHD view)</b>	Displays AVCHD-format movies.

## Note

- When the internal memory is used to record images, View Mode is set to Folder View and still images and movies are displayed in the same folder.

## Viewing images taken with a different camera

This camera creates an Image Database File on the memory card for recording and playing images. If the camera detects images not registered in the Image Database File on the memory card, a registration screen with the message “Files found which were not recognized Import files” will be displayed.

To view unregistered images, register them by selecting [OK].

- Use a sufficiently charged battery to register images. If a battery with a low charge is used to register images, it may not be possible to transfer all of the data or the data may be corrupted if the battery charge runs out.

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# Display Burst Group

You can select to display burst images in groups or display all images during playback.

- 1 Press the (Playback) button to switch to playback mode.
- 2 **MENU** → (View Mode) → (Date View)
- 3 **MENU** → (Display Burst Group) → desired mode



	(Display Main Image Only)	Groups burst images, then plays back the main images only. <ul style="list-style-type: none"><li>• When Face Detection is performed in burst mode, the camera determines and displays the optimum image as the main image. When Face Detection is not performed, the first image in the burst group is displayed as the main image.</li></ul>
	(Display All)	Plays back all burst images one at a time.

## Displaying burst images

When [Display Burst Group] is set to [Display Main Image Only], only the main image of the burst group is displayed.

When the camera displays the main image, you can play back the images in the following ways.



Operation method	Action
Touch	The burst images are displayed as a movie by tilting the camera to the right or left.
Touch	The burst images are displayed in the index. The display switches between single image display and thumbnail image display each time you touch the screen.

# Protect

Protects recorded images against accidental erasure.

The  mark is displayed for registered images.

- 1 Press the  (Playback) button to switch to playback mode.

- 2 **[MENU]** →  (Protect) → desired mode



 <b>(This Image)</b>	Protects the currently displayed image in single-image mode.
 <b>(Multiple Images)</b>	You can select and protect multiple images. After step 2, perform the following. ① Select an image to be protected, then touch it. Repeat the above steps until there are no more images to be protected. Touch an image with a  mark again to release the  mark. ② Touch [OK] → [OK].
 <b>(Set All on This Date)</b>	Protects all images in the date range or folder, or all AVCHD movies. Touch [OK] after step 2.
 <b>(Set All in This Folder)</b>	
 <b>(Set All AVCHD files)</b>	
 <b>(Remove All on This Date)</b>	Unlocks all images in the date range or folder, or all AVCHD movies. Touch [OK] after step 2.
 <b>(Remove All in This Folder)</b>	
 <b>(Remove All AVCHD files)</b>	

## Notes

- When using internal memory, a Folder View is used with still images and movies displayed in the same folder.
- When [Display Burst Group] is set to [Display Main Image Only], only the main image in the burst group is protected. If you want to protect all images, set [Display Burst Group] to [Display All] first, then apply the protection.

# DPOF

DPOF (Digital Print Order Format) is a function that allows you to specify the images of the memory card that you want to print out later.

The **DPOF** (Print order) mark is displayed for registered images.

- 1 Press the **▶** (Playback) button to switch to playback mode.
- 2 **MENU** → **DPOF** → desired mode



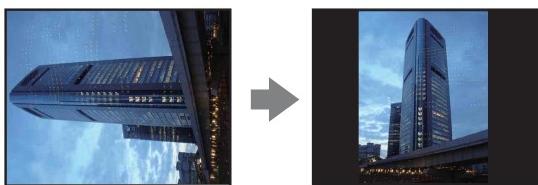
<b>DPOF (This Image)</b>	Orders printing the currently displayed image in single-image mode.
<b>DPOF (Multiple Images)</b>	<p>You can select and order printing multiple images. After step 2, perform the following.</p> <p>① Select an image to be printed, then touch it. Repeat the above steps until there are no more images to be printed. Touch an image with a ✓ mark again to release the ✓ mark.</p> <p>② Touch [OK] → [OK].</p>
<b>DPOF (Set All on This Date)</b>	Sets print order for all images in the date range or folder. Touch [OK] after step 2.
<b>DPOF (Set All in This Folder)</b>	
<b>DPOF (Remove All on This Date)</b>	Cancels print order for all images in the date range or folder. Touch [OK] after step 2.
<b>DPOF (Remove All in This Folder)</b>	

## Notes

- The **DPOF** (Print order) mark cannot be added to the following images:
  - Movies
  - Images in the internal memory
- You can add a **DPOF** (Print order) mark to a maximum 999 images.

# Rotate

Rotates a still image. Use this function to display a horizontal orientation image in vertical orientation.



- 1 Press the **▶** (Playback) button to switch to playback mode.
- 2 **[MENU]** → **◀▶** (Rotate)
- 3 **□/□** → [OK]



## Notes

- You cannot rotate the following images:
  - 3D images
  - Movies
  - Images displayed in a burst group
  - Protected still images
- You may not be able to rotate images shot with other cameras.
- When viewing images on a computer, the image rotation information may not be reflected depending on the software.

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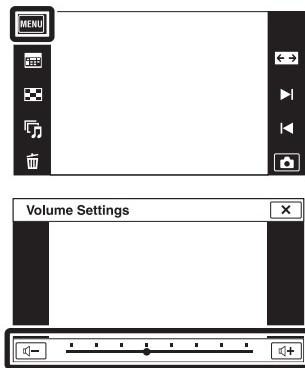
# Volume Settings

Adjusts the volume for slideshow and movie playback.

- 1 Press the ▶ (Playback) button to switch to playback mode.
- 2  **MENU** → **Speaker icon** (Volume Settings)

- 3 Adjust the volume by touching **◀+ or ▶-** → **X**

You can also adjust the volume by touching **●** on the volume adjustment bar and dragging to the right or left.



**💡** Adjusting the volume during playback of a movie or slideshow

**Movie playback:** Touch the LCD screen to display the operation buttons, touch **◀** and then **◀+** or **◀-** to adjust the volume.

**Slideshow:** Touch the screen to display the volume control screen, then touch **◀+** or **◀-** to adjust the volume.

# Display Settings

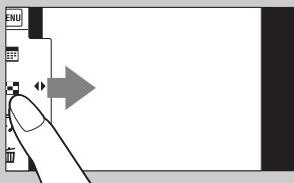
Sets whether to display the operation buttons on the LCD screen in viewing mode.

- 1 Press the ▶ (Playback) button to switch to playback mode.
- 2 **[MENU]** → **[]** (Display Settings) → desired mode



✓	<b>[] (On)</b>	Displays the operation buttons.	
	<b>[] (Off)</b>	Does not display the operation buttons.	

To display the operation buttons when [Display Settings] is set to [Off]



Touch the left side of the LCD screen and drag right to display the operation buttons.

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# Exposure data

This sets whether or not to display the exposure data of the currently displayed file.



Exposure data

- 1 Press the **▶** (Playback) button to switch to playback mode.
- 2 **MENU** → **■ OFF** (Exposure data) → desired mode



	<b>■ ON (On)</b>	Displays the exposure data on the LCD screen.
▼	<b>■ OFF (Off)</b>	Does not display the exposure data.

# Number of images in index

Sets the number of images displayed in the index screen.

- 1 Press the  (Playback) button to switch to playback mode.
- 2 **MENU** →  (Number of images in index) → desired mode



	 (12-up)	Displays 12-up images.
▽	 (28-up)	Displays 28-up images.

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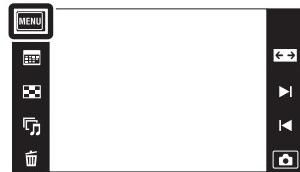
Index

# Select Folder

When multiple folders are created in a memory card, this function selects the folder containing the image you want to play back.

Step 2 is unnecessary when [Folder View] is already set.

- 1 Press the **▶** (Playback) button to switch to playback mode.
- 2 **MENU** → **◀▶** (View Mode) → [Folder view (Still)] or [Folder view (MP4)]
- 3 **MENU** → **□** (Select Folder) → select the folder with **▲/▼** → [OK]



## Note

- This item is not displayed when the internal memory is used to record images.

## Viewing images across multiple folders

When multiple folders are created and the first or last image in the folder is displayed, the following indicators appear.

- ◀**: Moves to the previous folder
- ▶**: Moves to the next folder
- ◀▶**: Moves to either the previous or next folders

# Movie format

You can set the recording method used to record movies.

1 Lower the lens cover to switch to shooting mode.

2 **MENU** →  (Settings) →  (Shooting Settings) → [Movie format] → desired mode



 <b>AVCHD</b>	Sets the recording method to AVCHD, which is suitable for viewing smooth video images on a high-definition television. AVCHD movies are recorded.
<b>MP4</b>	Sets the recording method to MP4, which is suitable for WEB uploads and e-mail attachments. MP4 (AVC) movies are recorded.

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# AF Illuminator

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The AF illuminator supplies fill light to focus more easily on a subject in dark surroundings. The AF illuminator emits red light allowing the camera to focus easily when the shutter button is pressed halfway, until the focus is locked. The  indicator appears at this time.

1 Lower the lens cover to switch to shooting mode.

2 **[MENU]** →  (Settings) →  (Shooting Settings) → [AF Illuminator] → desired mode



<input checked="" type="checkbox"/>	<b>Auto</b>	Uses the AF illuminator.
	<b>Off</b>	Does not use AF illuminator.

## Notes

- Focus is achieved as long as the AF illuminator light reaches the subject, regardless of whether light fails to reach the center of the subject.
- You cannot use the AF illuminator in the following situations:
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
  - When (Landscape), (Twilight), (Pet), (Fireworks) or (Hi-Speed Shutter) mode is selected in Scene Selection.
  - When [Housing] is set to [On].
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
- When you use AF illuminator, the normal AF range finder frame is disabled and a new AF range finder frame is displayed by a dotted line. AF operates with priority on subjects located near the center of the frame.
- The AF illuminator emits very bright light. Although there is no health hazard, do not look directly into the AF illuminator emitter at close range.

# Grid Line

With reference to the grid lines, you can easily set a subject in a horizontal/vertical position.

1 Lower the lens cover to switch to shooting mode.

2 **MENU** →  (Settings) →  (Shooting Settings) → [Grid Line] → desired mode



	<b>On</b>	Displays the grid lines. The grid lines are not recorded.
✓	<b>Off</b>	Does not display the grid lines.

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# Digital Zoom

Selects the Digital Zoom mode. The camera enlarges the image using optical zoom (up to 4×). When the zoom scale is exceeded, the camera uses either smart or precision Digital Zoom.

1 Lower the lens cover to switch to shooting mode.

2 **MENU** →  (Settings) →  (Shooting Settings) → [Digital Zoom] → desired mode



▼	<b>Smart (sQ)</b>	Enlarges the image digitally within the range where the image will not be distorted, according to the image size. (Smart zoom)
	<b>Precision (pQ)</b>	Enlarges all image sizes by the total zoom scale of approximately 8×, including the optical zoom 4×. However, note that the image quality deteriorates when the optical zoom scale is exceeded. (Precision digital zoom)
	<b>Off</b>	Does not use the Digital Zoom.

## Notes

- The Digital Zoom function does not operate in the following situations:
  - In Intelligent Sweep Panorama mode
  - In Superior Auto Adjustment mode
  - In Background Defocus mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
  - In Movie Mode
  - When  (Backlight Correction HDR) mode is selected in Scene Selection.
  - When the Smile Shutter function is activated.
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].
- The smart zoom is not available when the image size is set to [12M] or [16:9(9M)].
- The Face Detection function does not work when using the Digital Zoom.

## Total zoom scale when using Smart zoom (including optical zoom 4x)

The supported zoom ratio differs depending on the image size.

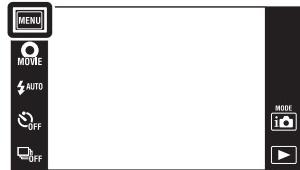
Size	Total zoom scale
8M	Approx. 4.9×
5M	Approx. 6.2×
VGA	Approx. 25×
16:9(2M)	Approx. 8.3×

# Auto Orientation

When the camera is rotated to shoot a portrait (vertical) image, the camera records its position change and displays the image in the portrait position.

1 Lower the lens cover to switch to shooting mode.

2 **MENU** →  (Settings) →  (Shooting Settings) → [Auto Orientation] → desired mode



 <b>On</b>	Records the image with the correct orientation.
<b>Off</b>	Does not use Auto Orientation.

## Notes

- Black is displayed to the left and right of vertical orientation images.
- Depending on the shooting angle of the camera, the orientation of the image may not be recorded correctly.
- You cannot use [Auto Orientation] in the following situations:
  - In 3D shooting mode
  - In Movie Mode
  - When  (Underwater) mode is selected in Scene Selection.



## Rotating images after recording

If the orientation of an image is incorrect, you can use the [Rotate] on the MENU screen to display the image in portrait position.

# Scene Recog. Guide

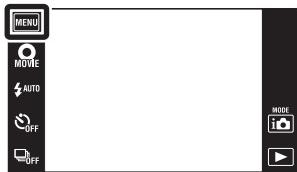
You can select whether or not the guide is displayed next to the Scene Recognition icon when Scene Recognition is activated.



Scene Recognition Guide

1 Lower the lens cover to switch to shooting mode.

2 **[MENU]** → **[Settings]** → **[Shooting Settings]** → [Scene Recog. Guide] → desired mode



<input checked="" type="checkbox"/>	<b>On</b>	Displays the Scene Recognition Guide.
	<b>Off</b>	Does not display the Scene Recognition Guide.

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# Red Eye Reduction

The flash strobos two or more times before shooting to reduce the red-eye phenomenon when using the flash.

1 Lower the lens cover to switch to shooting mode.

2 **MENU** →  (Settings) →  (Shooting Settings) → [Red Eye Reduction] → desired mode



✓	<b>Auto</b>	When the Face Detection function is activated, the flash strobes automatically to reduce the red-eye phenomenon.
	<b>On</b>	The flash always strobes to reduce the red-eye phenomenon.
	<b>Off</b>	Does not use Red Eye Reduction.

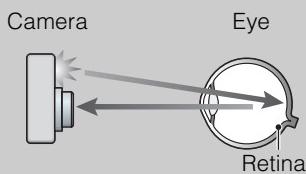
## Notes

- To avoid blurring of images, hold the camera firmly until the shutter is released. It usually takes a second until the shutter is released, and also be sure not to allow the subject to move during this period.
- Red Eye Reduction may not produce the desired effects. It depends on individual differences and conditions, such as distance to the subject, or if the subject looked away from the pre-strobe.
- If you do not use the Face Detection function, Red Eye Reduction does not work, even when you select [Auto].
- [Red Eye Reduction] is set to [Off] in the following situations:
  - In Background Defocus mode
  - In 3D shooting mode
  - When  (Anti Motion Blur),  (Hand-held Twilight) or  (High Sensitivity) mode is selected in Scene Selection.
  - When the Smile Shutter function is activated.



## What causes the red-eye phenomenon?

Pupils become dilated in dark environments. Flash light is reflected off the blood vessels at the back of the eye (retina), causing the “red-eye” phenomenon.



## Other ways to reduce red-eye

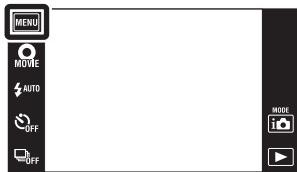
- Select  (High Sensitivity) mode in Scene Selection. (The flash is automatically turned to [Off].)
- When the eyes of the subject turn out red, correct the image with [Retouch] → [Red Eye Correction] on the viewing menu or with the supplied software “PMB”.

# Blink Alert

When an image with the subject's eyes closed is recorded while Face Detection is activated, the message "Blinked eye detected" is displayed.

1 Lower the lens cover to switch to shooting mode.

2 **MENU** →  (Settings) →  (Shooting Settings) → [Blink Alert] → desired mode

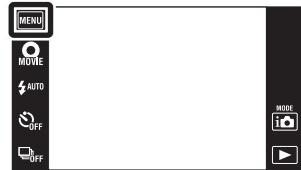


	<b>Auto</b>	Displays the "Blinked eye detected" message.
	<b>Off</b>	Does not display the message.

# Beep

Changes the settings of the sound produced when you operate the camera.

- 1 **MENU** →  (Settings) →  (Main Settings)  
→ [Beep] → desired mode



	<b>Shutter</b>	Turns on the shutter sound when you press the shutter button.
▽	<b>High</b>	Turns on the beep/shutter sound when you operate the touch panel/ press the shutter button. If you want to lower the beep volume, select [Low].
	<b>Low</b>	If you want to lower the beep volume, select [Low].
	<b>Off</b>	Turns off the beep/shutter sound.

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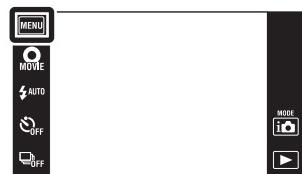
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# LCD Brightness

This sets the brightness of the LCD screen.

- 1 **MENU** →  (Settings) →  (Main Settings)  
→ [LCD Brightness] → desired mode



<input checked="" type="checkbox"/>	<b>Normal</b>	Sets the LCD screen to normal brightness.
	<b>Bright</b>	Sets the LCD screen to high brightness. <ul style="list-style-type: none"><li>• This function is useful when viewing images in bright outside light.</li></ul>

## Notes

- In [Bright] mode, the battery power may decrease faster.
- If you do not operate the camera for a certain period of time while the power is on, the LCD screen becomes dark.
- In Movie Mode, [LCD Brightness] is set to [Normal].

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# Language Setting

Selects the language to be used in the menu items, warnings and messages.

- 1 **MENU** →  (Settings) →  (Main Settings)  
→ [Language Setting] → desired mode



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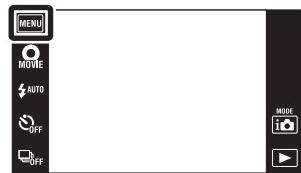
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# Display color

Sets the color of the screen display.

- 1 **MENU** →  (Settings) →  (Main Settings)  
→ [Display color] → desired mode



<input checked="" type="checkbox"/>	<b>Black</b>	Sets the background color of the LCD screen.
	<b>White</b>	
	<b>Pink</b>	

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# Demo Mode

You can set whether to use a demonstration of Smile Shutter or AVCHD movie playback. When there is no need to view a demonstration, set to [Off].

- 1 **[MENU] → [Settings] → [Main Settings]**  
→ [Demo Mode] → desired mode → [OK]



	<b>Demo Mode1</b>	A demonstration of the shooting functions will be performed.
	<b>Demo Mode2</b>	Automatically starts the Smile Shutter demonstration when no operation is performed for 15 seconds.
	<b>Demo Mode3</b>	If no operation is performed for a set period of time while the camera is connected to an HD TV, a demonstration of AVCHD movie playback will automatically be performed.
✓	<b>Off</b>	Does not perform a demonstration.

## Notes

- Pressing the shutter button during the Smile Shutter demonstration operates the shutter, but no image is recorded.
- During a demonstration, if the number of images saved in the internal memory increases, the camera may automatically delete the images.

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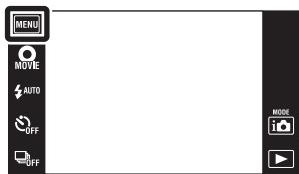
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# Initialize

Initializes the setting to the default setting.

Even if you execute [Initialize], the images are retained.

- 1 **[MENU]** →  (Settings) →  (Main Settings)  
→ [Initialize] → [OK]



## Note

- Be sure not to turn off the camera while initializing.

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# HDMI Resolution

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Sets the resolution to be output to a TV from the HDMI terminal when you view images by connecting the multi-output stand (supplied) of this camera to the HDMI terminal of a High Definition TV using the HDMI Cable (sold separately).

- 1 **[MENU]** → **[Settings]** → **[Main Settings]**  
→ [HDMI Resolution] → desired mode



✓	<b>Auto</b>	The camera automatically recognizes an HD TV and sets the output resolution.
	<b>1080i</b>	Outputs signals in HD picture quality (1080i).
	<b>480p/576p</b>	Outputs signals in SD picture quality (480p/576p). <ul style="list-style-type: none"><li>• If the camera is 1080 60i-compatible, signals are output using 480p, whereas if it is 1080 50i-compatible, signals are output using 576p.</li></ul>

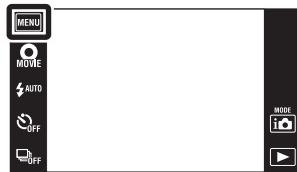
## Note

- If you cannot display the screen properly with the [Auto] setting, select either [1080i] or [480p/576p] depending on the TV to be connected.

# CTRL FOR HDMI

This setting allows (TV) remote control of a camera that is connected to a “BRAVIA” Sync TV using the HDMI Cable (sold separately). For details on “BRAVIA” Sync, see page 150.

- 1 **MENU** → (Settings) → (Main Settings)  
→ [CTRL FOR HDMI] → desired mode



	<b>On</b>	Enables remote-controlled operation.
	<b>Off</b>	Disables remote-controlled operation.

## Note

- You can perform the operation of the camera with the remote controller of your TV by connecting your camera to a “BRAVIA” Sync-compatible TV.

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# COMPONENT

Selects the video signal output type from either SD or HD (1080i) in accordance with the type of TV you connect to the camera using an HD Output Adaptor Cable (sold separately). Use a Type2c-compliant HD Output Adaptor Cable (sold separately).

- 1 **MENU** →  (Settings) →  (Main Settings)  
→ [COMPONENT] → desired mode



✓	<b>HD(1080i)</b>	Select this item to connect the camera to a 1080i-capable High Definition TV.
	<b>SD</b>	Select this item to connect the camera to a TV that is not compatible with an HD(1080i) signal.

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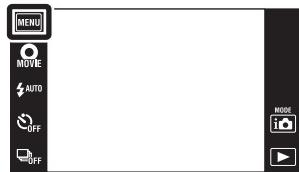
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# Housing

Displays the dedicated operation buttons when the camera is installed in the housing (Marine Pack). Refer also to the operating instructions supplied with the housing.

- 1 **MENU** → (Settings) → (Main Settings)  
→ [Housing] → desired mode



	<b>On</b>	Changes the function of the buttons.
▽	<b>Off</b>	Does not change any functions.

## Notes

- Objects cannot be brought into focus by touching the screen.
- Some functions are limited, and the icon positions on the LCD screen change.
- When [Housing] is set to [On], [View Mode] is set to [Date View].

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# USB Connect

Sets the mode when the camera is connected to a computer or a USB device using the USB cable.

- 1 **[MENU] → [Settings] → [Main Settings]**  
→ [USB Connect] → desired mode



▼	<b>Mass Storage</b>	Establishes a Mass Storage connection between the camera and a computer or other USB device.
	<b>PTP/MTP</b>	When you connect the camera to a computer, the AutoPlay Wizard appears, and the still images in the recording folder on the camera are imported to the computer (with Windows 7/Vista/XP, Mac OS X).

## Note

- You cannot import movies when [PTP/MTP] is selected. To import movies to the computer, select [Mass Storage].

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# LUN Settings

Sets the display method for the recording media displayed on a computer screen or other monitor when the camera is connected with a computer or AV component using a USB connection.

- 1 **[MENU] → [Settings] → [Main Settings] → [LUN Settings] → desired mode**



▼	<b>Multi</b>	The images both on the memory card and in the internal memory are displayed. Select this setting when you connect the camera to a computer.
	<b>Single</b>	When the memory card is inserted into the camera, the images on the memory card are displayed; when it is not inserted, the images in the internal memory are displayed. Select this setting in cases where the images of both the memory card and the internal memory are not displayed when the camera is connected to a device other than a computer.

## Note

- Set [LUN Settings] to [Multi] when uploading images to a media service using “PMB Portable”.

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# Download Music

You can use “Music Transfer” in the CD-ROM (supplied) to change background music tracks.

- 1 **MENU** →  (Settings) →  (Main Settings)  
→ [Download Music]

The message “Change slideshow music Connect to PC” is displayed.

- 2 Make a USB connection between the camera and a computer, then start “Music Transfer”.
- 3 Follow the instructions on the screen to change music files.

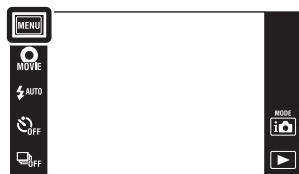


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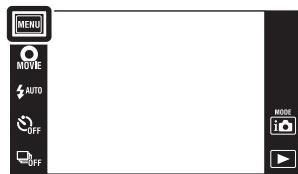
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# Format Music

You can delete all the background music files stored in the camera. It can be used in cases such as when the background music files are damaged and cannot be played.

- 1 **[MENU] → [Settings] → [Main Settings] → [Format Music] → [OK]**



## 💡 Restoring the music preset at the factory to the camera

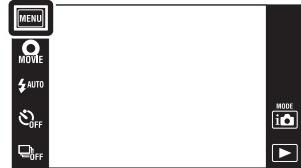
You can use “Music Transfer” in the CD-ROM (supplied) to reset music files to the preset ones.

- ① Execute [Download Music], then make a USB connection between the camera and a computer.
- ② Start “Music Transfer”, then restore the default music.
  - For details on using “Music Transfer”, see the help in “Music Transfer”.

# Power Save

Sets the length of time until the LCD screen goes dark and the time until the camera turns off. If you do not operate the camera for a certain period of time while the power is on using the battery pack, the screen goes dark and the camera later turns off automatically to prevent wearing down the battery pack (Auto power-off function).

- 1 **MENU** → (Settings) → (Main Settings)  
→ [Power Save] → desired mode



	<b>Stamina</b>	Proactively saves the battery power. If the camera is not operated for a certain period of time, the power turns off automatically. In shooting mode, the LCD screen automatically goes dark before the power turns off.
❖	<b>Standard</b>	If the camera is not operated for a certain period of time, the power turns off automatically. In shooting mode, the LCD screen automatically goes dark before the power turns off. It takes longer before the power turns off than when set to [Stamina].
	<b>Off</b>	Does not use the Auto power-off function.

## Note

- The camera does not turn off automatically in the following situations:
  - During slideshow
  - When viewing images shot in [Sweep Multi Angle] mode by tilting the camera
  - When viewing burst images by tilting the camera
  - When playing back movies
  - During HDMI outputting
  - During Eye-Fi connection

# TransferJet

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You can select TransferJet communication settings. TransferJet is a close-up, wireless transfer technology that allows data to be transferred by closely aligning two products that you want to communicate with each other. To find out whether your camera is equipped with the TransferJet function, check for the  (TransferJet) mark on the bottom of the camera.

Using a Memory Stick with TransferJet (sold separately) allows images to be transferred between TransferJet-compatible devices.

For more details on TransferJet, see the Operating Instructions supplied with Memory Stick with TransferJet.

- 1 **[MENU] → [Settings] → [Main Settings] → [TransferJet] → desired mode**



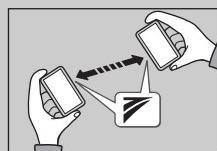
<input checked="" type="checkbox"/>	<b>On</b>	Communicates using TransferJet.
	<b>Off</b>	Does not communicate using TransferJet.

## Notes

- [TransferJet] is always set to [Off] during Easy Mode.
- While aboard an airplane, set [TransferJet] to [Off]. In addition, always follow all regulations governing the location in which the camera is being used.
- The connection is cut if transfer cannot be made within about 30 seconds. If this happens, select [Yes] and again align two  (TransferJet) marks on the camera and another device.
- Memory Stick with TransferJet and camera models with TransferJet are not sold in some countries and regions due to local laws and regulations.
- Set the [TransferJet] function to [Off] in countries and regions other than where you purchased your camera. Depending on the country or region, if you use the TransferJet function, you may be liable due to local restrictions on transmission of electromagnetic waves.



## What is TransferJet?



TransferJet allows you to share images by sending and receiving image data. Insert a Memory Stick with TransferJet in your camera and align two  (TransferJet) marks of the camera and another device that supports this function.

For details on image transfer, see page 95.

# Eye-Fi

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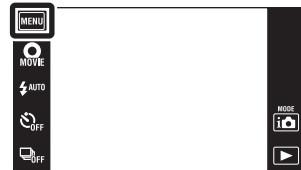
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Sets whether to use the upload function of an Eye-Fi card (commercially available), when you use the Eye-Fi card with this camera. [Eye-Fi] is displayed only when the Eye-Fi card is inserted in the camera.

- 1 **[MENU]** →  (Settings) →  (Main Settings)  
→ [Eye-Fi] → desired mode



 <b>On</b>	Uses the upload function. The Eye-Fi mode display icon on the LCD screen will change depending on the communication mode of the Eye-Fi card.  Eye-Fi card is in standby mode. There is no image to be sent.  Eye-Fi card is in upload standby mode.  Eye-Fi card is in connecting mode.  Eye-Fi card is uploading images.  An error has occurred.
<b>Off</b>	Does not use the upload function.

## Notes

- As of March 2010, Eye-Fi cards are sold in the U.S.A., Canada, Japan and some countries in the European Union.
- For more information on the Eye-Fi card, contact the manufacturer or seller of Eye-Fi cards directly.
- Eye-Fi cards are permitted only in the countries and regions in which they were purchased. You may be held liable due to local restrictions.
- The Eye-Fi card has a wireless LAN function. Do not insert the Eye-Fi card where wireless LAN is prohibited, such as while aboard an airplane. If the Eye-Fi card is inserted, set [Eye-Fi] to [Off]. When the uploading function of the Eye-Fi card is set to [Off],  is displayed on the LCD screen.

## Transferring image data using the Eye-Fi card

- 1 Set the wireless LAN access point settings or the transferring direction settings of the Eye-Fi card.  
For details, refer to the operating instructions supplied with the Eye-Fi card.
- 2 After the settings are finished, insert the Eye-Fi card into the camera, and shoot the images.  
The recorded images are automatically transferred via the wireless LAN to the PC, etc.

## Notes

- When you use a new Eye-Fi card for the first time, copy the install file of the PC application written in the Eye-Fi card first, then format the card.
- Before using the Eye-Fi card, upgrade the firmware of the Eye-Fi card to the latest version. For details on version upgrades, refer to the operating instructions supplied with the Eye-Fi card.
- When uploading image data, [Power Save] is not available.
- If the  (error) icon is displayed, eject and re-insert the Eye-Fi card, or turn the power of the camera off and on again. If the  (error) icon is still displayed, the Eye-Fi card may be corrupted. For details, contact Eye-Fi, Inc.
- Wireless LAN communication may be interrupted by the other communication devices. If data reception is insufficient, move the camera closer to the access point.
- For details on content that can be uploaded, refer to the operating instructions supplied with the Eye-Fi card.
- Some Eye-Fi cards have an “Endless Memory Mode.” This product does not support “Endless Memory Mode.” Make sure that Eye-Fi cards that you insert into this product have “Endless Memory Mode” turned off. For details on setting “Endless Memory Mode”, refer to the operating instructions supplied with the Eye-Fi card.

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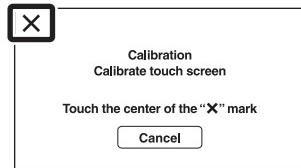
# Calibration

Enables you to perform calibration when the touch panel buttons do not react at the appropriate points where you touch.

- 1 **MENU** →  (Settings) →  (Main Settings)  
→ [Calibration]



- 2 Using the paint pen, touch the center of the × mark displayed on the screen in order.



## Notes

- If you touch [Cancel] to stop calibration mid-way, any adjustments made up to that point are not applied.
- If you fail to touch the right spot, the calibration is not performed. Touch the center of the × mark again.

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# Format

Formats the memory card or the internal memory. To ensure stable operations of the memory card, we recommend that you use this camera to format any memory card being used with this camera for the first time. Note that formatting will erase all data recorded on the memory card. This data cannot be restored. Be sure to backup any important data to a PC or other storage location.

- 1 **[MENU]** → (Settings) → (Memory Card Tool) or (Internal Memory Tool) → [Format] → [OK]



## Note

- Note that formatting permanently erases all data including even protected images.

# Create REC.Folder

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Creates a folder in a memory card to store recorded images.

Images are recorded in the newly created folder until you create another folder or select another recording folder.

- 1 **[MENU] → [ ] (Settings) → [ ] (Memory Card Tool) → [Create REC.Folder] → [OK]**



## Notes

- This item is not displayed when the internal memory is used to record images.
- When you insert a memory card that was used with other equipment into the camera and shoot images, a new folder may be automatically created.
- Up to 4,000 images can be stored in one folder. When the folder capacity is exceeded, a new folder is automatically created.

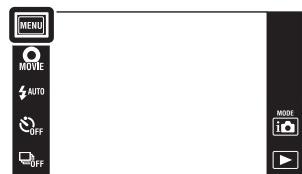
## 💡 On the folders

After a new folder is created, you can change the storage destination folder (page 140) and select the folder for viewing images (page 110).

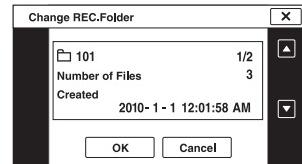
# Change REC.Folder

Changes the folder in the memory card that is currently used to store recorded images.

- 1 **[MENU] → [Settings] → [Memory Card Tool] → [Change REC.Folder]**



- 2 Select the folder in which you want to store images using **▲/▼** → **[OK]**.



## Notes

- This item is not displayed when the internal memory is used to record images.
- You cannot select the following folder as a recording folder.
  - “100” folder
  - A folder with a number that has either “□□□MSDCF” or “□□□ANV01” only
- You cannot move recorded images to another folder.

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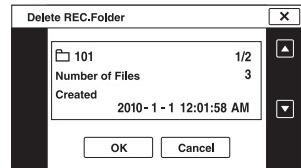
# Delete REC.Folder

Deletes the folder in a memory card that is used to store recorded images.

- 1 **[MENU] → [Settings] → [Memory Card Tool] → [Delete REC.Folder]**



- 2 Select the folder you want to delete using **▲/▼**  
→ **[OK]**.



## Notes

- This item is not displayed when the internal memory is used to record images.
- If you delete the folder set as the recording folder using [Delete REC.Folder], the folder that has the largest folder number is selected as the next recording folder.
- You can delete only empty folders. If a folder contains images, or even files that cannot be played back by the camera, first delete these images and files with a computer, and then delete the folder.

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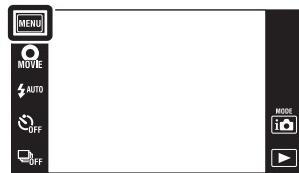
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# Copy

Copies all images in the internal memory to a memory card.

- 1 Insert a memory card with sufficient free capacity into the camera.
- 2 **[MENU] → [Settings] → [Memory Card Tool] → [Copy] → [OK]**



## Notes

- Use a fully charged battery pack. If you attempt to copy image files using a battery pack with little remaining charge, the battery pack may run out, causing copying to fail or possibly corrupting the data.
- You cannot copy images individually.
- The original images in the internal memory are retained even after copying. To delete the contents of the internal memory, remove the memory card after copying, then format the internal memory ([Format] in [Internal Memory Tool]).
- A new folder is created on the memory card and all the data will be copied to it. You cannot choose a specific folder and copy images to it.

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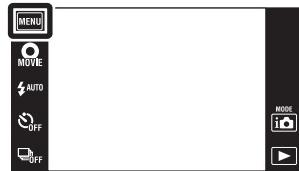
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# File Number

Selects the method used to assign file numbers to images.

- 1 **MENU** →  (Settings) →  (Memory Card Tool) or  (Internal Memory Tool) → [File Number] → desired mode



 <b>Series</b>	Assigns numbers to files in sequence even if the recording folder or the memory card is changed. (When the replaced memory card contains a file with a number higher than the last assigned number, a number one higher than the largest number is assigned.)
<b>Reset</b>	Starts from 0001 each time the folder is changed. (When the recording folder contains a file, a number one higher than the largest number is assigned.)

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# Area Setting

Adjusts the time to the local time of a selected area.

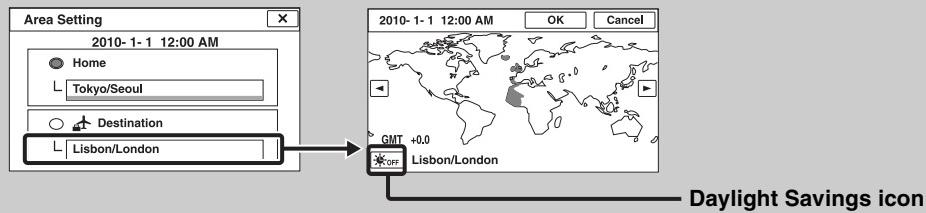
- 1 **MENU** →  (Settings) →  (Clock Settings)  
→ [Area Setting] → desired mode



 <b>Home</b>	You use the camera in your area. When the currently set area differs from your home area, you must make the Area Setting.
<b>Destination</b>	You use the camera set to the time at your destination. Set the destination area.

## Changing Area Setting

Setting a frequently visited destination lets you easily adjust the time when you visit that destination.

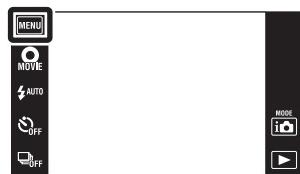


- ① Touch the “Destination” area.
- ② Select the area using  / .
- ③ Touch Daylight Savings icon, then select Daylight Savings On/Off.
- ④ Touch [OK].

# Date & Time Setting

Sets the date and time again.

- 1 **MENU** →  (Settings) →  (Clock Settings)  
→ [Date & Time Setting] → desired mode



<b>Date &amp; Time Format</b>	You can select the date and time display format.
<b>Daylight Savings</b>	You can select Daylight Savings [On]/[Off].
<b>Date &amp; Time</b>	You can set the date and time.

## Note

- The camera does not have a feature for superimposing dates on images. By using “PMB” in the CD-ROM (supplied), you can print or save images with the date.

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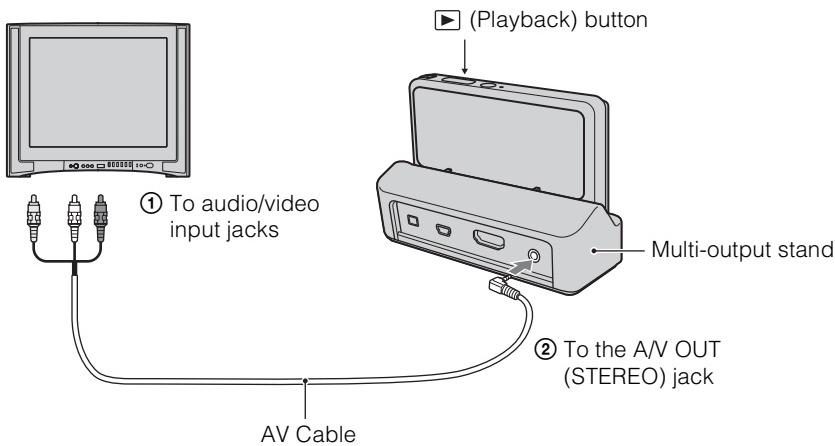
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# Viewing an image on a Standard Definition (SD) TV

You can view images recorded on the camera in standard picture quality by connecting the camera to a Standard Definition (SD) TV. Refer also to the operating instructions supplied with the TV.

- 1 Turn off both the camera and the TV.
- 2 Attach the camera to the multi-output stand (supplied).
- 3 Connect the multi-output stand to the TV using the AV Cable (supplied).



- 4 Turn on the TV and set the input.
- 5 Press ► (Playback) button to turn on the camera.

Images shot with the camera appear on the TV. Touch ▶/◀ displayed on the LCD screen of this camera to select the desired image.

## Notes

- When you play back a single image, no icons are displayed on the TV.
- You cannot play back images in [Easy Mode] during TV output.

# Viewing an image on a High Definition (HD) TV

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You can view images recorded on the camera in high picture quality by connecting the camera to a High Definition (HD) TV using the HDMI Cable (sold separately) or HD Output Adaptor Cable (sold separately). Use a Type2c-compliant HD Output Adaptor Cable. Refer also to the operating instructions supplied with the TV.

- 1 Turn off both the camera and the HD TV.
- 2 Connect the camera to the TV using the HDMI Cable (sold separately) or HD Output Adaptor Cable (sold separately).

## Notes

- When you play back a single image, no icons are displayed on the TV.
- You cannot play back images in [Easy Mode] during TV output.
- Images shot in [VGA] image size cannot be played back in the HD format.
- When you shoot movies while the camera and a TV are connected using an HDMI Cable (sold separately) or HD Output Adaptor Cable (sold separately), the image being shot is not displayed on the TV.



## “PhotoTV HD”

This camera is compatible with the “PhotoTV HD” standard.

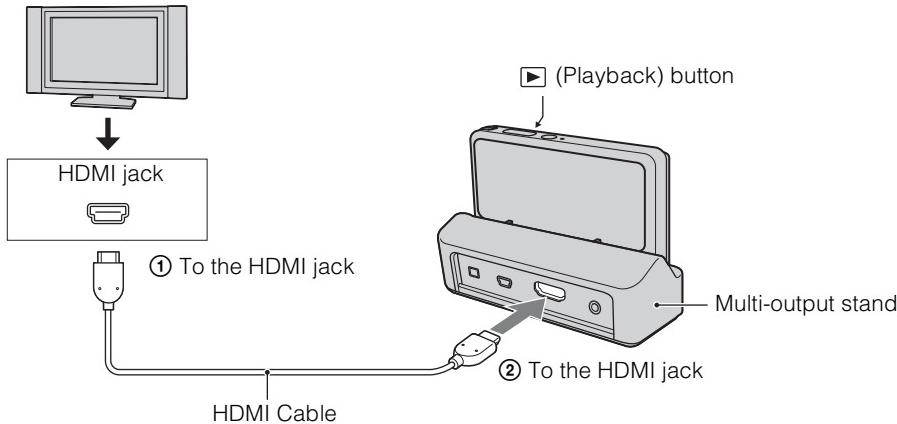
By connecting a Sony TV compatible with “PhotoTV HD” using an HDMI Cable (sold separately) or HD Output Adaptor Cable (sold separately), a whole new world of photos can be comfortably enjoyed in breathtaking Full HD quality.

- “PhotoTV HD” allows for a highly-detailed, photo-like expression of subtle textures and colors.
- When the camera is connected to a Sony TV compatible with Video A mode using an HDMI Cable, your TV is automatically set to the picture quality suitable for still images. When the setting of the TV is set to Video, the picture quality is set to that suitable for movies.
- When playing back an AVCHD movie, it is recommended that you set [View Mode] to [AVCHD view].
- For details, see the operating instructions of the TV.

# Viewing an image by connecting the camera to an HD TV using the HDMI Cable (sold separately)

Connect the camera to the HDMI terminal of an HD TV using the HDMI Cable (sold separately).

- 1 Attach the camera to the multi-output stand (supplied).
- 2 Connect the multi-output stand to the TV using the HDMI Cable (sold separately).



3 Turn on the TV and set the input.

4 Press ▶ (Playback) button to turn on the camera.

Images shot with the camera appear on the TV. Touch ▶/◀ displayed on the LCD screen of this camera to select the desired image.

## Notes

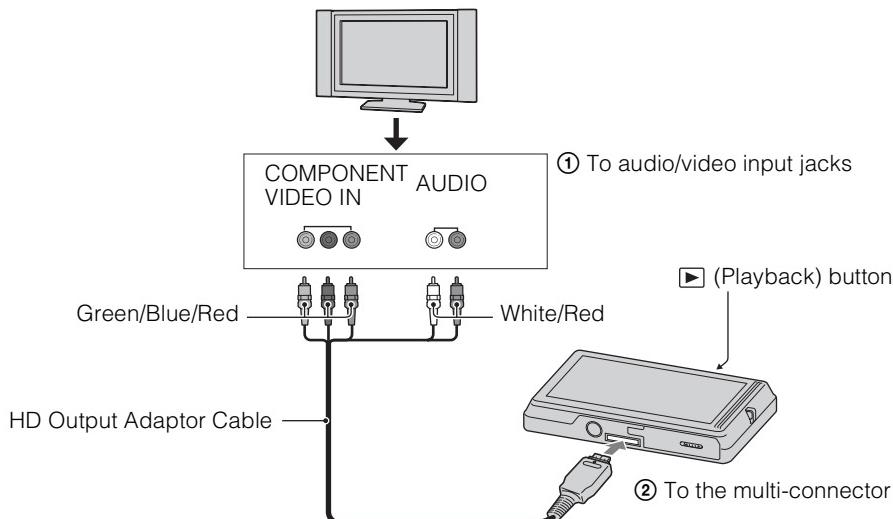
- Touch **MENU** → **(Settings)** → **Main Settings** to select [Auto] or [1080i] for [HDMI Resolution].
- The beep sound is fixed to [Shutter].
- Do not connect the camera and equipment to be connected using output terminals. When the camera and TV are connected using output terminals, no video and sound are produced. Such a connection can also cause trouble of the camera and/or connected equipment.
- This function may not work properly with some HD TVs. For example, you may not be able to view a video on your HD TV or hear sound from the HD TV.
- Use an HDMI Cable with the HDMI logo.
- Recording may automatically stop to protect the camera after a period of time when you shoot movies in the condition where the camera and TV are connected by an HDMI Cable (sold separately).

# Viewing an image by connecting the camera to an HD TV using the HD Output Adaptor Cable (sold separately)

Connect the camera to an HD (High Definition) TV using the HD Output Adaptor Cable (sold separately).

Use a Type2c-compliant HD Output Adaptor Cable.

- 1 Connect the camera to the TV using an HD Output Adaptor Cable (sold separately).



- 2 Turn on the TV and set the input.

- 3 Press ► (Playback) button to turn on the camera.

Images shot with the camera appear on the TV. Touch ▶/◀ on the LCD screen of the camera to select the desired image.

## Note

- Before you use this function, select [MENU] → [Settings] → [Main Settings] to select [HD(1080i)] for [COMPONENT].

# Viewing an image on a “BRAVIA” Sync-compatible TV

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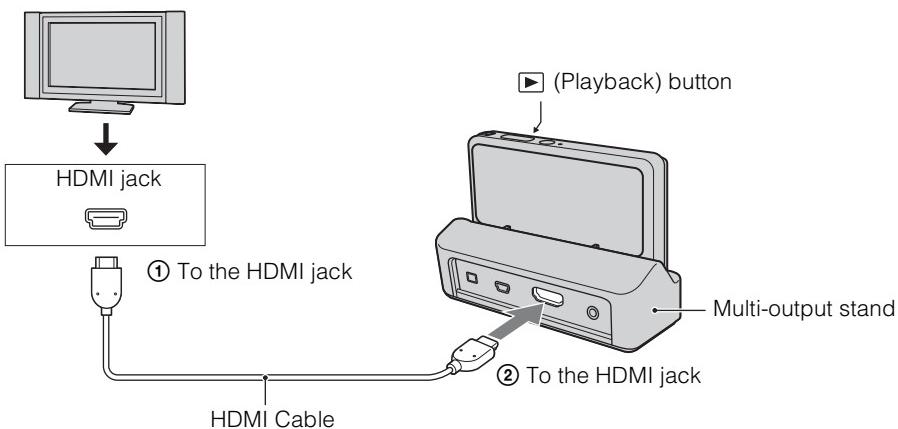
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When you use a TV that has “BRAVIA” Sync (compatible with SYNC MENU) support, you can operate the playback functions of the camera using the remote controller supplied with the TV by connecting the camera to the TV using the HDMI Cable (sold separately).

- 1 Attach the camera to the multi-output stand (supplied).
- 2 Connect the multi-output stand to the TV using an HDMI Cable (sold separately).



- 3 Turn on the TV and set the input.
- 4 Press the ▶ (playback) button of the camera to turn on the camera.
- 5 **[MENU] → [Briefcase] (Settings) → [Main Settings] → [CTRL FOR HDMI] → [On]**
- 6 Press the SYNC MENU button of the TV's remote controller to select the desired mode.

Menu	Function
<b>Slideshow with music</b>	Automatically plays back images with sound effects or background music in a continuous loop.
<b>Single Image</b>	Plays back a single image at a time.
<b>Image Index</b>	Displays multiple images at the same time.
<b>3D Viewing</b>	Plays back 3D images recorded in 3D shooting mode.
<b>Delete</b>	Deletes recorded images.
<b>Playback Zoom</b>	Plays back enlarged images.
<b>Wide Zoom</b>	Plays back 4:3 aspect ratio still images in 16:9 aspect ratio when you view a single image. In that case, the top and bottom of the image will be slightly cropped.
<b>Rotate</b>	Rotates a still image.
<b>View Mode</b>	Selects the display format for viewing multiple images.

150GB

Continued ↓

**Notes**

- When the camera is connected to a TV set using an HDMI Cable, the functions that you can operate are limited.
- When you touch the LCD screen of the camera while you operate the remote controller, the remote controller operation is temporarily interrupted.
- You can perform the operation of the camera with the remote controller of your TV by connecting your camera to a “BRAVIA” Sync-compatible TV. For details, see the operating instructions of the TV.
- If the camera functions in an undesired manner when controlling with the TV’s remote controller, such as when connected via HDMI to another manufacturer’s TV, touch **[MENU]** →  (Settings) →  (Main Settings) → [CTRL FOR HDMI] → [Off].

# Using with your computer

“PMB” and other applications are contained on the CD-ROM (supplied) to allow more versatile use of images shot with your Cyber-shot camera.

## Recommended computer environment (Windows)

The following computer environment is recommended when using the supplied software “PMB”, “Music Transfer” and “PMB Portable” or importing images via a USB connection.

<b>OS (pre-installed)</b>	Microsoft Windows XP* <sup>1</sup> SP3/Windows Vista* <sup>2</sup> SP2/ Windows 7
<b>Others</b>	<b>CPU:</b> Intel Pentium III 800 MHz or faster (For playing/ editing the High Definition movies: Intel Core Duo 1.66 GHz or faster/ Intel Core 2 Duo 1.66 GHz or faster) <b>Memory:</b> 512 MB or more (For playing/editing the High Definition movies: 1 GB or more) <b>Hard Disk:</b> Disk space required for installation— approximately 500 MB <b>Display:</b> Screen resolution: 1,024 × 768 dots or more

\*<sup>1</sup> 64-bit editions and Starter (Edition) are not supported.

Windows Image Mastering API (IMAPI) Ver.2.0 or later is required to use the function for creating discs.

\*<sup>2</sup> Starter (Edition) is not supported.

## Recommended computer environment (Macintosh)

The following computer environment is recommended when using the supplied software “Music Transfer” and “PMB Portable” or importing images via a USB connection.

<b>OS (pre-installed)</b>	<b>USB Connection:</b> Mac OS X (v10.3 to v10.6) <b>Music Transfer/PMB Portable:</b> Mac OS X (v10.4 to v10.6)
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### Notes

- Operation is not assured in an environment based on an upgrade of the operating systems described above or in a multi-boot environment.
- If you connect two or more USB devices to a single computer at the same time, some devices, including the camera, may not operate, depending on the types of USB devices you are using.
- Connecting the camera using a USB interface that is compatible with Hi-Speed USB (USB 2.0 compliant) allows advanced transfer (high speed transfer), as the camera is compatible with Hi-Speed USB (USB 2.0 compliant).
- When your computer resumes activity from suspend or sleep mode, communication between the camera and your computer may not recover at the same time.

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# Using the software

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## Installing “PMB (Picture Motion Browser)” and “Music Transfer” (Windows)

### 1 Turn on your computer and insert the CD-ROM (supplied) into the CD-ROM drive.

The installation menu screen appears.

- If it does not appear, double-click [Computer] (in Windows XP, [My Computer]) →  (SONYPMB).
- If the AutoPlay screen appears, select “Run Install.exe” and follow the instructions that appear on the screen to proceed with the installation.

### 2 Click [Install].

The “Choose Setup Language” screen appears.

### 3 Select the desired language, then proceed to the following screen.

The “License Agreement” screen appears.

### 4 Carefully read the agreement, click the radio button ( → ) to accept the terms of the agreement, and then click [Next].

### 5 Follow the instructions on the screen to complete the installation.

- For the installation, connect the camera to the computer during the procedure (page 155).
- When the restarting confirmation message appears, restart the computer following the instructions on the screen.
- DirectX may be installed depending on the system environment of your computer.

### 6 Remove the CD-ROM after the installation is complete.

### 7 Start up the software.

- To start up “PMB,” click  (PMB) on the desktop.  
For the detailed operation method, see the following PMB support page (English only):  
<http://www.sony.co.jp/pmb-se/>  
or click  (PMB Help).
- To start up “PMB” from the Start menu, select [Start] → [All Programs] →  (PMB).
- If “PMB” was installed on your computer and if you re-install “PMB” using the supplied CD-ROM, you can start up all the applications from “PMB Launcher.” To start up “PMB Launcher,” double-click  (PMB Launcher) on the desktop.

#### Notes

- Log on as Administrator.
- When “PMB” is started up for the first time, the confirmation message of the Information tool appears on the screen. Select [Start].
- If “PMB” has been already installed on your computer and that “PMB” version number is lower than that of the supplied CD-ROM, re-install “PMB” using the supplied CD-ROM.
- If the version number is higher than that of the supplied CD-ROM, you do not need to re-install “PMB”. When you connect the camera and the computer via USB cable, the available “PMB” function is activated.
- If “PMB” has already been installed on your computer and that “PMB” version number is lower than 5.0, some functions may become invalid after you install “PMB” using the supplied CD-ROM. Also, you can start up “PMB” or other various software from “PMB Launcher” installed at the same time. To start up “PMB Launcher,” double-click  (PMB Launcher) on the desktop.

# Installing “Music Transfer” (Macintosh)

- 1 Turn on your Macintosh computer, and insert the CD-ROM (supplied) into the CD-ROM drive.
- 2 Double-click  (SONYPMB).
- 3 Double-click the [MusicTransfer.pkg] file in the [Mac] folder.  
The installation of the software starts.

## Notes

- “PMB” is not compatible with Macintosh computers.
- Shut down all other application software before you install “Music Transfer”.
- For installation, you need to log on as Administrator.

## Introduction to “PMB”

- “PMB” allows you to import images shot with the camera to a computer for display. Make a USB connection between the camera and your computer, and click [Import].
- Images on a computer can be exported to a memory card, and displayed on the camera. Make a USB connection between the camera and your computer, click [Export] → [Easy Export (PC Sync)] in the [Manipulate] menu, and click [Export].
- You can save and print images with the date.
- You can display images stored on a computer by shooting date in a calendar display.
- You can correct (Red Eye Reduction, etc.) still images, and change the shooting date and time.
- You can create discs with CD or DVD disc-writing drive.
- Blu-ray discs, AVCHD discs and DVD-Video discs can be created from AVCHD movies imported to a PC. (An environment that provides Internet connectivity is required when creating a Blu-ray disc or DVD-Video disc for the first time.)
- You can upload images to a network service. (An internet connection environment is required.)
- For other details, see  (PMB Help).

## Introduction to “Music Transfer”

“Music Transfer” allows you to replace the Music files provided in the camera at the factory with your favorite tracks, and to delete and add Music files.

You can also restore the tracks stored at the factory to your camera.

- The following track types can be imported using “Music Transfer”.
  - MP3 files stored on the hard disk of your computer
  - Music CD tracks
  - Preset-music saved on the camera
- Before starting up “Music Transfer,” perform **MENU** →  (Settings) →  (Main Settings) → [Download Music], and connect the camera to the computer.

For other details, see the help in “Music Transfer”.

# Connecting the camera to a computer

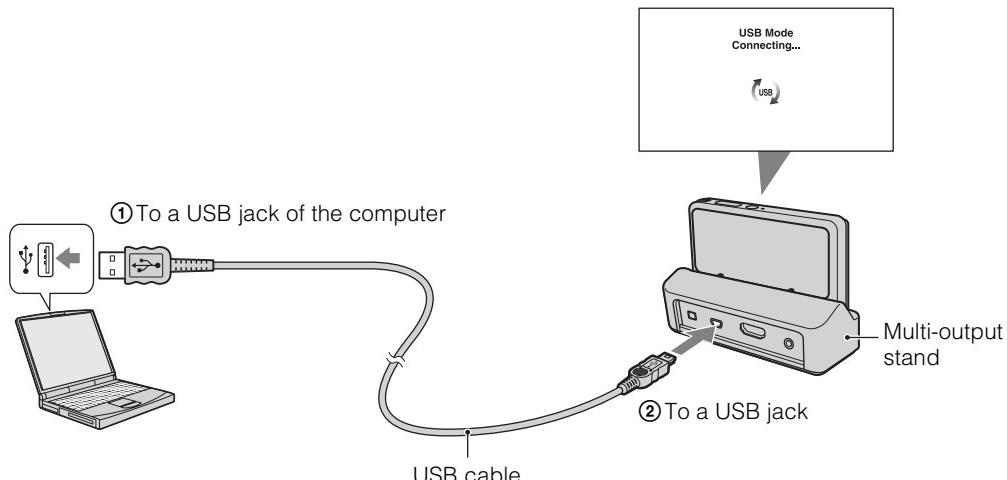
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- 1 Insert a sufficiently charged battery pack into the camera, or connect an AC-LS5 AC Adaptor (sold separately) to the multi-output stand (supplied) and a wall outlet (wall socket), and attach the camera to the multi-output stand.
- 2 Turn on the computer, then press ▶ (Playback) button.
- 3 Connect the camera to your computer.
  - When a USB connection is established for the first time, your computer automatically runs a program to recognize the camera. Wait for a while.



## Importing images to a computer (Windows)

“PMB” allows you to easily import images.

For details on “PMB” functions, see the “PMB Help”.

### Importing images to a computer without using “PMB”

When the AutoPlay Wizard appears after making a USB connection between the camera and a computer, click [Open folder to view files] → [OK] → [DCIM] or [MP\_ROOT] → copy the desired images to the computer.

### Notes

- Use “PMB” for operations such as when importing AVCHD movies to a computer.
- If operations are performed on an AVCHD movie file or folder on the camera from a PC while the camera is connected to a PC, it may destroy the image file or playback may become impossible. Do not delete or copy AVCHD movies on the camera’s memory card from a PC. Sony bears no responsibility for the result of operations of this type.
- The camera creates a 3D image by combining a JPEG file with an MPO file. If you delete either file on a PC, you cannot playback the 3D image.

## Importing images to a computer (Macintosh)

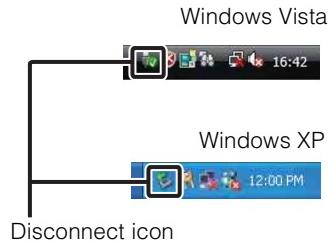
- 1 Connect the camera to your Macintosh computer first. Double-click the newly recognized icon on the desktop → the folder where the images you want to import are stored.
- 2 Drag and drop the image files to the hard disk icon.  
The image files are copied to the hard disk.
- 3 Double-click the hard disk icon → the desired image file in the folder containing the copied files.  
The image is displayed.

## Deleting the USB connection

Perform the procedures from step 1 to 3 below before:

- Disconnecting the USB cable.
- Removing a memory card.
- Inserting a memory card into the camera after copying images from the internal memory.
- Turning off the camera.

- 1 Double-click the disconnect icon on the tasktray.
- 2 Click  (USB Mass Storage Device) → [Stop].
- 3 Confirm the device on the confirmation window, then click [OK].



### Notes

- Drag and drop the icon of the memory card or the drive icon to the “Trash” icon beforehand when you use a Macintosh computer, and the camera is disconnected from the computer.
- When performing operations such as importing AVCHD movies, use the “iMovie” software bundled with Macintosh computers.

# Uploading images to a media service

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This camera has a built-in application “PMB Portable”.

You can use this application to do the following:

- You can easily upload images to a blog or other media service.
- You can upload images from a computer connected to the Internet even when you are away from home or the office.
- You can easily register the media services (such as blogs) you use frequently.

For details on “PMB Portable”, see the “PMB Portable” help.

## Starting up “PMB Portable” (Windows)

When using “PMB Portable” for the first time, you must select the language. Follow the procedure below to make the selection. Once the language selection has been made, steps 3 to 5 are unnecessary the next time you use “PMB Portable”.

### 1 Make a USB connection between the camera and a computer.

When you connect the camera and your computer, AutoPlay Wizard appears.

Click [x] to close the AutoPlay Wizard for any unnecessary drives.

- If the desired AutoPlay Wizard does not appear, click [Computer] (in Windows XP, [My Computer]) → [PMBPORTABLE], then double-click [PMBP\_Win.exe].

### 2 Click “PMB Portable”.

(In Windows XP, click [PMB Portable] → [OK].)

- If [PMB Portable] is not displayed within the AutoPlay Wizard, click [Computer] → [PMBPORTABLE], then double-click [PMBP\_Win.exe].

The Language Selection screen appears.

### 3 Select the desired language, then click [OK].

The Region Selection screen appears.

### 4 Select the appropriate [Region] and [Country/Area], and then click [OK].

The User Agreement screen appears.

### 5 Read the agreement carefully. If you accept the terms of the agreement, click [I Agree].

“PMB Portable” starts up.

## Starting up “PMB Portable” (Macintosh)

### 1 Make a USB connection between the camera and a computer.

When you connect the camera and your computer, [PMBPORTABLE] appears on the desktop. Click [x] for any unnecessary drives.

### 2 Click [PMBP\_Mac] in the [PMBPORTABLE] folder.

The Region Selection screen appears.

### 3 Select the appropriate [Region] and [Country/Area], and then click [OK].

The User Agreement screen appears.

### 4 Read the agreement carefully. If you accept the terms of the agreement, click [I Agree].

“PMB Portable” starts up.

#### Notes

- “PMB Portable” is not supported for AVCHD movies.
- Set [LUN Settings] in [Main Settings] to [Multi].
- Always connect to a network when using “PMB Portable”.
- When uploading images over the Internet, the cache may remain in the computer being used depending on the service provider. This is also true when this camera is used for this purpose.
- When a bug occurs in “PMB Portable” or you delete “PMB Portable” by mistake, you can repair “PMB Portable” by downloading the PMB Portable installer from the web site.

## Notes on “PMB Portable”

“PMB Portable” makes it possible to download the URLs of a number of websites from the server administered by Sony (the “Sony server”).

In order to use “PMB Portable” to enjoy the benefits of the image uploading service or other services (the “services”) provided by these and other websites, you must consent to the following.

- Some websites require registration procedures and/or fees to use their services. In using such services, you must comply with the terms and conditions established by the websites concerned.
- Services may be terminated or changed in accordance with the convenience of the website operators. Sony will not be held responsible for any trouble occurring between the users and third parties or any inconvenience caused to users relating to the utilization of the services inclusive of the termination of or changes to such services.
- To view a website, you will be redirected to it by the Sony server. There may be times when you cannot access the website because of server maintenance or for other reasons.
- If the operation of the Sony server is to be terminated, you will be notified of the termination ahead of time on Sony website, etc.
- The URLs to which you are redirected by the Sony server and other information may be recorded for the purposes of improving Sony future products and services. However, no personal data will be recorded on such occasions.

# Creating a disc of movies

You can create a disc from AVCHD movies that have been recorded with this camera.

## Selecting the method for creating a disc of movies

Select the method that suits your disc player.

For details on the method for creating a disc using “PMB”, see “PMB Help.”

To import movies into a PC, see page 155.

Player	Creation method	Disc type
Blu-ray disc playback devices (Blu-ray disc player, PlayStation®3, etc.)	Importing movies to a computer using “PMB” and creating a Blu-ray disc	
AVCHD format playback devices (Sony Blu-ray disc player, PlayStation®3, etc.)	Importing movies to a computer using “PMB” and creating an AVCHD format disc	
	Creating an AVCHD format disc using a DVD Writer/Recorder other than DVDDirect Express	
Ordinary DVD playback devices (DVD player, computer that can play DVDs, etc.)	Importing movies to a computer using “PMB” and creating a standard definition image quality (STD) disc	

### Notes

- If you create a disc using Sony DVDDirect (DVD Writer), use the memory card slot of the DVD Writer or connect the DVD Writer via USB connection to transfer the data.
- If you use Sony DVDDirect (DVD Writer), check that the firmware is updated to the newest version.  
For details, see the following URL:  
<http://sony.storagesupport.com/>



### Characteristics of each type of disc



Using a Blu-ray disc enables you to record high-definition image quality (HD) movies of a longer duration than DVD discs.



High-definition image quality (HD) movies can be recorded on DVD media, such as DVD-R discs, and a high-definition image quality (HD) disc is created.

- You can play a high-definition image quality (HD) disc on AVCHD format playback devices, such as a Sony Blu-ray disc player and a PlayStation®3. You cannot play the disc on ordinary DVD players.



Standard definition image quality (STD) movies converted from high-definition image quality (HD) movies can be recorded on DVD media, such as DVD-R discs, and a standard definition image quality (STD) disc is created.

## Types of discs that can be used with “PMB”

The following 12-cm discs can be used with “PMB”. For information on Blu-ray discs, see page 160.

Disc type	Characteristics
DVD-R / DVD+R / DVD+R DL	Cannot be re-written.
DVD-RW / DVD+RW	Can be re-written and used again.

- Always maintain your PlayStation®3 to use the latest version of the PlayStation®3 system software.
- The PlayStation®3 may not be available in some countries/regions.

## Creating AVCHD discs

An AVCHD disc with HD picture quality can be created from AVCHD movies imported to a PC using supplied “PMB” software.

- 1 Turn on the power of the PC and insert an unused disc in the DVD drive.
- 2 Start “PMB”.
- 3 Select the AVCHD movie to be written to the disc.
- 4 Click  (Create Discs), then select [Create AVCHD Format Discs (HD)].
- 5 Create the disc by following the on-screen instructions.

### Notes

- Be sure that “PMB” has already been installed (page 153).
- Still images and MP4 movies cannot be recorded on an AVCHD disc.
- Disc creation may take time.

## Playing an AVCHD disc on a PC

AVCHD discs can be played on a PC using “Player for AVCHD” installed along with “PMB”. To start the software, click on [Start] → [All Programs] → [PMB] → [PMB Launcher] → [View] → [Player for AVCHD].

For detailed operations, see the Help for “Player for AVCHD”.

- Images may not play back smoothly depending on the PC environment.

## Creating Blu-ray discs

You can create Blu-ray discs from AVCHD movies imported to a PC.

The PC in question must be capable of creating Blu-ray discs. BD-R (not re-writable) or BD-RE (re-writable) discs can be used. Multi-session recordings cannot be made.

To create Blu-ray discs, be sure to install [BD add-on software] on the “PMB” installation screen. To install, your PC must be connected to the Internet.

For detailed operations, see “PMB Help”.

# Creating standard definition image quality (STD) discs

DVD discs with standard definition image quality (STD) can be created using supplied “PMB” software and selecting an AVCHD movie imported to the PC.

- 1 Turn on the power of the PC and insert an unused disc in the DVD drive.
  - If software other than “PMB” starts automatically, exit that software.
- 2 Start “PMB”.
- 3 Select the AVCHD movie to be written to the disc.
- 4 Click  (Create Discs), then select [Create DVD-Video Format Discs (STD)].
- 5 Create the disc by following the on-screen instructions.

## Notes

- Be sure that “PMB” has been installed ahead of time (page 153).
- Discs cannot be created for MP4 movies.
- Disc creation may take time due to converting the AVCHD movie to standard definition image quality (STD).
- The PC must be connected to the Internet the first time a DVD-Video disc is created.

# Printing still images

You can print still images using the following methods.

- Printing directly using a memory card-compliant printer  
For details, see the operating instructions supplied with the printer.
- Printing using a computer  
You can import images to a computer using the supplied “PMB” software and print the images. You can insert the date on the image and print it.  
For details, see the “PMB Help”.
- Printing at a shop

## Notes

- When you print images shot in 16:9 mode, both edges may be cut off.
- You cannot print panoramic images depending on the printer.

## Printing at a shop

You can take a memory card containing images shot with the camera to a photo printing service shop. As long as the shop supports photo printing services conforming to DPOF, you can make a **DPOF** (Print order) mark on images in advance on the viewing menu so that you do not have to reselect them when you print them out at the shop.

## Notes

- You cannot print images stored in the internal memory at a print shop directly from the camera. Copy the images to a memory card (page 142), then take the memory card to the print shop.
- Consult your photo printing service shop as to what types of memory card they can process.
- A memory card adaptor (sold separately) may be necessary. Consult your photo printing service shop.
- Before you take image data to a shop, always copy (back up) your data to a disk.
- You cannot set the number of prints.
- If you want to superimpose dates on images, consult your photo printing service shop.

# Troubleshooting

If you experience trouble with the camera, try the following solutions.

## ① Check the items on pages 163 to 170.

If a code such as “C/E:□□:□□” appears on the screen, see page 171.

## ② Remove the battery pack, wait for about one minute, re-insert the battery pack, then turn on the power.

## ③ Initialize the settings (page 124).

## ④ Consult your Sony dealer or local authorized Sony service facility.

Be aware that by sending the camera for repair, you give consent that the contents of the internal memory, music files may be checked.

Additional information on this product and answers to frequently asked questions can be found at our Customer Support Website.  
<http://www.sony.net/>

## Battery pack and power

### Cannot insert the battery pack.

- Make sure the direction of the battery is correct, and insert it until the battery eject lever is locked.

### Cannot turn on the camera.

- After inserting the battery pack into the camera, it may take a few moments for the camera to power up.
- Insert the battery pack correctly.
- The battery pack is discharged. Insert a charged battery pack.
- The battery pack terminals are dirty. Gently wipe away any dirt with a soft cloth.
- Use a recommended battery pack.

### The power turns off suddenly.

- Depending on the camera and battery temperature, the power may turn off automatically to protect the camera. In this case, a message is displayed on the LCD screen before the power turns off.
- If you do not operate the camera for a certain period of time while the power is on and [Power Save] is set to [Standard] or [Stamina], the camera turns off automatically to prevent wearing down the battery pack. Turn on the camera again.

## The remaining charge indicator is incorrect.

- This is caused when you use the camera in an extremely hot or cold location.
- A discrepancy arose between the remaining charge indicator and the actual remaining battery charge. Fully discharge the battery pack once, then charge it to correct the indication. Depending on conditions of use, the display may remain incorrect.
- The battery pack is dead (page 179). Replace it with a new one.

## Cannot charge the battery pack.

- You cannot charge the battery pack using the AC Adaptor (sold separately). Use the battery charger to charge the battery.

## The CHARGE lamp flashes while charging the battery.

- Check that the battery pack type is NP-BN1.
- The CHARGE lamp flashes infrequently when you use a battery pack that has not been used for a long time.
- The CHARGE lamp (on the supplied battery charger) has two flash patterns, fast flash (approx. 0.15-second intervals) and slow flash (approx. 1.5-second intervals). If the lamp flashes quickly, remove the battery pack being charged, and then insert the same battery pack into the battery charger again (until it clicks). If the lamp flashes quickly again, this may indicate a battery pack problem. If the lamp flashes slowly, the charger is in standby mode and charging has temporarily stopped. Charging stops temporarily and standby mode results when the temperature is outside the range suitable for charging. Charging resumes and the CHARGE lamp lights when the temperature returns to the range suitable for charging.  
It is recommended to charge the battery pack within the proper charging temperature range between 10°C to 30°C (50°F to 86°F).
- For details, see page 180.

# Shooting still images/movies

## Cannot record images.

- When images cannot be recorded into a memory card but are recorded into the internal memory, even though a memory card has been inserted into the camera, make sure that the memory card has been fully inserted.
- Check the free capacity of the internal memory or the memory card. If it is full, do one of the following:
  - Delete unnecessary images (page 93).
  - Change the memory card.
- You cannot record images while charging the flash.
- Switch the  (Still)/ (Movie) mode button.
- For recording movies, it is recommended that you use the following memory cards:
  - “Memory Stick PRO Duo” (Mark2) media, “Memory Stick PRO-HG Duo” media
  - SD memory card, SDHC memory card or SDXC memory card (Class 4 or faster)
- Set [Demo Mode] to [Off] (page 123).

## Smile Shutter function does not work.

- No image is shot if a smiling face is not detected.
- Set [Demo Mode] to [Off] (page 123).

## Anti-blur function does not work.

- The anti-blur function may not work properly when shooting night scenes.
- Shoot after pressing the shutter button halfway down.

## Recording takes a long time.

- When the shutter speed becomes slower than a certain speed, for example, when you shoot images in dark locations, the camera automatically reduces the image noise. This function is called NR (noise reduction) slow shutter and the shooting time takes longer.

## The image is out of focus.

- The subject is too close. When shooting, make sure to position the lens farther away from the subject than the following minimum shooting distances:
  - In Intelligent Auto Adjustment, Superior Auto Adjustment and Easy Mode: Approximately 1 cm (13/32 inches) (W)/ 50 cm (1 ft 7 3/4 inches) (T) from the lens.
  - In other recording modes: Approximately 8 cm (3 1/4 inches) (W)/ 50 cm (1 ft 7 3/4 inches) (T) from the lens. Or set to Close focus mode and shoot about 1 cm to 20 cm (13/32 inches to 7 7/8 inches) from the W side distance.
- (Landscape) mode or (Twilight) mode or (Fireworks) mode is selected in the Scene Selection when shooting still images.

## Zoom does not work.

- You cannot use the zoom in the following situations:
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
- You cannot use the Smart zoom depending on the image size (page 114).
- You cannot use the Digital Zoom in the following situations:
  - In Superior Auto Adjustment mode
  - In Background Defocus mode
  - In Movie Mode
  - When (Backlight Correction HDR) mode is selected in Scene Selection.
  - When the Smile Shutter function is activated.

## Cannot select the Face Detection function.

- You can select Face Detection only when the focus mode is set to [Multi AF] and the Metering Mode is set to [Multi].
- You cannot select Face Detection when the Close focus mode is activated.

## The flash does not work.

- You cannot use the flash in the following situations:
  - In Background Defocus mode
  - When shooting burst images
  - When (Anti Motion Blur) mode, (Twilight) mode, (Hand-held Twilight) mode, (High Sensitivity) mode or (Fireworks) mode is selected in Scene Selection.
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
  - In Movie Mode
- Set the flash to [On] (page 60) in Close focus mode or when the Scene Selection mode is set to (Landscape), (Gourmet), (Pet), (Beach), (Snow), (Underwater) or (Hi-Speed Shutter).

---

**Fuzzy white circular spots appear in images shot using the flash.**

- Particles (dust, pollen, etc.) in the air reflected the flash light and appeared in the image. This is not a malfunction.

---

**The close-up shoot function (Macro/Focus On) does not work.**

- (Landscape) mode, (Twilight) mode or (Fireworks) mode is selected in the Scene Selection.
- When Close focus mode is selected, the shooting distance is approximately 1 cm to 20 cm (13/32 inches to 7 7/8 inches).
- [Macro] is set to [Auto] in the following situations:
  - In Intelligent Sweep Panorama mode
  - In 3D shooting mode
  - In Underwater iSweep Panorama mode
  - In Movie Mode
  - When the Smile Shutter function is activated.
  - In Easy Mode
  - When [Self-Timer] is set to [Self-portrait One Person] or [Self-portrait Two People].

---

**Macro shooting cannot be turned off.**

- There is no function for forcibly turning off macro shooting. In [Auto] mode, you can even shoot a distant subject.

---

**The date and time are not displayed on the LCD screen.**

- While shooting, the date and time are not displayed. They are displayed only during playback.

---

**Cannot insert dates on images.**

- This camera does not have a feature for superimposing dates on images. By using “PMB”, you can print or save images with the date (page 153).

---

**The F value and shutter speed flash when you press and hold the shutter button halfway down.**

- The exposure is incorrect. Correct the exposure (page 72).

---

**The image colors are not correct.**

- Adjust the [White Balance] (page 74).

---

**Noise appears in the image when you view the screen in a dark place.**

- The camera is attempting to increase the visibility of the screen by temporarily brightening the image under conditions of low illumination. There is no effect on the recorded image.

---

**The eyes of the subject come out red.**

- Set [Red Eye Reduction] to [Auto] or [On] (page 117).
- Shoot the subject at a distance closer than the flash range using the flash.
- Light the room and shoot the subject.
- Retouch the image using [Retouch] → [Red Eye Correction] on the viewing menu, or correct using “PMB”.

---

**Dots appear and remain on the screen.**

- This is not a malfunction. These dots are not recorded.

---

**Cannot shoot images in succession.**

- You cannot shoot images in succession while the Smile Shutter function is activated.
- The internal memory or the memory card is full. Delete unnecessary images (page 93).
- The battery level is low. Insert charged battery pack.

---

**The same image is shot several times.**

- Set [Burst Settings] to [Off] (page 70).
- [Scene Recognition] is set to [Advanced] (page 80).

## Viewing images

---

**Cannot play back images.**

- Make sure that the memory card is fully inserted into the camera.
- The folder/file name has been changed on your computer.
- No guarantees are made for playing back, on this camera, files containing images which were processed on a computer or images which were shot using other cameras.
- The camera is in USB mode. Delete the USB connection (page 156).
- Use “PMB” to play images stored on a PC with this camera.

---

**Cannot play back stereoscopic images on the camera.**

- Stereoscopic images can be played back on this camera only when that image has been recorded using [Sweep Multi Angle] mode.
- 3D images consist of a JPEG file and an MPO file. If either file is deleted on the PC, the camera may not operate correctly.

---

**The date and time are not displayed.**

- [Display Settings] is set to [Off].

---

**Left and right sides of the screen are shown in black.**

- [Auto Orientation] is set to [On] (page 115).

---

**The buttons and icons no longer appear.**

- If you touch the top right of the screen during shooting, the buttons and icons will momentarily disappear. The buttons and icons will reappear when you take your finger off the screen.
- [Display Settings] in shooting or viewing menu is set to [Off]. Touch the left side of the LCD screen and drag to the right.

---

**Cannot hear music during slideshow.**

- Transfer music files to the camera with “Music Transfer” (pages 153, 154).
- Confirm that the volume setting and slideshow setting are correct (pages 91, 106).
- Slideshow is played back with [Continuous Playback]. Select [Slideshow with music] and play back.

---

**The image does not appear on the TV.**

- The camera and television must use the same color television system (page 176).
- Check whether the connection is correct (pages 146, 147).
- If the USB cable is connected to the USB terminal, disconnect the cable (page 156).

---

**The 3D images do not appear on the TV even though the camera is in [3D Viewing] mode.**

- Check that the TV is set to display the 3D images.

## Deleting

**Cannot delete an image.**

- Cancel the protection (page 103).

## Computers

**A “Memory Stick PRO Duo” media is not recognized by a computer with a “Memory Stick” media slot.**

- Check that the computer and the “Memory Stick” media Reader/Writer support a “Memory Stick PRO Duo” media. Users of computers and the “Memory Stick” media Readers/Writers made by manufacturers other than Sony should contact those manufacturers.
- If a “Memory Stick PRO Duo” media is not supported, connect the camera to the computer (page 155). The computer recognizes the “Memory Stick PRO Duo” media.

---

**Your computer does not recognize the camera.**

- When the battery level is low, insert the charged battery pack or use the AC adaptor (sold separately).
- Set [USB Connect] to [Mass Storage] (page 129).
- Use the USB cable for connection between the computer and the camera.
- Disconnect the USB cable from both the computer and the camera, and firmly connect it again.
- Disconnect all equipment other than the camera, the keyboard and the mouse from the USB connectors of your computer.
- Connect the camera directly to your computer without passing through a USB hub or other device.

---

**Cannot import images.**

- Connect the camera and your computer correctly making a USB connection (page 155).
- When you shoot images with a memory card formatted by a computer, you may not be able to import the images to a computer. Shoot using a memory card formatted by the camera (page 138).

---

**After making a USB connection, “PMB” does not start automatically.**

- Make the USB connection after the computer is turned on.

---

**After making a USB connection, “PMB Portable” does not start.**

- Set [LUN Settings] to [Multi].
- Set [USB Connect] to [Mass Storage].
- Connect the computer to the network.

---

**Cannot play back images on your computer.**

- If you are using “PMB”, refer to “PMB Help” (page 153).
- Consult the computer or software manufacturer.

---

**The image and sound are interrupted by noise when you view a movie on a computer.**

- You are playing back the movie directly from the internal memory or the memory card. Use “PMB” and import the movie to your computer, then play back the movie (page 153).

---

**Images once exported to a computer cannot be viewed on the camera.**

- Use “PMB” to play images stored on a PC with this camera.
- Register the image in the Image Database File and play in [Date View] (page 101).
- Event View is not available on this camera.

## Memory card

**Cannot insert a memory card.**

- Insert it in the correct direction.

**You have formatted a memory card by mistake.**

- All the data on the memory card is deleted by formatting. You cannot restore it.

**Data is being recorded to internal memory even though you inserted a memory card.**

- Check that the memory card has been securely inserted as far as it will go.

## Internal memory

**Cannot playback or record images using the internal memory.**

- There is a memory card inserted in the camera. Remove it.

**Cannot copy the data stored in the internal memory to a memory card.**

- The memory card is full. Copy to a memory card with sufficient capacity.

**Cannot copy the data on the memory card or the computer to the internal memory.**

- This feature is not available.

## Printing

**Cannot print an image.**

- Refer to the operation manual of the printer.

**Images are printed with both edges cut off.**

- Depending on your printer, all the edges of the image may be cut off. Especially when you print an image shot with the image size set to [16:9], the lateral end of the image may be cut off.
- When printing images using your printer, cancel the trimming or borderless settings. Consult the printer manufacturer as to whether the printer provides these functions or not.
- When having images printed at a digital print shop, ask the shop whether they can print the images without cutting off both edges.

---

## Cannot print images with the date.

- Using “PMB”, you can print images with date (page 153).
- The camera does not have a feature for superimposing dates on images. However, because the images shot with the camera include information on the recording date, you can print images with the date superimposed if the printer or the software can recognize Exif information. For compatibility with Exif information, consult the manufacturer of the printer or the software.
- If you use a photo printing service, ask them to superimpose the dates on images.

---

## Cannot print the 3D images as they are displayed on the camera’s LCD screen.

- The 3D images displayed on the camera are MPO files, but the images to be printed are JPEG files, so in some cases, the images to be printed out are not the same as the ones displayed on the LCD screen.

## Touch panel

---

### Cannot operate the touch panel buttons correctly or fully.

- Perform [Calibration] (page 137).
- [Housing] is set to [On] (page 128).

---

### The paint pen operation reacts at inappropriate points.

- Perform [Calibration] (page 137).

## Others

---

### The lens gets fogged.

- Moisture condensation has occurred. Turn off the camera and leave it for about an hour before using it.

---

### The camera becomes warm when you use it for a long time.

- This is not a malfunction.

---

### The Clock Set screen appears when you turn on the camera.

- Set the date and time again (page 145).
- The internal rechargeable backup battery has discharged. Insert a charged battery, and set aside for 24 hours or more with the power left off.

---

### The date or time is incorrect.

- The Area Setting is set to a different location than your current location. Change the setting by **[MENU]** →  (Settings) →  (Clock Settings) → [Area Setting].

# Warning indicators and messages

## Self-diagnosis display

If a code starting with a letter of the alphabet appears, the self-diagnosis function on the camera is working. The last two digits (indicated by □□) will differ depending on the state of the camera.

If you cannot solve the problem even after trying the following corrective actions a few times, the camera may need repair. Contact your Sony dealer or local authorized Sony service facility.

---

### C:32:□□

- There is trouble with the camera's hardware. Turn the power off and on again.

---

### C:13:□□

- The camera cannot read or write data on the memory card. Try turning off and on the camera again, or taking out and inserting the memory card several times.
- The internal memory has experienced a format error, or an unformatted memory card is inserted. Format the internal memory or the memory card (page 138).
- The inserted memory card cannot be used with the camera, or the data is damaged. Insert a new memory card.

---

### E:61:□□

### E:62:□□

### E:91:□□

- A camera malfunction has occurred. Initialize the camera (page 124), then turn the power on again.

---

### E:94:□□

- There is a malfunction when writing or deleting data. Repair is required. Contact your Sony dealer or local authorized Sony service facility. Be prepared to give all numbers in the error code beginning from the E.

## Messages

If the following messages appear, follow the instructions.



- The battery level is low. Charge the battery pack immediately. Depending on the conditions of use or the type of battery pack, the indicator may flash even though there are still 5 to 10 minutes of remaining battery time left.

---

### For use with compatible battery only

- The battery inserted is not an NP-BN1 (supplied) battery pack.

## System error

- Turn the power off and then on again.

## Camera overheating

### Allow it to cool

- The camera temperature has risen. The power may turn off automatically, or you may be unable to record movies. Leave the camera in a cool location until the temperature goes down.

## Internal memory error

- Turn the power off and then on again.

## Reinsert the memory card

- The inserted memory card cannot be used in the camera (page 3).
- The terminal section of the memory card is dirty.
- The memory card is damaged.

## Memory card type error

- The inserted memory card cannot be used in the camera (page 3).

## This memory card may not record or play

- The inserted memory card cannot be used in the camera (page 3).

## Error formatting internal memory

### Error formatting memory card

- Format the media again (page 138).

## Buffer overflow

- If you use a memory card that has been recorded and erased repeatedly, or that was formatted on a different camera, the data writing speed may be too slow. First back up any data on the card to a computer, and then reformat the card before using it (page 138).
- The writing speed of the memory card you are using is not sufficient for movie recordings. Use a “Memory Stick PRO-HG Duo” media, “Memory Stick PRO Duo” (Mark2) media, or an SD card (Class 4 or faster).

## Memory card locked

- You are using the memory card with the write-protect switch, and the switch is set to the LOCK position. Set the switch to the recording position.

## Read only memory card

- The camera cannot record or delete images on this memory card.

## Writing to the memory card was not completed correctly

### Recover data

- Reinsert the memory card, and follow the instructions on the screen.

## No images

- No images that can be played back have been recorded in the internal memory.
- No images that can be played back have been recorded in the memory card.

## No still images

- There are no 3D images that can be played back in [3D Viewing] mode.
- The selected folder or date does not contain a file that can be played back in a slideshow.

## File found which was not recognized

- You tried to delete a folder containing a file that cannot be played on this camera. Delete the file on a computer and then delete the folder.

## Folder error

- A folder with the same first three digit number already exists on the memory card (for example: 123MSDCF and 123ABCDE). Select another folder, or create a new folder (pages 139, 140).

## Cannot create more folders

- The folder with a name beginning with “999” exists on the memory card. You cannot create any folders if this is the case.

## Empty folder contents

- You tried to delete a folder containing one or more files. Delete all of the files and then delete the folder.

## Folder protected

- You tried to delete a folder that is protected as read only on a computer.

## Cannot display file

- An error occurred while the image was playing back.  
No guarantees are made for playing back, on this camera, files containing images which were processed on a computer or images which were shot using other cameras.

## Read only folder

- You have selected a folder that cannot be set as a recording folder on the camera. Select another folder (page 140).

## File protected

- Release the protection (page 103).

## Image size over limit

- You are playing back an image with size that cannot be played back on the camera.

## Unable to detect face for retouch

- You may not be able to retouch the image depending on the image.

## (Vibration warning indicator)

- Camera shake may occur due to insufficient light. Use the flash, or mount the camera on a tripod to secure the camera.

**MP4 12M is not supported with this memory card****MP4 6M is not supported with this memory card**

- For recording movies, it is recommended that you use a “Memory Stick PRO Duo” (Mark2) media, a “Memory Stick PRO-HG Duo” media or an SD memory card (Class 4 or faster).

**Recording is unavailable in this movie format**

- Set [Movie format] to [MP4] (page 111).

**Maximum number of images already selected**

- Up to 10 files can be selected when using [TransferJet].
- Up to 100 files can be selected when using [Multiple Images].
- Up to 999 files can be selected when using [All Images on This Date] or [All in This Folder] for DPOF or Protect.
- You can add **DPOF** (Print order) marks to up to 999 files.

**Error Playing Music**

- Delete the Music file, or replace it with a normal Music file.
- Execute [Format Music], then download a new Music file.

**Error Formatting Music**

- Execute [Format Music].

**Operation cannot be executed in unsupported files**

- Processing and other editing functions of the camera cannot be performed on image files that have been processed using a computer or images that were recorded with other cameras.

**Preparing Image Database File Please wait**

- The camera restores the date information, etc., in cases where images have been deleted on a PC, etc.
- The necessary Image Database File is created after the memory card is formatted.



- The number of images exceeds that for which date management in a database file by the camera is possible. To register additional images in the Image Database File, delete images in [Date View].

**Inconsistencies found in Image Database File. Recover data**

- AVCHD movies cannot be recorded or played because the Image Database File is corrupt. Follow the on-screen instructions to recover the Image Database File.



- It is not possible to record to the camera’s Image Database File or play back using [Date View]. Use “PMB” to back up all images to a PC and use it to restore a memory card or internal memory.

**Image Database File error Cannot recover**

- Import all of the images to the computer with “PMB”, and format the memory card or the internal memory (page 138).

To view the images again with the camera, export the imported images to the camera with “PMB”.

---

**Recording function unavailable due to high internal temperature**

- The camera temperature has risen. You cannot record images until the temperature has gone down.
- 

**Recording has stopped due to increased camera temperature**

- Recording has stopped due to a rise in temperature while recording a movie. Please wait until the temperature goes down.
- 



- When you record movies for a long time, the camera temperature rises. In this case, stop recording movies.
- 

**Connection failed**

- Check the TransferJet reception port and transfer data correctly (page 17).
- 

**Some files were not sent****Some files were not received**

- Either communication was cut off during image transfer, or transfer was cut off because device memory is full. Check the available memory capacity and try transferring data using TransferJet again.

# Using the camera abroad

You can use the battery charger (supplied), and the AC-LS5 AC Adaptor (sold separately) in any country or region where the power supply is within 100 V to 240 V AC, 50/60 Hz.

## Note

- Do not use an electronic transformer (travel converter), as this may cause a malfunction.

## On TV color systems

To view movies shot using this camera on a television, the camera and television must use the same color television system. Check the color TV system for the country or region where you are using the camera.

### NTSC system (1080 60i)

Bahama Islands, Bolivia, Canada, Central America, Chile, Colombia, Ecuador, Jamaica, Japan, Korea, Mexico, Peru, Surinam, Taiwan, the Philippines, the U.S.A., Venezuela, etc.

### PAL system (1080 50i)

Australia, Austria, Belgium, China, Croatia, Czech Republic, Denmark, Finland, Germany, Holland, Hong Kong, Hungary, Indonesia, Italy, Kuwait, Malaysia, New Zealand, Norway, Poland, Portugal, Romania, Singapore, Slovak Republic, Spain, Sweden, Switzerland, Thailand, Turkey, United Kingdom, Viet Nam, etc.

### PAL-M system (1080 50i)

Brazil

### PAL-N system (1080 50i)

Argentina, Paraguay, Uruguay

### SECAM system (1080 50i)

Bulgaria, France, Greece, Guiana, Iran, Iraq, Monaco, Russia, Ukraine, etc.

# Memory card

The types of memory cards that can be used with the camera are “Memory Stick PRO Duo” media, “Memory Stick PRO-HG Duo” media, “Memory Stick Duo” media, SD memory card, SDHC memory card and SDXC memory card.

MultiMediaCard cannot be used.

## Notes

- A memory card formatted with a computer is not guaranteed to operate with the camera.
- Data read/write speeds differ depending on the combination of the memory card and the equipment used.
- Data may be corrupted in the following cases:
  - When the memory card is removed or the camera is turned off during a read or write operation
  - When the memory card is used in locations subject to static electricity or electrical noise
- We recommend backing up important data.
- Do not attach a label on the memory card itself nor on a memory card adaptor.
- Do not touch the terminal section of the memory card with your hand or a metal object.
- Do not strike, bend or drop the memory card.
- Do not disassemble or modify the memory card.
- Do not expose the memory card to water.
- Do not leave the memory card within the reach of small children. They might accidentally swallow it.
- Insert a memory card that fits the memory card slot size. Otherwise, it will cause a malfunction.
- Do not use or store the memory card under the following conditions:
  - High temperature locations such as the hot interior of a car parked in direct sunlight
  - Locations exposed to direct sunlight
  - Humid locations or locations with corrosive substances present

## Note on using the memory card adaptor (sold separately)

- When inserting a memory card into a memory card adaptor, make sure the memory card is inserted facing in the correct direction, then insert it all the way in. Incorrect insertion may result in a malfunction.

## “Memory Stick” media

The types of “Memory Stick Duo” media that can be used with the camera are listed in the table below. However, proper operation cannot be guaranteed for all “Memory Stick Duo” media functions.

“Memory Stick” media type	Recording/Playback
Memory Stick Duo (without MagicGate)	○* <sup>1</sup>
Memory Stick Duo (with MagicGate)	○* <sup>2</sup>
MagicGate Memory Stick Duo	○* <sup>1</sup> * <sup>2</sup>
Memory Stick PRO Duo	○* <sup>2</sup> * <sup>3</sup>
Memory Stick PRO-HG Duo	○* <sup>2</sup> * <sup>3</sup> * <sup>4</sup>

\*<sup>1</sup> High-speed data transfer using a parallel interface is not supported.

\*<sup>2</sup> “Memory Stick Duo” media, “MagicGate Memory Stick Duo” media, “Memory Stick PRO Duo” media and “Memory Stick PRO-HG Duo” media are equipped with MagicGate functions. MagicGate is copyright protection technology that uses encryption technology. Data recording/playback that requires MagicGate functions cannot be performed with the camera.

\*<sup>3</sup> [AVC HD 17M FH], [AVC HD 9M HQ], [MP4 12M] or [MP4 6M] movies cannot be recorded to internal memory or a Memory Stick other than a “Memory Stick PRO Duo” media.

\*<sup>4</sup> This camera does not support 8-bit parallel data transfer. It performs the same 4-bit parallel data transfer as the “Memory Stick PRO Duo” media.

## Notes on using a “Memory Stick Micro” media (sold separately)

- This product is compatible with “Memory Stick Micro” media (“M2”). “M2” is an abbreviation for “Memory Stick Micro” media.
- To use a “Memory Stick Micro” media with the camera, be sure to insert the “Memory Stick Micro” media into an “M2” Adaptor as large as of Duo size. If you insert a “Memory Stick Micro” media into the camera without an “M2” Adaptor as large as of Duo size, you might not be able to remove it from the camera.
- Do not leave the “Memory Stick Micro” media within the reach of small children. They might accidentally swallow it.

# Battery pack

## On charging the battery pack

- We recommend charging the battery pack in an ambient temperature of between 10°C to 30°C (50°F to 86°F). The battery pack may not be fully charged in temperatures outside this range.

## Effective use of the battery pack

- Battery performance decreases in low temperature surroundings. So in cold places, the operational time of the battery pack is shorter. We recommend the following to ensure longer battery pack use:
  - Put the battery pack in a pocket close to your body to warm it up, and insert it in the camera immediately before you start shooting.
- The battery pack will run out quickly if you use the flash or zoom frequently.
- We recommend having spare battery packs handy for two or three times the expected shooting time, and making trial shots before taking the actual shots.
- Do not expose the battery pack to water. The battery pack is not water-resistant.
- Do not leave the battery pack in extremely hot places, such as in a car or under direct sunlight.
- When the battery pack terminals become dirty, the camera may not turn on, the battery pack may not charge, or other symptoms may occur. In these cases, gently wipe away any dirt with a soft cloth.

## How to store the battery pack

- Fully discharge the battery pack before storing and store it in a cool, dry place. To maintain the battery pack's function, fully charge the battery pack and then fully discharge it on the camera at least once a year while storing.
- To use the battery pack up, leave the camera in slideshow (page 90) playback mode until the power goes off.
- To keep clean battery pack terminal and prevent short-circuiting, place the battery pack in a plastic bag, etc. when carrying and storing to isolate it from other metal objects, etc.

## On battery life

- The battery life is limited. Battery capacity decreases over time and through repeated use. If decreased usage time between charges becomes significant, it is probably time to replace it with a new one.
- The battery life varies according to how it is stored and the operating conditions and environment in which each battery pack is used.

## Compatible battery pack

- The NP-BN1 battery pack (supplied) can be used only in N type compatible Cyber-shot models.

# Battery charger

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- Only NP-BN1-type battery packs (and no others) can be charged in the battery charger (supplied). Batteries other than the specified kind may leak, overheat, or explode if you attempt to charge them, posing a risk of injury from electrocution and burns.
- The CHARGE lamp on the supplied battery charger has the following two flash patterns.  
Fast flash: The lamp repeatedly flashes on and off at approximately 0.15-second intervals.  
Slow flash: The lamp repeatedly flashes on and off at approximately 1.5-second intervals.
- Remove the charged battery pack from the battery charger. If you leave the charged battery pack in the charger, battery life may be shortened.
- When the CHARGE lamp flashes, remove the battery pack being charged, and then insert the same battery pack into the battery charger again until it clicks. When the CHARGE lamp flashes again, this may indicate a battery error or that a battery pack other than the specified type has been inserted. Check that the battery pack is the specified type. If the battery pack is the specified type, remove the battery pack, replace it with new one or another one and check if the battery charger operates correctly. If the battery charger operates correctly, a battery error may have occurred.
- If the CHARGE lamp is flashing slowly, the charger is in standby mode and charging has temporarily stopped. Charging stops temporarily and standby mode results when the temperature is outside the range suitable for charging. Charging resumes and the CHARGE lamp lights when the temperature returns to the range suitable for charging. We recommend charging the battery pack in an ambient temperature of between 10°C to 30°C (50°F to 86°F).

# Intelligent Pantilter

Intelligent Pantilter (sold separately) allows you to take pictures, by having the camera detect people's faces.

For details, see the operating instructions supplied with Intelligent Pantilter.

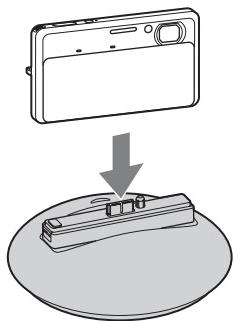


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# AVCHD format

The AVCHD format has been developed for high-definition digital video cameras when recording an HD (High-Definition) signal at the 1080i<sup>\*1</sup> or 720p<sup>\*2</sup> specification using high-efficiency compression coding technology. The MPEG-4 AVC/H.264 format is adopted to compress video data, and the Dolby Digital or Linear PCM system is used to compress audio data.

The MPEG-4 AVC/H.264 format is capable of compressing images at higher efficiency than that of the conventional image compressing format. The MPEG-4 AVC/H.264 format enables a high definition video signal shot on a digital video camera recorder to be recorded on 8 cm DVD discs, hard disk drive, flash memory, memory card, etc.

## Recording and playback on the camera

Based on the AVCHD format, your camera records with the high definition image quality (HD) mentioned below.

Video signal<sup>\*3</sup>: **1080 60i-compatible device**

MPEG-4 AVC/H.264 1920×1080/60i, 1440×1080/60i

**1080 50i-compatible device**

MPEG-4 AVC/H.264 1920×1080/50i, 1440×1080/50i

Audio signal: Dolby Digital 2ch

Recording media: Memory card

\*1 1080i specification

A high definition specification which utilizes 1,080 effective scanning lines and the interlace system.

\*2 720p specification

A high definition specification which utilizes 720 effective scanning lines and the progressive system.

\*3 Data recorded in AVCHD format other than the above mentioned cannot be played on your camera.

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# TransferJet standard

TransferJet communications conform to the standard given below.

## TransferJet standard:

Conforms to PCL Spec. Rev. 1.0

## Protocol Class Name (communication type):

SCSI Block Device Target

OBEX Push Server

OBEX Push Client

- Use the “SCSI” communication protocol above when connecting to a TransferJet-compatible device (sold separately). Or, use the “OBEX” communication protocol when sharing data between cameras.

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# Number of still images and recordable time of movies

The number of still images and recordable time may vary depending on the shooting conditions and the memory card.

## Still images

(Units: Images)

Capacity Size	Internal memory Approx. 32 MB	Memory card formatted with this camera				
		2 GB	4 GB	8 GB	16 GB	32 GB
12M	6	344	690	1397	2846	5625
8M	8	482	967	1959	3990	7884
5M	10	582	1168	2366	4819	9524
VGA	207	11760	23600	47810	97350	192380
16:9(9M)	6	382	766	1552	3160	6246
16:9(2M)	32	1838	3688	7470	15210	30060

### Notes

- When the number of remaining shootable images is greater than 99,999, the “>99999” indicator appears.
- When an image shot with other cameras is played back on this camera, the image may not appear in the actual image size.

## Movies

The table below shows the approximate maximum recording times. These are the total times for all movie files. Continuous shooting is possible for approximately 29 minutes at one time. The maximum size of an MP4-format movie file is up to approximately 2GB.

(Units: hour : minute : second)

Capacity Quality/Size	Internal memory Approx. 32 MB	Memory card formatted with this camera				
		2 GB	4 GB	8 GB	16 GB	32 GB
AVC HD 17M FH	—	0:14:00	0:28:30	0:58:10	1:58:50	3:55:20
AVC HD 9M HQ	—	0:28:00	0:57:00	1:56:20	3:57:50	7:50:40
MP4 12M	—	0:20:40	0:41:40	1:24:40	2:52:30	5:41:00
MP4 6M	—	0:40:40	1:21:50	2:45:50	5:37:50	11:07:50
MP4 3M	0:01:10	1:15:10	2:31:10	5:06:20	10:23:50	20:33:00

### Note

- The recordable time of movies may vary depending on the shooting conditions (temperature, etc.).

# Precautions

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## Do not use/store the camera in the following places

- In an extremely hot, cold or humid place  
In places such as in a car parked in the sun, the camera body may become deformed and this may cause a malfunction.
- Under direct sunlight or near a heater  
The camera body may become discolored or deformed, and this may cause a malfunction.
- In a location subject to rocking vibration
- Near strong magnetic place
- In sandy or dusty places  
Be careful not to let sand or dust get into the camera. This may cause the camera to malfunction, and in some cases this malfunction cannot be repaired.

## On carrying

Do not sit down in a chair or other place with the camera in the back pocket of your trousers or skirt, as this may cause malfunction or damage the camera.

## On cleaning

### Cleaning the LCD screen

Wipe the screen surface with an LCD cleaning kit (sold separately) to remove fingerprints, dust, etc.

### Cleaning the lens

Wipe the lens with a soft cloth to remove fingerprints, dust, etc.

### Cleaning the camera surface

Clean the camera surface with a soft cloth slightly moistened with water, then wipe the surface with a dry cloth. To prevent damage to the finish or casing:

- Do not expose the camera to chemical products such as thinner, benzine, alcohol, disposable cloths, insect repellent, sunscreen or insecticide.
- Do not touch the camera with any of the above on your hand.
- Do not leave the camera in contact with rubber or vinyl for a long time.

## On operating temperatures

Your camera is designed for use under the temperatures between 0°C and 40°C (32°F and 104°F). Shooting in extremely cold or hot places that exceed this range is not recommended.

## On the internal rechargeable backup battery

This camera has an internal rechargeable battery for maintaining the date and time and other settings regardless of whether the power is on or off.

This rechargeable battery is continually charged as long as you are using the camera. However, if you use the camera for only short periods, it discharges gradually, and if you do not use the camera at all for about one month it becomes completely discharged. In this case, be sure to charge this rechargeable battery before using the camera.

However, even if this rechargeable battery is not charged, you can still use the camera, but the date and time will not be indicated.

## **Charging method of the internal rechargeable backup battery**

Insert charged battery pack in the camera, and then leave the camera for 24 hours or more with the power off.

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## Notes on the License

“C Library”, “Expat”, “zlib”, “dtoa”, “pcre” and “libjpeg” software are provided in the camera. We provide this software based on license agreements with their owners of copyright. Based on requests by the owners of copyright of these software applications, we have an obligation to inform you of the following. Please read the following sections.

Read “license1.pdf” in the “License” folder on the CD-ROM. You will find licenses (in English) of “C Library”, “Expat”, “zlib”, “dtoa”, “pcre” and “libjpeg” software.

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## On GNU GPL/LGPL applied software

The software that is eligible for the following GNU General Public License (hereinafter referred to as “GPL”) or GNU Lesser General Public License (hereinafter referred to as “LGPL”) are included in the camera.

This informs you that you have a right to have access to, modify, and redistribute source code for these software programs under the conditions of the supplied GPL/LGPL.

Source code is provided on the web. Use the following URL to download it.

<http://www.sony.net/Products/Linux/>

We would prefer you do not contact us about the contents of source code.

Read “license2.pdf” in the “License” folder on the CD-ROM. You will find licenses (in English) of “GPL”, and “LGPL” software.

To view the PDF, Adobe Reader is needed. If it is not installed on your computer, you can download it from the Adobe Systems web page:

<http://www.adobe.com/>

## On the license of “Music Transfer” in the CD-ROM (supplied)

MPEG Layer-3 audio coding technology and patents licensed from Fraunhofer IIS and Thomson.